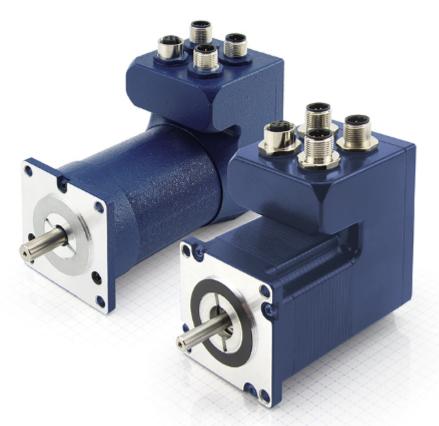


# **Technical Manual PD4-E**

Fieldbus: Modbus RTU

# For use with the following devices:

PD4-E591L42-E-65-5, PD4-E601L42-E-65-5, PD4-EB59CD-E-65-5



Valid with firmware version FIR-v1825 and since hardware version W002b

Technical Manual Version: 1.1.0



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# 1 Introduction

The *PD4-E* is a brushless motor with integrated controller in protection class IP65. The integrated absolute encoder makes immediate operation possible in *closed loop* mode without homing.

This manual describes the functions of the controller and the available operating modes. It also shows how you can address and program the controller via the communication interface.

You can find further information on the product on the Nanotec website us.nanotec.com.

### 1.1 Version information

Manual version	Date	Changes	Firmware version	Hardware version
1.0.0	03/2018	First edition	FIR-v1748	W002b
1.0.1	07/2018	Additions and error corrections	FIR-v1748	W002b
1.1.0	12/2018	Changes in <b>Limitation of the range of motion</b> and <b>I2t Motor overload protection</b>	FIR-v1825	W002b

# 1.2 Copyright, marking and contact

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us.nanotec.com

### 1.3 Intended use

The *PD4-E* is designed for use under the approved **Environmental conditions**.

Any other use is considered unintended use.



Note

Changes or modifications to the product are not permitted.



# 1.4 Warranty and disclaimer

Nanotec produces component parts that are used in a wide range of industrial applications. The selection and use of Nanotec products is the responsibility of the system engineer and end user. Nanotec accepts no responsibility for the integration of the products in the end system.

Under no circumstances may a Nanotec product be integrated as a safety controller in a product or construction. All products containing a component part manufactured by Nanotec must, upon delivery to the end user, be provided with corresponding warning notices and instructions for safe use and safe operation. All warning notices provided by Nanotec must be passed on directly to the end user.

Our general terms and conditions apply: en.nanotec.com/service/general-terms-and-conditions/.

# 1.5 Specialist staff

Only specialists may install, program and commission the device:

- Persons who have appropriate training and experience in work with motors and their control.
- · Persons who are familiar with and understand the content of this technical manual.
- Persons who know the applicable regulations.

# 1.6 EU directives for product safety

The following EU directives were observed:

- RoHS directive (2011/65/EU, 2015/863/EU)
- EMC directive (2014/30/EU)

# 1.7 Other applicable regulations

In addition to this technical manual, the following regulations are to be observed:

- Accident-prevention regulations
- · Local regulations on occupational safety

### 1.8 Used icons

All notices are in the same format. The degree of the hazard is divided into the following classes.



### **CAUTION**

The CAUTION notice indicates a possibly dangerous situation.

Failure to observe the notice may result in moderately severe injuries.

▶ Describes how you can avoid the dangerous situation.



#### **Note**

- Indicates an error source or likelihood of confusion.
- Failure to observe the notice may result in damage to this or other devices.
- Describes how device damage can be avoided.



Tip

Shows a tip for the application or task.



# 1.9 Emphasis in the text

The following conventions are used in the document:

Text set in **bold** indicates cross references and hyperlinks:

- The following bits in object **6041**<sub>h</sub> (statusword) have a special function:
- A list of available system calls can be found in chapter System calls in a NanoJ program.

Text set in italics marks named objects:

- Read the installation manual.
- Use the *Plug & Drive Studio* software to perform the auto setup.
- For software: You can find the corresponding information in the Operation tab.
- For hardware: Use the *ON/OFF* switch to switch the device on.

A text set in Courier marks a code section or programming command:

- The line with the od write (0x6040, 0x00, 5); command has no effect.
- The NMT message is structured as follows: 000 | 81 2A

A text in "quotation marks" marks user input:

- Start the NanoJ program by writing object 2300<sub>h</sub>, bit 0 = "1".
- If a holding torque is already needed in this state, the value "1" must be written in 3212<sub>h</sub>:01<sub>h</sub>.

### 1.10 Numerical values

Numerical values are generally specified in decimal notation. The use of hexadecimal notation is indicated by a subscript h at the end of the number.

The objects in the object dictionary are written with index and subindex as follows:

Both the index as well as the subindex are specified in hexadecimal notation. If no subindex is listed, the subindex is  $00_h$ .

Example: Subindex 5 of object  $1003_h$  is addressed with  $1003_h$ :  $05_h$ , subindex 00 of object  $6040_h$  with  $6040_h$ .

### 1.11 Bits

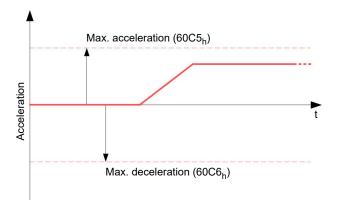
The numbering of individual bits in an object always begins with the LSB (bit number 0). See the following figure, which uses data type *UNSIGNED8* as an example.

MSB LSB Bit Nummer 7 6 5 4 3 2 1 0 Bits 0 1 0 1 0 1 0 1 
$$\Rightarrow 55_{\text{hex}} \triangleq 85_{\text{dec}}$$

# 1.12 Counting direction (arrows)

In figures, the counting direction is always in the direction of an arrow. Objects 60C5<sub>h</sub> and 60C6<sub>h</sub> depicted as examples in the following figure are both specified as positive.







# 2 Safety and warning notices



### Note

- Damage to the controller.
- Changing the wiring during operation may damage the controller.
- Only change the wiring in a de-energized state. After switching off, wait until the capacitors have discharged.



#### Note

- Fault of the controller due to excitation voltage of the motor.
- Voltage peaks during operation may damage the controller.
- · Install suitable circuits (e.g., charging capacitor) that reduce voltage peaks.



#### **Note**

- There is no polarity reversal protection.
- Polarity reversal results in a short-circuit between supply voltage and GND (earth) via the power diode.
- Install a line protection device (fuse) in the supply line.



#### Note

- The device contains components that are sensitive to electrostatic discharge.
- Improper handling can damage the device.
- Observe the basic principles of ESD protection when handling the device.



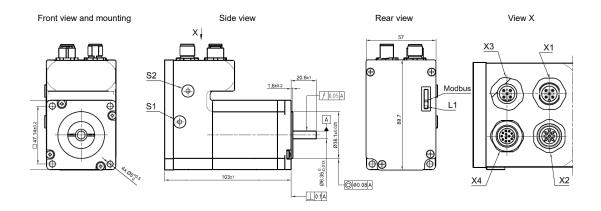
# 3 Technical details and pin assignment

# 3.1 Environmental conditions

Environmental condition	Value
Protection class	IP65 (except for shaft output)
Ambient temperature (operation)	-10 +40°C
Air humidity (non-condensing)	0 85%
Altitude of site above sea level (without drop in performance)	1500 m
Ambient temperature (storage)	-25 +85°C

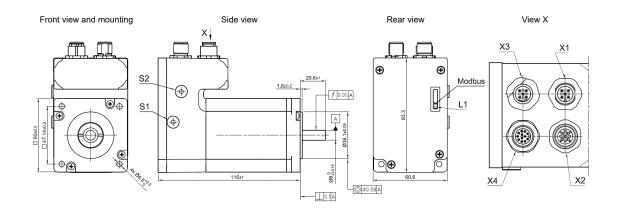
# 3.2 Dimensioned drawings

# 3.2.1 PD4-E591L42-E-65-5

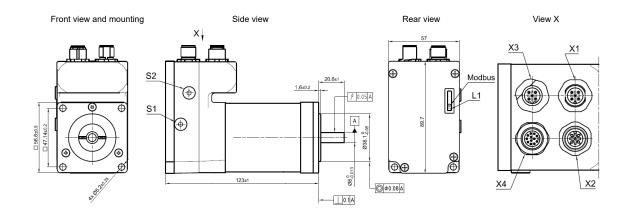




## 3.2.2 PD4-E601L42-E-65-5



## 3.2.3 PD4-EB59CD-E-65-5



# 3.3 Electrical properties and technical data

# 3.3.1 Technical data - motor

	PD4-E	PD4-EB
Туре	High-pole DC servo (stepper motor)	Low-pole DC servo (BLDC)
Operating voltage	12 - 48 V DC ±5%	12 - 48 V DC ±5%
Phase current rms	4.2 A	6 A
Peak current rms for 1 s	N/A	max. 18 A

# 3.3.2 Motor performance data

Туре	Holding torque Ncm	Rated / peak torque Ncm	Rated sped (rpm)
PD4-E591L42	187	N/A	N/A
PD4-E601L42	354	N/A	N/A



Туре	Holding torque Ncm	Rated / peak torque Ncm	Rated sped (rpm)
PD4-EB59CD	N/A	60 / 180	3500

### 3.3.3 Technical data

Operating modes	Profile Position Mode, Profile Velocity Mode, Profile Torque Mode, Velocity Mode, Homing Mode, Interpolated Position Mode, Cyclic Sync Position Mode, Cyclic Sync Velocity Mode, Cyclic Synchronous Torque Mode, Clock-Direction Mode
Set value setting / programming	Analog input, NanoJ program
Inputs	6 digital inputs (+5 V/+24 V DC), individually switchable by means of software, factory settings: 5 V $$
	1 analog input 0–10 V or 0–20 mA (switchable by means of software)
Outputs	2 outputs, Open Drain, max. 100 mA
Integrated encoder	Magnetic, single-turn absolute encoder, 1024 pulses/revolution
Protection circuit	Overvoltage and undervoltage protection
	Overtemperature protection (> 68°C on rear cover)
	Polarity reversal protection: In the event a polarity reversal, a short-circuit will occur between supply voltage and GND over a power diode; a fuse is therefore necessary in the supply line. The values of the fuse are dependent on the application and must be dimensioned
	<ul> <li>greater than the maximum current consumption of the controller</li> <li>less than the maximum current of the voltage supply.</li> </ul>
	If the fuse value is very close to the maximum current consumption of the controller, a medium / slow tripping characteristics should be used.
	the controller, a medium / slow impling characteristics should be used.

# 3.4 Overtemperature protection

Above a temperature of approx. 75°C on the power board (corresponds to 65–72°C outside on the back cover), the power part of the controller switches off and the error bit is set (see objects  $\mathbf{1001}_h$  and  $\mathbf{1003}_h$ ). After cooling down and confirming the error (see **table for the controlword**, "Fault reset"), the controller again functions normally.

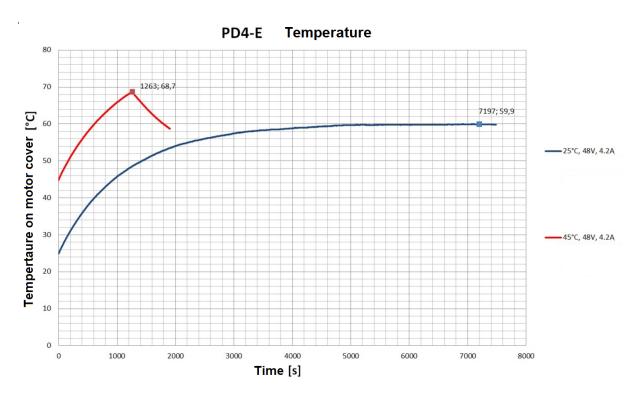
The following temperature test results provide information on the temperature behavior of this controller.

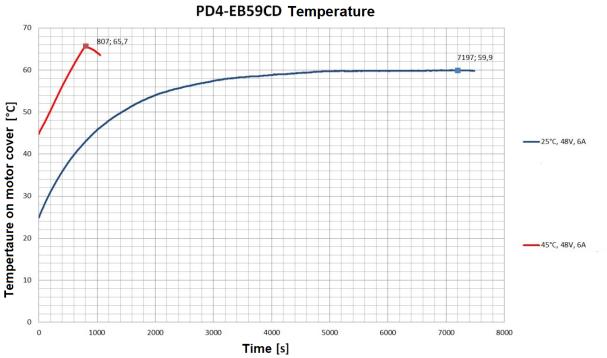
Temperature tests are performed under the following conditions:

- Operating voltage: 48 V DC
- Motor current: 4.2 A (stepper motor) / 6 A (BLDC motor) rms
- Operation mode: Velocity Mode, full step, 30 rpm
- Ambient temperature: 25 °C / 45 °C
- Altitude of site: 500 m above sea level
- No external cooling in the climatic chamber, e.g., via fan
- · Motor not flanged mounted

The following graphics show the results of the temperature tests:







### Summary:

At 25°C (+48 V, 4.2/6 A rms, Velocity Mode 30 rpm), the controller was in operation for longer than 2 hours without having been switched off. The temperature on the cover was stable at approx. 60°C.

At 45°C (+48 V, 4.2/6 A rms, Velocity Mode 30 rpm), temperature protection switched off the controller after approx. 21 (stepper motor) or 14 (BLDC motor) minutes.



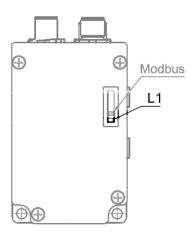


#### Note

Aside from the motor, the exact temperature behavior is also dependent on the flange connection and the heat transfer there as well as on the convection in the application. For this reason, we recommend always performing an endurance test in the actual environment for applications in which current level and ambient temperature pose a problem.

# 3.5 LED signaling

### 3.5.1 Power LED



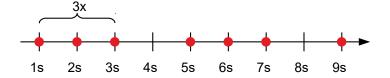
## **Normal operation**

In normal operation, the green power LED L1 flashes briefly once per second.



### Case of an error

If an error has occurred, the LED turns red and signals an error number. In the following figure, the error number 3 is signaled.



The following table shows the meaning of the error numbers.

Flash rate	Error
1	General
2	Voltage



Flash rate	Error
3	Temperature
4	Overcurrent
5	Controller
6	Watchdog-Reset

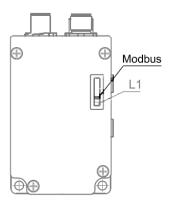


Note

For each error that occurs, a more precise error code is stored in object 1003<sub>h</sub>.

## 3.5.2 Modbus LEDs

The two Modbus LEDs flash if Modbus communication is active.



# 3.6 Pin assignment

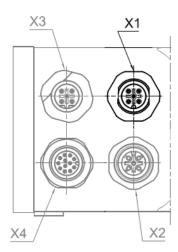
### 3.6.1 Overview

Connector	Function
X1	Modbus RTU IN
X2	Modbus RTU OUT
X3	Voltage supply
X4	Inputs/outputs and external logic supply
L1	Power LED, see chapter <b>Power LED</b>
S1	Hex coding switch for slave address and baud rate
S2	150 ohm termination resistor (switch set to ON)

# 3.6.2 Connector X1 - Modbus RTU (RS-485) IN

Connection for Modbus RTU. Connector type: M12, 5-pin, A-coded, male





Pin	Function	Note
1	n.c.	Internally connected with PIN 1 of X2
2	RS-485-	
3	COMMON GND	Electrically isolated from the GND of the main supply and the inputs/outputs
4	RS-485+	
5	n.c.	

### **RS-485 line polarization**



### Note

The controller is **not** equipped with line polarization and expects the master device to have one.

If the master device on the bus does not have line polarization of its own, a pair of resistors must be attached to the RS-485 balanced cables:

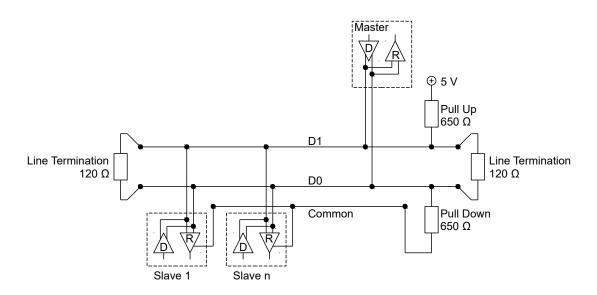
- A pull-up resistor to a 5V voltage on the RS-485+ (D1) cable
- A pull-down resistor to earth (GND) on the RS-485- (D0) cable

The value of these resistors must be between 450 ohm and 650 ohm. A 650 ohm resistor permits a higher number of devices on the bus.

In this case, a line polarization must be attached at a location for the entire serial bus. In general, this location should be on the master device or its connection. All other devices then no longer need to implement line polarization.

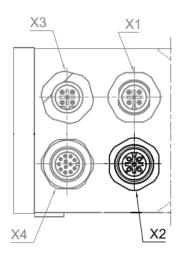


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# 3.6.3 Connector X2 - Modbus RTU (RS-485) OUT

Connection for Modbus RTU. Connector type: M12, 5-pin, A-coded, female



Pin	Function	Note	
1	n.c.	Internally connected with PIN 1 of X1	
2	RS-485-		
3	COMMON GND	Electrically isolated from the GND of the main supply and the inputs/outputs	
4	RS-485+		
5	n.c.		



### **RS-485 line polarization**



#### Note

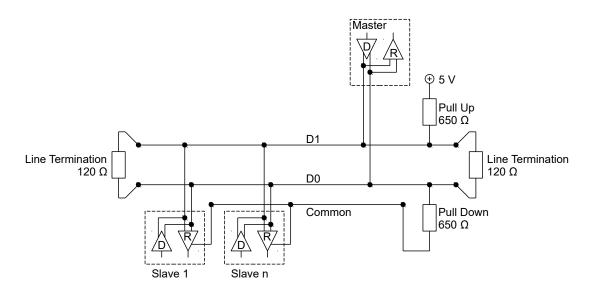
The controller is **not** equipped with line polarization and expects the master device to have one.

If the master device on the bus does not have line polarization of its own, a pair of resistors must be attached to the RS-485 balanced cables:

- A pull-up resistor to a 5V voltage on the RS-485+ (D1) cable
- A pull-down resistor to earth (GND) on the RS-485- (D0) cable

The value of these resistors must be between 450 ohm and 650 ohm. A 650 ohm resistor permits a higher number of devices on the bus.

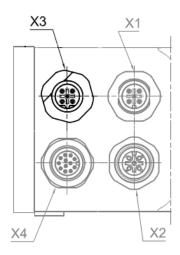
In this case, a line polarization must be attached at a location for the entire serial bus. In general, this location should be on the master device or its connection. All other devices then no longer need to implement line polarization.



## 3.6.4 Connector X3 - voltage supply

Connection for the main supply. Connector type: M12, 5-pin, B-coded, male





### Voltage source

The operating or supply voltage supplies a battery, a transformer with rectification and filtering, or a switching power supply.



#### **Note**

- EMC: For a DC power supply line longer than 30 m or when using the motor on a DC bus, additional interference-suppression and protection measures are necessary.
- An EMI filter is to be inserted in the DC supply line as close as possible to the controller/motor.
- · Long data or supply lines are to be routed through ferrites.

### Pin assignment

Pin	Function	Note
1	+Ub	12 - 48 V DC ±5%
2	+Ub	12 - 48 V DC ±5%
3	GND	
4	GND	
5	n.c.	Not used

### Permissible operating voltage

The maximum operating voltage is 51.5 V DC. If the input voltage of the controller exceeds this threshold value, the motor is switched off and an error triggered. Above 50.5 V, the integrated ballast circuit (3 W power) is activated.

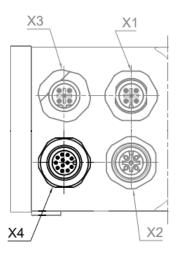
The minimum operating voltage is 10 V DC. If the input voltage of the controller falls below this threshold value, the motor is switched off and an error triggered.

A charging capacitor of at least 4700  $\mu$ F / 50 V (approx. 1000  $\mu$ F per ampere rated current) must be connected to the supply voltage to avoid exceeding the permissible operating voltage (e.g., during braking).



# 3.6.5 Connector X4 - inputs/outputs and external logic supply

Connection for the digital and analog inputs/outputs and the external logic supply. Connector type: M12, 12-pin, A-coded, male



Pin	Function	Note	
1	GND		
2	Digital input 1	5 V / 24 V signal, switchable by means of software with object ${\bf 3240}_h,\ max.\ 1\ MHz$	
3	Digital input 2	5 V / 24 V signal, switchable by means of software with object ${\bf 3240}_h,\ max.\ 1\ MHz$	
4	Digital input 3	5 V / 24 V signal, switchable by means of software with object $\textbf{3240}_{\text{h}}, \text{ max. 1 MHz}$	
5	Digital input 4	5 V / 24 V signal, switchable by means of software with object $\textbf{3240}_{\text{h}},$ max. 1 MHz	
6	Digital input 5	5 V / 24 V signal, switchable by means of software with object $\textbf{3240}_{\text{h}},$ max. 1 MHz	
7	Digital input 6	5 V / 24 V signal, switchable by means of software with object $\textbf{3240}_{\text{h}},$ max. 1 MHz	
8	Analog input	10 bit, 0 V+10 V or 020 mA, switchable by means of software with object $3221_h$	
9	Digital output 1	Digital output, open drain, max. 24 V / 100 mA	
10	Digital output 2	Digital output, open drain, max. 24 V / 100 mA	
11	Voltage output	+5 V, max. 100 mA	
12	+UB Logic	+24 V DC, input voltage for the logic supply, current consumption: approx. 39 mA	



Note

The windings of the motor are not supplied by the logic supply.



In  $4015_h$ , you can activate the alternative function of the digital inputs, which is used for the *special drive modes*. See chapter **Special drive modes** (clock-direction and analog speed).

If you set  $3240_h$ :07<sub>h</sub> to the value "1", three differential inputs are available instead of six single-ended inputs.

The following table shows all possible combinations:

Pin	Basic function		Alternative function	
	Single-ended	Differential	Single-ended	Differential
2	Input 1	- Input 1	Enable	–Enable
3	Input 2 / Direction input in clock-direction mode	+ Input 1	Direction	Enable
4	Input 3 / clock input in clock-direction mode	- Input 2 / - Direction input in clock-direction mode	Clock	-Direction
5	Input 4	+ Input 2 / + Direction input in clock-direction mode	Digital input 4	Direction
6	Input 5	- Input 3 / - Clock input in clock-direction mode	Digital input 5	-Clock
7	Input 6	+ Input 3 / + Clock input in clock-direction mode	Digital input 6	Clock

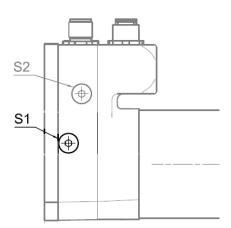
The following switching thresholds apply for inputs 1 to 6:

Max. Voltage	Switching thresholds		
	Safe switch on	Safe switch off	
5 V	4.09 V	0.95 V	
24 V	14.74 V	3.78 V	

# 3.6.6 Switch S1 - hex coding switch for slave address and baud rate

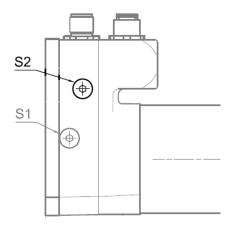
Rotary switch S1 can be used to set the source for the slave address and the baud rate. See chapter **Communication settings**.





# 3.6.7 Switch S2 - 150 ohm termination resistor

DIP switch S2 switches the termination of 150 ohm between RS-485+ and RS485- on (DIP switch set to "ON", left) or off.





# 4 Commissioning

Described in this chapter is how you establish communication with the controller and set the necessary parameters to make the motor ready for operation.

The *Plug & Drive Studio* software offers you an option for performing the configuration and adapting the motor parameters to your application. You can find further information in document *Plug & Drive Studio: Quick Start Guide* at **us.nanotec.com**.

The controller also offers you the possibility to switch *special drive modes* on/off via object **4015**<sub>h</sub>. You can thereby control the motor directly via the inputs (analog input/clock-direction). See chapter **Special drive modes (clock-direction and analog speed)** for details.

Observe the following notes:



#### **CAUTION**

### Moving parts can cause hand injuries.

If you touch moving parts during running operation, hand injuries may result.

▶ Do not reach for moving parts during operation. After switching off, wait until all movements have ended.



#### **CAUTION**

In free-standing operation, motor movements are uncontrolled and can cause injuries.

If the motor is unsecured, it can, e.g., fall down. Foot injuries or damage to the motor could occur.

▶ If you operate the motor free-standing, observe the motor, switch it off immediately in the event of danger and make certain that the motor cannot fall down.



#### **CAUTION**

### Moving parts can catch hair and loose clothing.

During running operation, moving parts can catch hair or loose clothing, which may lead to injuries.

▶ If you have long hair, wear a hairnet or take other suitable protective measures when near moving parts. Do not work with loose clothing or ties near moving parts.



### **CAUTION**

### Risk of overheating or fire if there is insufficient cooling!

If cooling is insufficient or if the ambient temperature is too high, there is a risk of overheating or fire.

▶ During use, make certain that the cooling and environmental conditions are ensured.





### Note

- EMC: Current-carrying cables particularly around supply and motor cables produce electromagnetic alternating fields.
- These can interfere with the motor and other devices. Nanotec recommends the following measures:
- Use shielded cables and earth the cable shielding on both ends over a short distance.
- · Use cables with cores in twisted pairs.
- · Keep power supply and motor cables as short as possible.
- Earth motor housing with large contact area over a short distance.
- Lay supply, motor and control cables physically separate from one another.

# 4.1 Configuring via Modbus RTU

Described in the following chapters is how you can establish the communication.

The controller is set to slave address 1 ex works, baud rate 19200 baud, even parity, 1 stop bit.

# 4.1.1 Communication settings

Slave address, baud rate and parity are dependent on the position of the S1 *rotary switch* and, if applicable, on objects **2028**<sub>h</sub>, **202A**<sub>h</sub>, **202D**<sub>h</sub>.

Configuration	Object	Value range	Factory settings
Slave address	<b>2028</b> <sub>h</sub>	1 to 247	5
Baud rate	<b>202A</b> <sub>h</sub>	7200 to 256000	19200
Parity	<b>202D</b> <sub>h</sub>	<ul><li>None: 0x00</li><li>Even: 0x04</li><li>Odd: 0x06</li></ul>	0x04 (Even)

The number of data bits is always "8" here. The number of stop bits is dependent on the parity setting:

- No parity: 2 stop bits
- "Even" or "Odd" parity: 1 stop bit

The following baud rates are supported:

- 7200
- 9600
- 14400
- 19200
- 38400
- 56000
- 57600
- 115200
- 128000
- 256000

You must save the changes by writing value "65766173<sub>h</sub>" in object 1010<sub>h</sub>:0B<sub>h</sub>. The changes are not taken over until after the controller has been restarted.

#### **Rotary switch**

The PD4-E is equipped with a **hex coding switch** – similar to that shown in the following figure.





You can thereby determine the source for the slave address, the baud rate and the parity; the following table shows the possible combinations.

Position of the rotary switch		Slave address	Baud rate and parity	
dec	hex			
0	0	Object 2028 <sub>h</sub>	Object <b>202A</b> <sub>h</sub> or <b>202D</b> <sub>h</sub>	
1-14	1-E	Number of the rotary switch	Object 202A <sub>h</sub> or 202D <sub>h</sub>	
15	F	5	19200, even Parity	

# 4.1.2 Establishing communication

- 1. Connect the *Modbus master* to the controller via the RS-485+ and RS-485- (see **Connector X1 Modbus RTU (RS-485) INX1 CANopen/RS-485 IN)** cables.
- 2. Supply the controller with voltage.
- Change the configuration values if necessary.
   The controller is set to slave address 1 ex works, baud rate 19200 baud, even parity, 1 stop bit.
- **4.** To test the interface, send bytes 01 65 55 00 2E 97 to the controller (you can find a detailed description of the Modbus function codes in chapter **Modbus RTU**). The object dictionary is read out.

### 4.2 Auto setup

To determine a number of parameters related to the motor and the connected sensors (encoders/Hall sensors), you must perform an auto setup. **Closed Loop** operation requires a successfully completed auto setup.



Tip

As long as the motor connected to the controller or the sensors for feedback (encoders/Hall sensors) are not changed, auto setup is only to be performed once during initial commissioning.



#### **Note**

- Note the following prerequisites for performing the auto setup:
- The motor must be load-free.
- The motor must not be touched.
- The motor must be able to turn freely in any direction.
- No NanoJ programs may be running (object 2300<sub>h</sub>:00<sub>h</sub> bit 0 = "0", see **2300h NanoJ Control**).



Tip

Execution of the auto setup requires a relatively large amount of processor computing power. During the auto setup, this may result in fieldbuses not being operated in a timely manner.





#### Note

With the Plug & Drive motors, it is not necessary to perform an auto setup, as this was already performed at the factory.

### 4.2.1 Parameter determination

Auto setup determines various parameters of the connected motor and of the present sensors by means of multiple test runs and measurement runs. To a certain extent, the type and number of parameters are dependent on the respective motor configuration.

Parameter	All motors independent of the configuration
Motor type (stepper motor or BLDC motor)	X
Winding resistance	X
Winding inductance	X
Interlinking flux	X

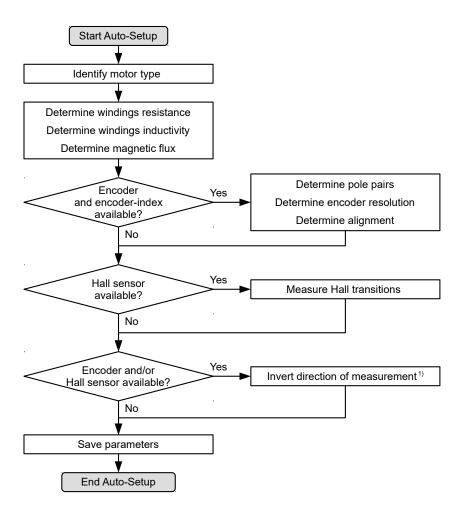
Parameter	Motor without encoder	Motor with encoder and index	Motor with encoder without index
Encoder resolution	=	X	
Alignment (shifting of the electrical zero to the index.)	-	X	

Parameter	Motor without Hall sensor	Motor with Hall sensor
Hall transitions	-	X

### 4.2.2 Execution

- To preselect the auto setup operating mode, enter the value "-2" (="FE<sub>h</sub>") in object 6060<sub>h</sub>:00<sub>h</sub>.
   The power state machine must now switch to the Operation enabled state, see CiA 402 Power State Machine.
- 2. Start auto setup by setting bit 4 OMS in object 6040<sub>h</sub>:00<sub>h</sub> (controlword).



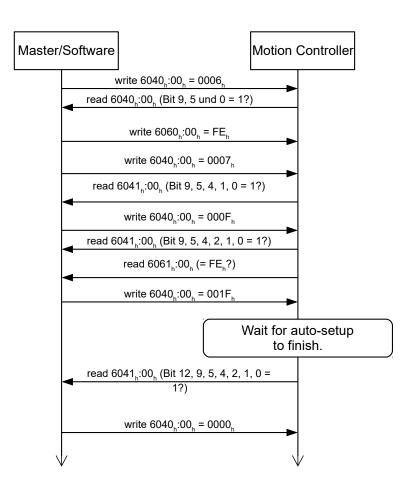


While the auto setup is running, the following tests and measurements are performed in succession:

1) To determine the values, the direction of the measurement method is reversed and edge detection re-evaluated.

Value 1 in bit 12 *OMS* in object  $6041_h:00_h$  (statusword) indicates that the auto setup was completely executed and ended. In addition, bit 10 *TARG* in object  $6041_h:00_h$  can be used to query whether (= "1") or not (= "0") an encoder index was found.





### 4.2.3 Parameter memory

After a successful *auto setup*, the determined parameter values are automatically taken over into the corresponding objects and stored with the storage mechanism, see **Saving objects** and **1010h Store Parameters**. Categories *Drive* 1010<sub>h</sub>:05<sub>h</sub> and *Tuning* 1010<sub>h</sub>:06<sub>h</sub> are used.



#### **CAUTION**

### **Uncontrolled motor movements!**

After the auto setup, the internal coordinate system is no longer valid. Unforeseen reactions can result.

▶ Restart the device after an auto setup. Homing alone does not suffice.

# 4.3 Special drive modes (clock-direction and analog speed)

You have the possibility to control the motor directly via the clock and direction input or the analog input by activating the *special drive modes*. These include:

- Clock-direction
- Analog speed
- Test run with 30 rpm

You can also determine the **control mode** – open loop or closed loop.

Digital input 1 serves here as an enable (see **Connector X4 - inputs/outputs and external logic supply**).





#### **Note**

After activating the *special drive modes*, the state of the **CiA 402 Power State Machine** is controlled only via a digital input (enable). State changes that are requested in object **6040**<sub>h</sub> (controlword) have no effect.

### 4.3.1 Activation

To activate the *special drive modes*, you must enter the value "2" in  $4015_h$ :01<sub>h</sub>. In  $4015_h$ :02<sub>h</sub>, set the mode by writing a value between "00"<sub>h</sub> and "0F"<sub>h</sub>.

The following table lists all possible modes and their value for 4015:02h:

Value	Mode		·	
00 <sub>h</sub> /01 <sub>h</sub>	Clock-direction	-	-	Open Loop
02 <sub>h</sub>	Clock-direction (test run)	Test run with 30 rpm	Clockwise direction of rotation	Open Loop
03 <sub>h</sub>	Clock-direction (test run)	Test run with 30 rpm	Counterclockwise direction of rotation	Open Loop
04 <sub>h</sub>	Analog speed	Direction via "Direction" input	Maximum speed 1000 rpm	Open Loop
05 <sub>h</sub>	Analog speed	Direction via "Direction" input	Maximum speed 100 rpm	Open Loop
06 <sub>h</sub>	Analog speed	Offset 5 V (joystick mode)	Maximum speed 1000 rpm	Open Loop
07 <sub>h</sub>	Analog speed	Offset 5 V (joystick mode)	Maximum speed 100 rpm	Open Loop
08 <sub>h</sub> /09 <sub>h</sub>	Clock-direction	-	-	Closed Loop
0A <sub>h</sub>	Clock-direction (test run)	Test run with 30 rpm	Clockwise direction of rotation	Closed Loop
0B <sub>h</sub>	Clock-direction (test run)	Test run with 30 rpm	Counterclockwise direction of rotation	Closed Loop
0C <sub>h</sub>	Analog speed	Direction via "Direction" input	Maximum speed 1000 rpm	Closed Loop
0D <sub>h</sub>	Analog speed	Direction via "Direction" input	Maximum speed 100 rpm	Closed Loop
0E <sub>h</sub>	Analog speed	Offset 5 V (joystick mode)	Maximum speed 1000 rpm	Closed Loop
0F <sub>h</sub>	Analog speed	Offset 5 V (joystick mode)	Maximum speed 100 rpm	Closed Loop

You must save object **4015**<sub>h</sub> (application category) (see chapter**Saving objects**); the changes do not take effect until after the controller is restarted.

### 4.3.2 Clock-direction

The controller internally sets the operating mode to **clock-direction**. You must connect the *enable*, *clock* and *direction* inputs (see chapter **Connector X4 - inputs/outputs and external logic supply**).

## 4.3.3 Analog speed

The controller internally sets the operating mode to **Velocity**. To preset the speed, the voltage on the analog input is used and the corresponding target speed is written in **6042**<sub>h</sub>.



### **Maximum speed**

The maximum speed can be changed between 100 rpm and 1000 rpm. If a different speed is necessary, it can be set using the scaling factor (object **604C**<sub>h</sub> subindices  $01_h$  and  $02_h$ ).

### Computation of the analog voltage

There are two modes for calculating the analog input voltage.

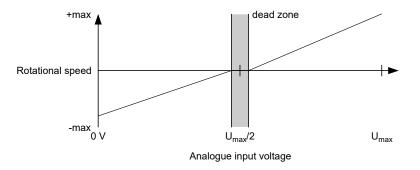
#### Normal mode

You must connect the *enable*, *direction* and *analog inputs* (see chapter **Connector X4** - **inputs/outputs and external logic supply**). The maximum analog voltage corresponds to the maximum speed. The direction is preset here via the direction input. There is a dead zone from 0 V to 20 mV in which the motor does not move.



### Joystick mode

You must connect the *release input* and the *analog input* (see chapter **Connector X4 - inputs/outputs and external logic supply**). Half of the maximum analog voltage corresponds to the speed 0. If the voltage drops below half, the speed increases in the negative direction. If the speed rises above half, the speed increases likewise in the positive direction. The dead zone here extends from  $U_{max}/2 \pm 20$  mV.



# 4.3.4 Test run with 30 rpm

The motor rotates at 30 rpm if the enable input is set.



# **5 General concepts**

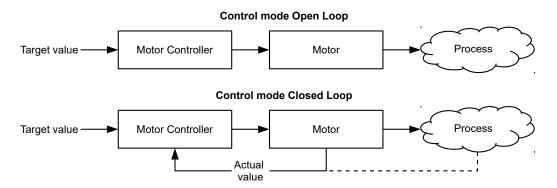
### 5.1 Control modes

### 5.1.1 General

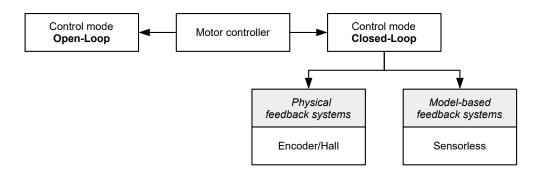
The control mode of systems without feedback is called *open loop*, the mode with feedback is called *closed loop*. In the *closed loop* control mode, it is initially irrelevant whether the fed back signals come from the motor itself or from the influenced process.

For controllers with feedback, the measured control variable (actual value) is constantly compared with a set point (set value). In the event of deviations between these values, the controller readjusts according to the specified control parameters.

Pure controllers, on the other hand, have no feedback for the value that is to be regulated. The set point (set value) is only specified.



In addition to the physical feedback systems (e.g., via encoders or Hall sensors), model-based feedback systems, collectively referred to as sensorless systems, are also used. Both feedback systems can also be used in combination to further improve the control quality.



Summarized in the following are all possible combinations of control modes and feedback systems with respect to the motor technology. Support of the respective control mode and feedback is controller-specific and is described in chapters *Pin assignment* and **Operating modes**.

Control mode	Stepper motor	BLDC motor
Open Loop	yes	no
Closed Loop	yes	yes

Feedback	Stepper motor	BLDC motor
Hall	no	yes
Encoder	yes	yes



Feedback	Stepper motor	BLDC motor
Sensorless	yes	yes

Various operating modes can be used depending on the control mode. The following list contains all the types of operation that are possible in the various control modes.

Operating mode	Control mode	
	Open Loop	Closed Loop
Profile Position	yes	yes
Velocity	yes	yes
Profile Velocity	yes	yes
Profile Torque	no <sup>1)</sup>	yes
Homing	yes <sup>2)</sup>	yes
Interpolated Position Mode	yes <sup>3)</sup>	yes
Cyclic Synchronous Position	yes <sup>3)</sup>	yes
Cyclic Synchronous Velocity	yes <sup>3)</sup>	yes
Cyclic Synchronous Torque	no <sup>1)</sup>	yes
Clock-direction	yes	yes

- 1) The **Profile Torque** and **Cyclic Synchronous Torque** torque operating modes are not possible in the *open loop* control mode due to a lack of feedback.
- 2) Exception: Homing on block is not possible due to a lack of feedback.
- 3) Because ramps and speeds in operating modes **Cyclic Synchronous Position** and **Cyclic Synchronous Velocity** follow from the specified points of the master, it is not normally possible to preselect these parameters and to ascertain whether a step loss can be excluded. It is therefore not advisable to use these operating modes in combination with *open loop* control mode.

### 5.1.2 Open Loop

#### Introduction

Open loop mode is only used with stepper motors and is, by definition, a control mode without feedback. The field rotation in the stator is specified by the controller. The rotor directly follows the magnetic field rotation without step losses as long as no limit parameters, such as the maximum possible torque, are exceeded. Compared to *closed loop*, no complex internal control processes are needed in the controller. As a result, the requirements on the controller hardware and the controller logic are very low. *Open loop* mode is used primarily with price-sensitive applications and simple movement tasks.

Because, unlike *closed loop*, there is no feedback for the current rotor position, no conclusion can be drawn on the counter torque being applied to the output side of the motor shaft. To compensate for any torque fluctuations that arise on the output shaft of the motor, in *open loop* mode, the controller always supplies the maximum possible (e.g., specified by parameters) set current to the stator windings over the entire speed range. The high magnetic field strength thereby produced forces the rotor to assume the new steady state in a very short time. This torque is, however, opposite that of rotor's inertia. Under certain operating conditions, this combination is prone to resonances, comparable to a spring-mass system.

### **Commissioning**

To use open loop mode, the following settings are necessary:



- In object 2030<sub>h</sub> (Pole Pair Count), enter the number of pole pairs (see motor data sheet: for a stepper motor with 2 phases, a step angle of 1.8° corresponds to 50 pole pairs and 0.9° corresponds to 100 pole pairs).
- In object **2031**<sub>h</sub>:00<sub>h</sub>, enter the maximum permissible motor current (motor protection) in mA (see motor data sheet)
- In object 6075<sub>h</sub>:00<sub>h</sub>, enter the rated current of the motor in mA (see motor data sheet).
- In object **6073**<sub>h</sub>:00<sub>h</sub>, enter the maximum current (for a stepper motor, generally corresponds to the rated current, bipolar) in tenths of a percent of the set rated current (see motor data sheet). Factory setting: "1000", which corresponds to 100%.
- In object 3202<sub>h</sub> (Motor Drive Submode Select), set bit 0 (CL/OL) to the value "0".
- If the clock-direction mode is to be used, then observe chapter Clock-direction mode.

If necessary, current reduction on motor standstill should be activated to reduce the power loss and heat build-up. To activate current reduction, the following settings are necessary:

- In object 3202<sub>h</sub> (Motor Drive Submode Select), set bit 3 (CurRed) to "1".
- In object 2036<sub>h</sub> (Open Loop Current Reduction Idle Time), the time in milliseconds is specified that the motor must be at a standstill before current reduction is activated.
- In object 2037<sub>h</sub> (Open Loop Current Reduction Value/factor), the root mean square is specified to
  which the rated current is to be reduced if current reduction is activated in open loop and the motor
  is at a standstill.

### **Optimizations**

Depending on the system, resonances may occur in *open loop* mode; susceptibility to resonances is particularly high at low loads. Practical experience has shown that, depending on the application, various measures are effective for largely reducing resonances:

- Reduce or increase current, see objects 6073<sub>h</sub> and 203B<sub>h</sub>, respectively. Excessive torque reserve promotes resonances.
- Reduce or increase the operating voltage, taking into account the product-specific ranges (with sufficient torque reserve). The permissible operating voltage range can be found in the product data sheet
- Optimize the control parameters of the current controller via objects 3210<sub>h</sub>:09<sub>h</sub> (I\_P) and 3210<sub>h</sub>:0A<sub>h</sub> (I\_I).
- Adjustments to the acceleration, deceleration and/or target speed depending on the selected control mode:

#### Profile Position operating mode

Objects  $6083_h$  (Profile Acceleration),  $6084_h$  (Profile Deceleration) and  $6081_h$  (Profile Velocity).

### Velocity operating mode

Objects  $6048_h$  (Velocity Acceleration),  $6049_h$  (Velocity Deceleration) and  $6042_h$  (Target Velocity).

### Profile Velocity operating mode

Objects  $6083_h$  (Profile Acceleration),  $6084_h$  (Profile Deceleration) and  $6081_h$  (Profile Velocity).

### Homing operating mode

Objects **609A**<sub>h</sub> (Homing Acceleration), **6099**<sub>h</sub>:01<sub>h</sub> (Speed During Search For Switch) and **6099**<sub>h</sub>:02<sub>h</sub> (Speed During Search For Zero).

### Interpolated Position Mode operating mode

The acceleration and deceleration ramps can be influenced with the higher-level controller.



### Cycle Synchronous Position operating mode

The acceleration and deceleration ramps can be influenced via the external "position specification / time unit" targets.

### Cycle Synchronous Velocity operating mode

The acceleration and deceleration ramps can be influenced via the external "position specification / time unit" targets.

#### **Clock-Direction operating mode**

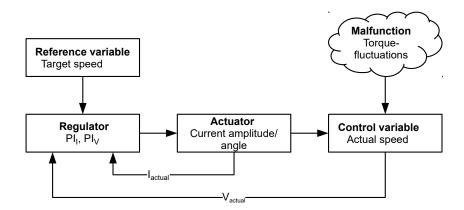
Change of the step resolution via objects **2057**<sub>h</sub> (Clock Direction Multiplier) and **2058**<sub>h</sub> (Clock Direction Divider). Optimize acceleration / deceleration ramps by adjusting the pulse frequency to pass through the resonance range as quickly as possible.

### 5.1.3 Closed Loop

#### Introduction

The *closed loop* theory is based on the idea of a control loop. A disturbance acting on a system should be compensated for quickly and without lasting deviation to adjust the control variable back to the set point.

Closed loop using a speed control as an example:



PI<sub>I</sub> = Proportional-integral current control loop PI<sub>V</sub> = Proportional-integral velocity control loop

I<sub>actual</sub>= Actual current V<sub>actual</sub> Actual speed

The *closed loop* method is also referred to as "sine commutation via an encoder with field-oriented control". At the heart of *closed loop* technology is the performance-adjusted current control as well as the feedback of the actual values of the process. Using the encoder signals, the rotor orientation is recorded and sinusoidal phase currents generated in the motor windings. Vector control of the magnetic field ensures that the magnetic field of the stator is always perpendicular to that of the rotor and that the field strength corresponds precisely to the desired torque. The current thereby controlled in the windings provides a uniform motor force and results in an especially smooth-running motor that can be precisely regulated.

The feedback of the control variables necessary for *closed loop* mode can be realized with various technologies. In addition to the physical feedback with encoders or Hall sensors, it is also possible to virtually record the motor parameters through software-based model calculation. Physical variables, such as speed or back-EMF, can be reconstructed with the help of a so-called "observer" from the data of the current controller. With this sensorless technology, one has a "virtual rotary encoder", which —



above a certain minimum speed – supplies the position and speed information with the same precision as a real optical or magnetic encoder.

All controllers from Nanotec that support *closed loop* mode implement a field oriented control with sine commutated current control. Thus, the stepper motors and BLDC motor are controlled in the same way as a servo motor. With *closed loop* mode, step angle errors can be compensated for during travel and load angle errors corrected within one full step.

## **Commissioning**

An auto setup must be performed before using *closed loop* mode. The auto setup operating mode automatically determines the necessary parameters (e.g., motor data, feedback systems) that are necessary for optimum operation of the field oriented control. All information necessary for performing the auto setup can be found in chapter **Auto setup**.

With the Plug & Drive motors, it is not necessary to perform the *auto setup*, as this was already performed at the factory

Bit 0 in 3202<sub>h</sub> must be set .

## 5.2 CiA 402 Power State Machine

## 5.2.1 State machine

#### **CiA 402**

To switch the controller to the ready state, it is necessary to run through a *state machine*. This is defined in *CANopen standard 402*. State changes are requested in object  $6040_h$  (controlword). The actual state of the state machine can be found in object  $6041_h$  (statusword).

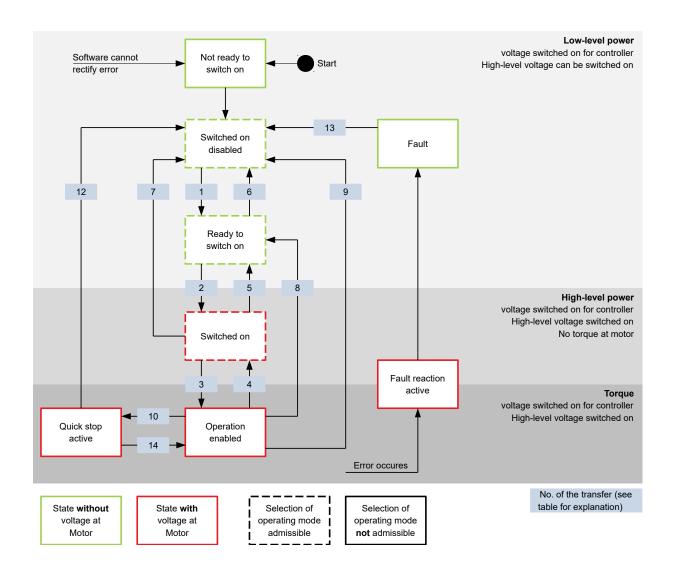
## Controlword

State changes are requested via object **6040**<sub>h</sub> (controlword).

### State transitions

The diagram shows the possible state transitions.





Listed in the following table are the bit combinations for the controlword that result in the corresponding state transitions. An X here corresponds to a bit state that requires no further consideration. The only exception is the resetting of the error (fault reset): the transition is only requested by the rising edge of the bit.

Command	Bit in ol	oject 6040	h			Transition
	Bit 7	Bit 3	Bit 2	Bit 1	Bit 0	
Shutdown	0	Χ	1	1	0	1, 5, 8
Switch on	0	0	1	1	1	2
Disable voltage	0	Χ	Χ	0	Χ	6, 7, 9, 12
Quick stop	0	Χ	0	1	Χ	10
Disable operation	0	0	1	1	1	4
Enable operation	0	1	1	1	1	3
Enable operation after	0	1	1	1	1	14



Command	Bit in ob	Bit in object 6040 <sub>h</sub>				Transition
	Bit 7	Bit 3	Bit 2	Bit 1	Bit 0	
quick stop (if <b>605A</b> <sub>h</sub> is 5 or 6)						
Fault reset	_	Χ	X	Х	Χ	13

### **Statusword**

Listed in the following table are the bit masks that break down the state of the controller.

Statusword (6041 <sub>h</sub> )	State	
xxxx xxxx x0xx 0000	Not ready to switch on	
xxxx xxxx x1xx 0000	Switch on disabled	
xxxx xxxx x01x 0001	Ready to switch on	
xxxx xxxx x01x 0011	Switched on	
xxxx xxxx x01x 0111	Operation enabled	
xxxx xxxx x00x 0111	Quick stop active	
xxxx xxxx x0xx 1111	Fault reaction active	
xxxx xxxx x0xx 1000	Fault	

After switching on and successfully completing the self-test, the controller reaches the *Switch on disabled* state.



## Note

If an unrecoverable error occurs, the controller changes to the *Not ready to switch on* state and remains there.

# **Operating mode**

The operating mode is set in object 6060<sub>h</sub>. The actually active operating mode is displayed in 6061<sub>h</sub>. The operating mode can be set or changed at any time.

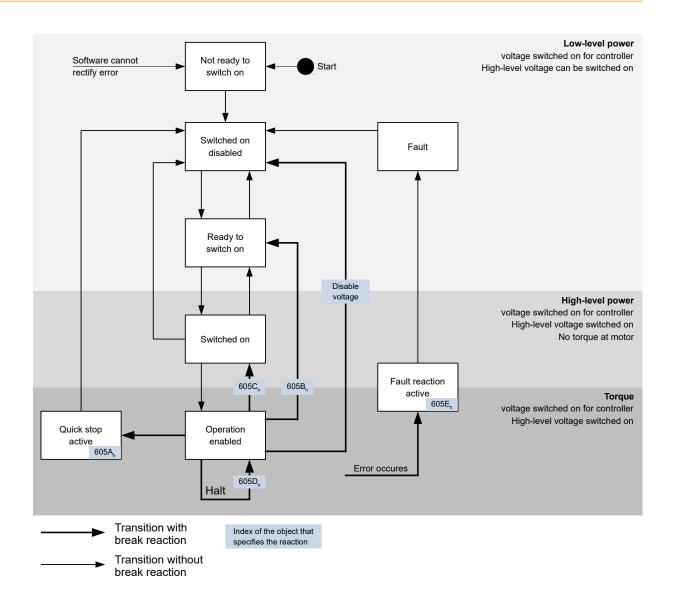
# 5.2.2 Behavior upon exiting the Operation enabled state

### Halt motion reactions

Various halt motion reactions can be programmed upon exiting the Operation enabled state.

The following graphic shows an overview of the halt motion reactions.





## **Quick stop active**

Transition to the Quick stop active state (quick stop option):

In this case, the action stored in object  $605A_h$  is executed (see following table).

Value in object 605A <sub>h</sub>	Description
0	Immediate stop with subsequent state change to Switch on disabled
1	Braking with slow down ramp (deceleration ramp depending on operating mode) and subsequent state change to Switch on disabled
2	Braking with <i>quick stop ramp</i> and subsequent state change to Switch on disabled
5	Braking with <i>slow down ramp</i> (deceleration ramp depending on operating mode) and subsequent state change to <i>Quick stop active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.



Value in object 605A <sub>h</sub>	Description				
6	Braking with <i>quick stop ramp</i> and subsequent state change to <i>Quick Stop Active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.				

## Ready to switch on

Transition to the *Ready to switch on* state (shutdown option):

In this case, the action stored in object 605B<sub>h</sub> is executed (see following table).

Value in object 605B <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on operating mode) and subsequent state change to Switch on disabled
2 32767	Reserved

### Switched on

Transition to the Switched on state (disable operation option):

In this case, the action stored in object  $605C_h$  is executed (see following table).

Value in object 605C <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on operating mode) and subsequent state change to Switch on disabled
2 32767	Reserved

### Halt

The bit is valid in the following modes:

- Profile Position
- Velocity
- Profile Velocity
- Profile Torque
- Interpolated Position Mode

When setting bit 8 in object  $6040_h$  (controlword), the reaction stored in  $605D_h$  is executed (see following table):

Value in object 605D <sub>h</sub>	Description
-32768 0	Reserved
1	Braking with <i>slow down ramp</i> (braking deceleration depending on operating mode)
2	Braking with <i>quick stop ramp</i> (braking deceleration depending on operating mode)
3 32767	Reserved



#### **Fault**

Case of an error (fault):

If an error occurs, the motor will brake according to the value stored in object 605Eh.

Value in object 605E <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on operating mode)
2	Braking with <i>quick</i> stop ramp (braking deceleration depending on operating mode)
3 32767	Reserved

## Following/slippage error

If a following or slippage error occurs, the motor is braked according to the value stored in object **3700**<sub>h</sub>.

Value	Description
-327681	Reserved
0	Immediate stop
1	Braking with <i>slow down ramp</i> (braking deceleration depending on operating mode)
2	Braking with <i>quick stop ramp</i> (braking deceleration depending on operating mode)
3 32767	Reserved

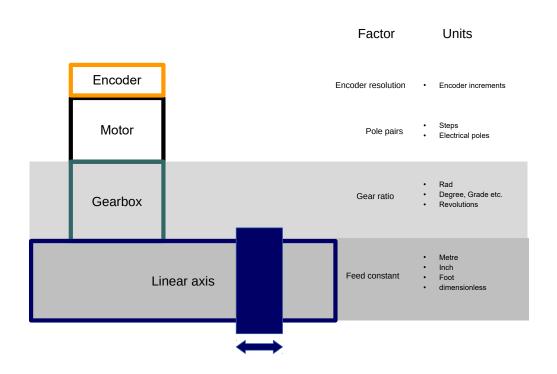
You can deactivate error monitoring by setting object  $\mathbf{6065}_h$  to the value "-1" (FFFFFFFh) or object  $\mathbf{60F8}_h$  to the value "7FFFFFFh".

# 5.3 User-defined units

The controller offers you the possibility to set user-defined units. It is thereby possible to set and read out the corresponding parameters, e.g., directly in degrees [°], millimeter [mm], etc.

Depending on the mechanical circumstances, you can also define a **Gear ratio** and/or a **Feed constant**.







## Note

Value changes of all objects that are described in this chapter are not immediately applied in the *Operation enabled* state of the **CiA 402 Power State Machine**. For this to happen, the *Operation enabled* state must be exited.

# 5.3.1 Units

Units of the international unit system (*SI*) as well as a number of specific units are supported. It is also possible to specify a power of ten as a factor.

Listed in the following table are all supported units for the position and their values for  $60A8_h$  (Position unit) or  $60A9_h$  (Speed unit). Depending on the unit that is used, Feed constant ( $6092_h$ ) and/or Gear ratio ( $6091_h$ ) are/is taken into account.

Name	Unit symbol	Value	6091 <sub>h</sub>	6092 <sub>h</sub>	Description
meter	m	01 <sub>h</sub>	yes	yes	Meter
inch	in	C1 <sub>h</sub>	yes	yes	Inch (=0.0254 m)
foot	ft	C2 <sub>h</sub>	yes	yes	Foot (=0.3048 m)
grade	g	40 <sub>h</sub>	yes	no	Gradian (unit of angle, 400 corresponds to 360°)
radian	rad	10 <sub>h</sub>	yes	no	Radian
degree	o	41 <sub>h</sub>	yes	no	Degrees
arcminute	· '	42 <sub>h</sub>	yes	no	Arcminute (60'=1°)
arcsecond	i "	43 <sub>h</sub>	yes	no	Arcsecond (60"=1")
mechanica revolution		B4 <sub>h</sub>	yes	no	Revolution



Name	Unit symbol	Value	6091 <sub>h</sub>	6092 <sub>h</sub>	Description
encoder increment		B5 <sub>h</sub>	no	no	Encoder increments. Dependent on the used sensor (encoder/Hall sensor) and <b>operating mode</b> . In <i>open-loop</i> and sensorless operation, 320000 <sub>h</sub> increments correspond to one motor revolution.
step		AC <sub>h</sub>	no	no	Steps. With 2-phase stepper motors, the number of pole pairs (2030 <sub>h</sub> ) multiplied by 4 is equivalent to one revolution. With 3-phase BLDC motors, the number of pole pairs (2030 <sub>h</sub> ) multiplied by 6 is equivalent to one revolution.
electrical pole		C0 <sub>h</sub>	no	no	Electric poles. With a stepper motor that has, e.g., 50 pole pairs (2030 <sub>h</sub> ), the unit corresponds to 1/50 of a revolution.
dimensionles	SS	$00_{h}$	yes	yes	Dimensionless length unit

Listed in the following table are all supported units for the time and their values for **60A9**<sub>h</sub> (**Speed unit**):

Name	Unit symbol	Value	Description
second	S	03 <sub>h</sub>	Second
minute	min	47 <sub>h</sub>	Minute
hour	h	48 <sub>h</sub>	Hour
day	d	49 <sub>h</sub>	Day
year	а	4A <sub>h</sub>	Year (=365.25 days)

Listed in the following table are the possible exponents and their values for  $60A8_h$  (Position unit) and  $60A9_h$  (Speed unit):

Factor	Exponent	Value
10 <sup>6</sup> 10 <sup>5</sup>	6	06 <sub>h</sub>
10 <sup>5</sup>	5	05 <sub>h</sub>
10 <sup>1</sup>	1	01 <sub>h</sub>
10 <sup>1</sup> 10 <sup>0</sup>	0	00 <sub>h</sub>
10 <sup>-1</sup>	-1	FF <sub>h</sub>
 10 <sup>-5</sup> 10 <sup>-6</sup>	-5	$FB_h$
10 <sup>-6</sup>	-6	FA <sub>h</sub>

## 5.3.2 Encoder resolution

The physical resolution of the used encoder/sensor is calculated from the encoder increments ( $608F_h:1_h$  (Encoder Increments)) per motor revolutions ( $608F_h:2_h$  (Motor Revolutions)):

Position encoder resolution =  $\frac{\text{Encoder Increments (608F}_{h}:01)}{\text{Motor Revolutions (608F}_{h}:02)}$ 



### 5.3.3 Gear ratio

The gear ratio is calculated from motor revolutions (**6091**<sub>h</sub>:1 (Motor Revolutions)) per axis rotation (**6091**<sub>h</sub>:2 (Shaft Revolutions)) as follows:

Gear ratio = 
$$\frac{\text{Motor revolution } (6091_{\text{h}}:1)}{\text{Shaft revolution } (6091_{\text{h}}:2)}$$

### 5.3.4 Feed constant

The feed constant is calculated from the feed ( $6092_h$ :1 (Feed) per revolution of the output shaft ( $6092_h$ :2 (Shaft Revolutions) as follows:

Feed Constant = 
$$\frac{\text{Feed } (6092_{h}:01)}{\text{Shaft Revolutions } (6092_{h}:02)}$$

The feed constant is useful for specifying the lead screw pitch for a linear axis and is used if the unit is based on length dimensions or if it is dimensionless.

# 5.3.5 Calculation formulas for user units

#### **Position unit**

Object 60A8<sub>h</sub> contains:

- Bits 16 to 23: The position unit (see chapter **Units**)
- Bits 24 to 31: The exponent of a power of ten (see chapter Units)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	Factor							Unit							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	reserved (00h)									reser	ved (0	Oh)			

## **Example**

If  $60A8_h$  is written with the value "FF410000<sub>h</sub>" (bits 16-23=41<sub>h</sub> and bits 24-31=FF<sub>h</sub>), the unit is set to *tenths of degree* (factory setting).

With a relative target position (**607A**<sub>h</sub>) of 3600, the motor moves exactly one mechanical revolution, if **Gear ratio** is 1:1. The **Feed constant** plays no role in this case.

### **Example**

If **60A8**<sub>h</sub> is written with the value "FD010000<sub>h</sub>" (bits 16-23=01<sub>h</sub> and bits 24-31=FD<sub>h</sub>(=-3)), the unit is set to *millimeter*.

With a relative target position (607A<sub>h</sub>) of 1, the motor moves exactly one mechanical revolution, if **Feed constant** and **Gear ratio** are 1:1.

If the **Feed constant** is set according to the lead screw pitch of a linear axis, the motor turns far enough that a feed of 1 mm is achieved.



### **Speed unit**

Object 60A9<sub>h</sub> contains:

- Bits 8 to 15: The time unit (see chapter **Units**)
- Bits 16 to 23: The position unit (see chapter **Units**)
- Bits 24 to 31: The exponent of a power of ten (see chapter Units)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	Factor									N	lomina	tor (Po	sition)		
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Denominator (Time)									r	eserve	ed (00h	1)		

## **Example**

If  $60A9_h$  is written with the value "00B44700<sub>h</sub>" (bits 8-15=00<sub>h</sub>, bits 16-23=B4<sub>h</sub> and bits 24-31=47<sub>h</sub>), the unit is set to *revolutions per minute* (factory setting).

## **Example**

If **60A9**<sub>h</sub> is written with the value "FD010300<sub>h</sub>" (bits 8-15=FD<sub>h</sub>(=-3), bits 16-23=01<sub>h</sub> and bits 24-31=03<sub>h</sub>), the unit is set to *millimeters per second*.



#### **Note**

The speed unit in **Velocity** mode is preset to *revolutions per minute*. You can only set the unit via the **604Ch VI Dimension Factor**.

### Conversion factor for the speed unit

You can set an additional factor for the speed unit. Thus, a unit of, e.g., 1/3 revolutions/minute is possible. The factor n is calculated from the factor for numerator ( $6096_h$ :01<sub>h</sub>) divided by the factor for denominator ( $6096_h$ :02<sub>h</sub>).

$$n_{\text{velocity}} = \frac{6096_{\text{h}}:01}{6096_{\text{h}}:02}$$

### **Acceleration unit**

The acceleration unit is **speed unit** per second.

### Conversion factor for the acceleration unit

The factor n for the acceleration unit is calculated from the numerator ( $6097_h$ :01<sub>h</sub>) divided by the denominator ( $6097_h$ :02<sub>h</sub>).

$$n_{\text{acceleration}} = \frac{6097_{\text{h}}:01}{6097_{\text{h}}:02}$$



#### Jerk unit

The jerk unit is Acceleration unit per second.

### Conversion factor for jerk

The factor n for the jerk is calculated from the numerator ( $60A2_h$ :01<sub>h</sub>) divided by the denominator ( $60A2_h$ :02<sub>h</sub>).

$$n_{jerk} = \frac{60A2_h:01}{60A2_h:02}$$

# 5.4 Limitation of the range of motion

The digital inputs can be used as limit switches, as is described in chapter **Digital inputs**, if you activate this function for the inputs. The controller also supports software limit switches.

# 5.4.1 Behavior upon reaching the limit switch

If a limit switch is passed over, bit 7 (*Warning*) is set in **6041**<sub>h</sub> (*statusword*) and the action that is stored in object **3701**<sub>h</sub> executed (see following table).

Value in object 3701 <sub>h</sub>	Description
-1 (factory settings)	No reaction (e.g., to execute a homing operation)
1	Braking with slow down ramp (deceleration ramp depending on operating mode) and subsequent state change to Switch on disabled
2	Braking with <i>quick stop ramp</i> and subsequent state change to Switch on disabled
5	Braking with <i>slow down ramp</i> (deceleration ramp depending on operating mode) and subsequent state change to <i>Quick stop active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.
6	Braking with <i>quick stop ramp</i> and subsequent state change to <i>Quick Stop Active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.

As long as the limit switch is still active, travel in the direction of the limit switch is blocked; it is, however, possible to travel in the opposite direction.

Bit 7 (*Warning*) in **6041**<sub>h</sub> is not deleted until the limit switch is deactivated and the limit switch position has been passed back over.

## 5.4.2 Software limit switches

The controller takes into account software limit switches ( $607D_h$  (Software Position Limit)). Target positions ( $607A_h$ ) are limited by  $607D_h$ ; the absolute target position may not be larger than the limits in  $607D_h$ . If the motor is located outside of the permissible range when setting up the limit switches, only travel commands in the direction of the permissible range are accepted.

# 5.5 Cycle times

The controller operates with a cycle time of 1 ms. This means that data are processed every 1 ms; multiple changes to a value (e.g., value of an object or level at a digital input) within one ms cannot be detected.



The following table includes an overview of the cycle times of the various processes.

Task	Cycle time
Application	1 ms
NanoJ application	1 ms
Current controller	31.25 μs (32 kHz)
Speed controller	250 μs (4 kHz)
Position controller	1 ms



# 6 Operating modes

### 6.1 Profile Position

# 6.1.1 Overview

### **Description**

*Profile Position Mode* is used to move to positions relative to the last target position or to an absolute position (last reference position). During the movement, the limit values for the speed, starting acceleration/braking deceleration and jerks are taken into account.

#### **Activation**

To activate the mode, the value "1" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

### Controlword

The following bits in object **6040**<sub>h</sub> (controlword) have a special function:

- Bit 4 starts a travel command. This is carried out on a transition from "0" to "1". An exception occurs if changing from another operating mode to *Profile Position*: If bit 4 is already set, it does not need to be set to "0" and then back to "1" in order to start the travel command.
- Bit 5: If this bit is set to "1", a travel command triggered by bit 4 is immediately executed. If it is set to "0", the just executed travel command is completed and only then is the next travel command started.
- Bit 6: With "0", the target position (**607A**<sub>h</sub>) is absolute and with "1" the target position is relative. The reference position is dependent on bits 0 and 1 of object **60F2**<sub>h</sub>.
- Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the set start ramp to the target speed. On a transition from "0" to "1", the motor brakes and comes to a standstill. The braking deceleration is dependent here on the setting of the "Halt Option Code" in object 605D<sub>h</sub>.
- Bit 9 (Change on setpoint): If this bit is set, the speed is not changed until the first target position is reached. This means that, before the first target is reached, no braking is performed, as the motor should not come to a standstill at this position.

Control	Controlword 6040 <sub>h</sub>							
Bit 9	Bit 5	Definition						
X	1	The new target position is moved to immediately.						
0	0	Positioning is completed before moving to the next target position with the new limits.						
1	0	The current target position is only passed through; afterwards, the new target position is moved to with the new values.						

For further information, see figure in "Setting travel commands".



## Note

Bit 9 in the controlword is ignored if the ramp speed is not met at the target point. In this case, the controller would need to reset and take a run-up to reach the preset.

### **Statusword**

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:



- Bit 10 (Target Reached): This bit is set to "1" if the last target was reached and the motor remains within a tolerance window (6067<sub>h</sub>) for a preset time (6068<sub>h</sub>).
- Bit 11: Limit exceeded: The demand position is above or below the limit values set in 607D<sub>h</sub>.
- Bit 12 (Set-point acknowledge): This bit confirms receipt of a new and valid set point. It is set and reset in sync with the "New set-point" bit in the controlword.

There is an exception in the event that a new movement is started before another one has completed and the next movement is not to occur until after the first one has finished. In this case, the bit is reset if the command was accepted and the controller is ready to execute new travel commands. If a new travel command is sent even though this bit is still set, the newest travel command is ignored.

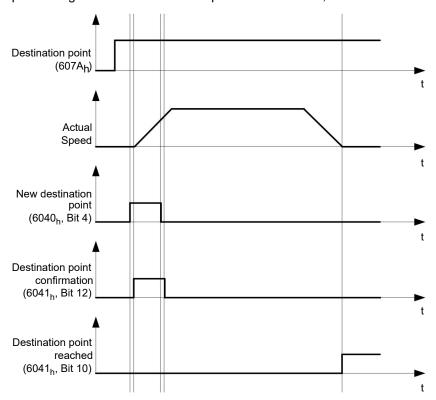
The bit is not set if one of the following conditions is met:

- The new target position can no longer be reached while adhering to all boundary conditions.
- A target position was already traveled to and a target position was already specified. A new target position can only be specified after the current positioning has been concluded.
- Bit 13 (Following Error): This bit is set in *closed loop* mode if the following error is greater than the set limits (**6065**<sub>h</sub> (Following Error Window) and **6066**<sub>h</sub> (Following Error Time Out)).

## 6.1.2 Setting travel commands

#### **Travel command**

In object **607A**<sub>h</sub> (Target Position), the new target position is specified in user units (see **User-defined units**). The travel command is then triggered by setting bit 4 in object **6040**<sub>h</sub> (controlword). If the target position is valid, the controller responds with bit 12 in object **6041**<sub>h</sub> (statusword) and begins the positioning move. As soon as the position is reached, bit 10 in the statusword is set to "1".



The controller can also reset bit 4 in object **6040**<sub>h</sub> (controlword) on its own. This is set with bits 4 and 5 of object **60F2**<sub>h</sub>.

### Other travel commands

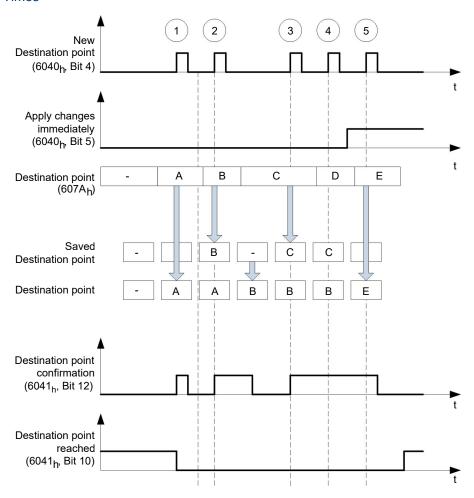
Bit 12 in object **6041**<sub>h</sub> (statusword, set-point acknowledge) changes to "0" if another travel command can be buffered (see time 1 in the following figure). As long as a target position is being moved to, a second target position can be passed to the controller in preparation. All parameters – such as speed,



acceleration, braking deceleration, etc. – can thereby be reset (time 2). If the buffer is empty, the next time can be queued up (time 3).

If the buffer is already full, a new set point is ignored (time 4). If bit 5 in object **6040**<sub>h</sub> (controlword, bit: "Change Set-Point Immediately") is set, the controller operates without the buffer; new travel commands are implemented directly (time 5).

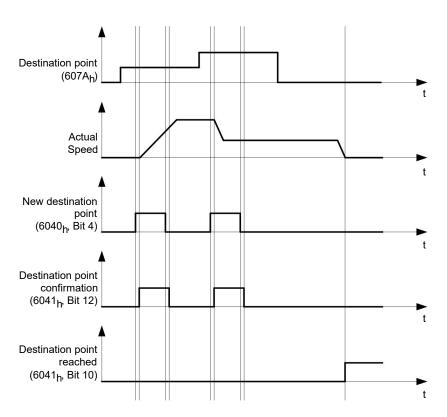
### **Times**



### Transition procedure for second target position

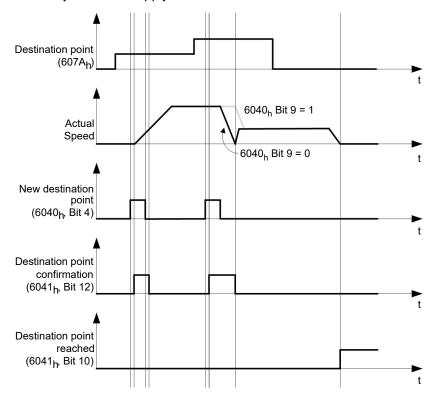
The following graphic shows the transition procedure for the second target position while moving to the first target position. In this figure, bit 5 of object **6040**<sub>h</sub> (controlword) is set to "1"; the new target value is, thus, taken over immediately.





### Possibilities for moving to a target position

If bit 9 in object  $6040_h$  (controlword) is equal to "0", the current target position is first moved to completely. In this example, the final speed  $(6082_h)$  of the target position is equal to zero. If bit 9 is set to "1", the profile speed  $(6081_h)$  is maintained until the target position is reached; only then do the new boundary conditions apply.



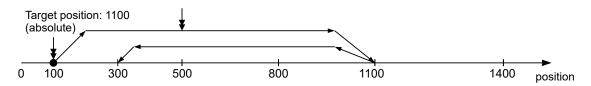
### Possible combinations of travel commands

To provide a better overview of the travel commands, combinations of travel commands are listed and depicted in this chapter.

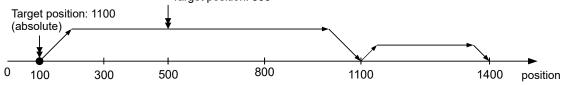


The following applies for the figures below:

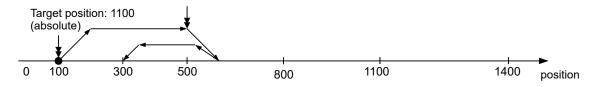
- · A double arrow indicates a new travel command.
- The first travel command at the start is always an absolute travel command to position 1100.
- The second movement is performed at a lower speed so as to present the graphs in a clear manner.
  - Change on setpoint  $(6040_b:00 \text{ Bit } 5=0)$
  - Move absolute (6040, 000) Bit 6 = 0)
  - Target position: 300



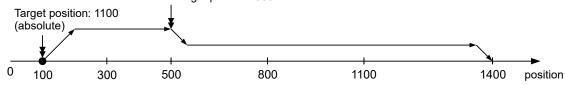
- Relative to the preceding target position (60F2:00 = 0)
- Change on setpoint (6040,:00 Bit 5 = 0)
- Move relative (6040, 000) Bit 6 = 1)
- Target position: 300



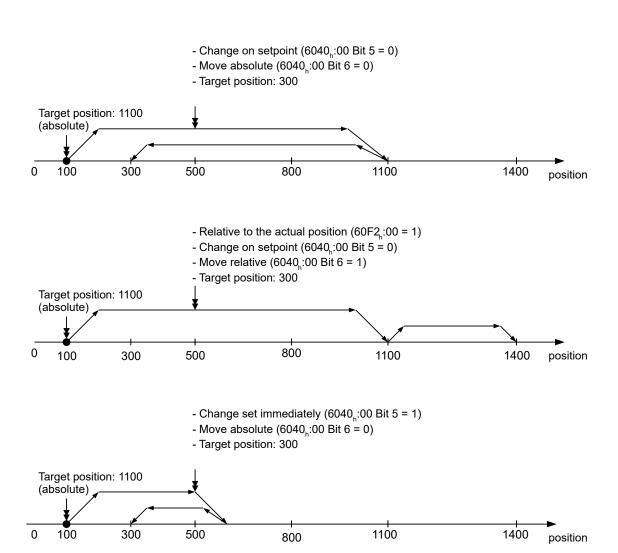
- Change set immediately (6040<sub>h</sub>:00 Bit 5 = 1)
- Move absolute  $(6040_{h}:00 \text{ Bit } 6 = 0)$
- Target position: 300



- Relative to the preceding target position (60F2:00 = 0)
- Change set immediately  $(6040_h:00 \text{ Bit } 5 = 1)$
- Move relative (6040,:00 Bit 6 = 1)
- Target position: 300

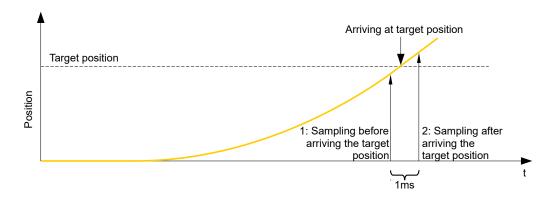






# 6.1.3 Loss of accuracy for relative movements

When linking together relative movements, a loss of accuracy may occur if the final speed is not set to zero. The following graphic illustrates the reason.



The current position is sampled once per millisecond. It is possible that the target position is reached between two samples. If the final speed is not equal to zero, then, after the target position is reached, the sample is used as an offset as the basis for the subsequent movement. As a result, the subsequent movement may go somewhat farther than expected.



## 6.1.4 Boundary conditions for a positioning move

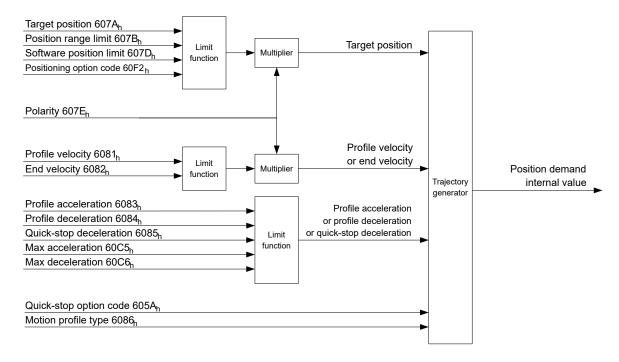
## **Object entries**

The boundary conditions for the position that has been moved to can be set in the following entries of the object dictionary:

- 607A<sub>h</sub>: (Target Position): Planned target position
- 607D<sub>h</sub>: (Software Position Limit): Definition of the limit stops (see chapter Software limit switches)
- 607C<sub>h</sub> (Home Offset): Specifies the difference between the zero position of the controller and the reference point of the machine in user-defined units. (See "Homing")
- 607B<sub>h</sub> (Position Range Limit): Limits of a modulo operation for replicating an endless rotation axis
- **607**<sub>h</sub> (Polarity): Direction of rotation
- 6081<sub>h</sub> (Profile Velocity): Maximum speed with which the position is to be approached
- 6082<sub>h</sub> (End Velocity): Speed upon reaching the target position
- 6083<sub>h</sub> (Profile Acceleration): Desired starting acceleration
- 6084<sub>h</sub> (Profile Deceleration): Desired braking deceleration
- 6085<sub>h</sub> (Quick Stop Deceleration): Emergency-stop braking deceleration in case of the "Quick stop active" state of the "CiA 402 Power State Machine"
- 6086<sub>h</sub> (Motion Profile Type): Type of ramp to be traveled; if the value is "0", the jerk is not limited; if
  the value is "3", the values of 60A4<sub>h</sub>:1<sub>h</sub>-4<sub>h</sub> are set as limits for the jerk.
- **60C5**<sub>h</sub> (Max Acceleration): The maximum acceleration that may not be exceeded when moving to the end position
- 60C6<sub>h</sub> (Max Deceleration): The maximum braking deceleration that may not be exceeded when
  moving to the end position
- 60A4<sub>h</sub> (Profile Jerk), subindex 01<sub>h</sub> to 04<sub>h</sub>: Objects for specifying the limit values for the jerk.
- The speed is is limited by 607F<sub>h</sub> (Max Profile Velocity) and 6080<sub>h</sub> (Max Motor Speed); the smaller value is used as the limit.
- 60F2<sub>h</sub>: (Positioning Option Code): Defines the positioning behavior

### Objects for the positioning move

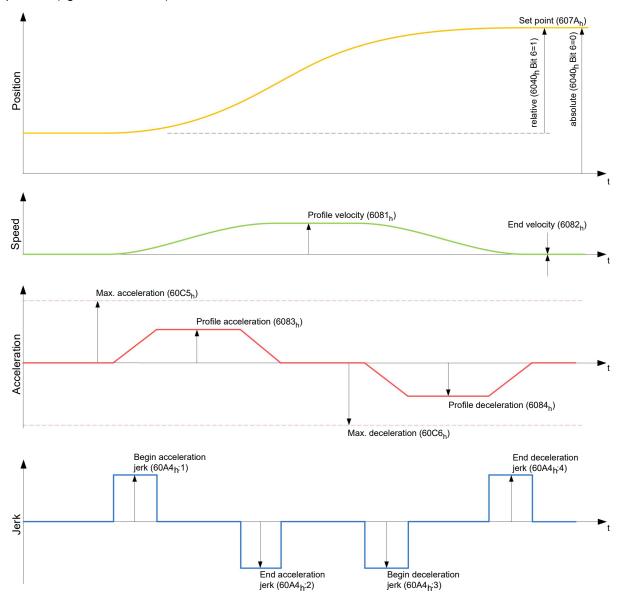
The following graphic shows the objects involved in the boundary conditions of the positioning move.





### Parameters for the target position

The following graphic shows an overview of the parameters that are used for moving to a target position (figure not to scale).



# 6.1.5 Jerk-limited mode and non-jerk-limited mode

### **Description**

A distinction is made between the "jerk-limited" and "non-jerk-limited" modes.

### Jerk-limited mode

Jerk-limited positioning can be achieved by setting object  $6086_h$  to "3". The entries for the jerks in subindices :1<sub>h</sub>-4<sub>h</sub> of object 60A4 thereby become valid.

### Non-jerk-limited mode

A "non-jerk-limited" ramp is traveled if the entry in object 6086<sub>h</sub> is set to "0" (default setting).



# 6.2 Velocity

## 6.2.1 Description

This mode operates the motor at a preset target speed, similar to a frequency inverter. Unlike the *Profile Velocity Mode*, this mode does not permit the selection of jerk-limited ramps.

## 6.2.2 Activation

To activate the mode, the value "2" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

### 6.2.3 Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

• Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the acceleration ramp to the target speed. On a transition from "0" to "1", the motor brakes according to the deceleration ramp and comes to a standstill.

### 6.2.4 Statusword

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

• Bit 11: Limit exceeded: The target speed is above or below the set limit values.

# 6.2.5 Object entries

The following objects are necessary for controlling this mode:

604C<sub>h</sub> (Dimension Factor):

The unit for speed values is defined here for the following objects.

Subindex 1 contains the denominator (multiplier) and subindex 2 contains the numerator (divisor) with which the internal speed values are converted to revolutions per minute. If, for example, subindex 1 is set to the value "60" and subindex 2 is set to the value "1", the speed is specified in revolutions per second (60 revolutions per 1 minute).

• **6042**<sub>h</sub>: Target Velocity.

The target speed is set here in user-defined units.

• **6048**<sub>h</sub>: Velocity Acceleration

This object defines the acceleration. Subindex 1 contains the change in speed, subindex 2 the corresponding time in seconds. Both together are used to calculate the acceleration:

VL velocity acceleration = 
$$\frac{\text{Delta speed } (6048_{\text{h}}:1)}{\text{Delta time } (6048_{\text{h}}:2)}$$

• **6049**<sub>h</sub> (Velocity Deceleration):

This object defines the deceleration (deceleration ramp). The subindices here are arranged as described in object  $6048_h$ ; the change in speed is to be specified with positive sign.

• 6046<sub>h</sub> (Velocity Min Max Amount):

The limitations of the target speeds are specified in this object.

The minimum speed is set in  $6046_h:1_h$ . If the target speed  $(6042_h)$  falls below the minimum speed, the value is limited to the minimum speed  $6046_h:1_h$ .

The maximum speed is set in  $6046_h$ :2<sub>h</sub>. If the target speed  $(6042_h)$  exceeds the maximum speed, the value is limited to the maximum speed  $6046_h$ :2<sub>h</sub>.

• 604A<sub>h</sub> (Velocity Quick Stop):

This object can be used to set the quick-stop ramp. Subindices 1 and 2 are identical to those described for object **6048**<sub>h</sub>.

• 6080<sub>h</sub> (Max Motor Speed): Maximum speed

The following objects can be used to check the function:

6043<sub>h</sub> (VI Velocity Demand)



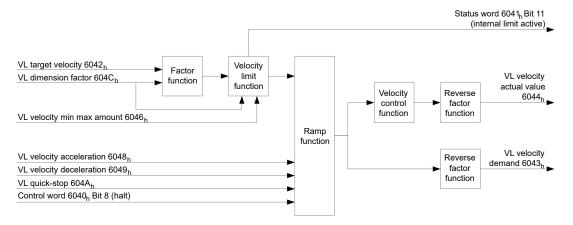
6044<sub>h</sub> (VI Velocity Actual Value)

### **Speeds in Velocity Mode**



## **Objects for Velocity Mode**

The ramp generator follows the target speed, remaining within the set speed and acceleration limits. As long as a limit is active, bit 11 in object **6041**<sub>h</sub> is set (internal limit active).



# **6.3 Profile Velocity**

## 6.3.1 Description

This mode operates the motor in Velocity Mode with extended (jerk-limited) ramps. Unlike *Velocity Mode* (see "**Velocity**"), the **statusword** is used in this mode to indicate whether the target speed is reached.

### 6.3.2 Activation

To activate the mode, the value "3" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

### 6.3.3 Controlword

The following bits in object **6040**<sub>h</sub> (controlword) have a special function:

Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor
accelerates with the set start ramp to the target speed. On a transition from "0" to "1", the motor
brakes and comes to a standstill.

### 6.3.4 Statusword

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:



Bit 10 (target speed reached; Target Reached): In combination with bit 8 in the controlword, this
bit specifies whether the target speed is reached, if braking is taking place or if the motor is at a
standstill (see table).

6041 <sub>h</sub> Bit 10	6040 <sub>h</sub> Bit 8	Description
0	0	Target speed not reached
0	1	Axis braking
1	0	Target speed within target window (defined in $\mathbf{606D}_h$ h and $\mathbf{606E}_h$ )
1	1	Axis speed is 0

• Bit 13 (Deviation Error): This bit is set in *closed loop* mode if the slippage error is greater than the set limits (60F8h Max Slippage and 203Fh Max Slippage Time Out).

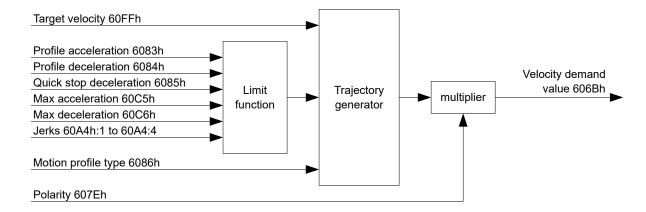
# 6.3.5 Object entries

The following objects are necessary for controlling this mode:

- 606B<sub>h</sub> (Velocity Demand Value):
  - This object contains the output of the ramp generator, which simultaneously serves as the preset value for the speed controller.
- 606C<sub>h</sub> (Velocity Actual Value): Indicates the current actual speed.
- **606D**<sub>h</sub> (Velocity Window):
  - This value specifies by how much the actual speed may vary from the set speed for bit 10 (target speed reached; Target Reached") in object **6041**<sub>h</sub> (statusword) to be set to "1".
- 606E<sub>h</sub> (Velocity Window Time):
  - This object specifies how long the actual speed and the set speed must be close to one another (see **606D**<sub>h</sub> "Velocity Window") for bit 10 "Target speed reached" in object **6041**<sub>h</sub> (statusword) to be set to "1".
- **607E**<sub>h</sub> (Polarity):
  - If bit 6 is set to "1" here, the sign of the target speed is reversed.
- **6083**<sub>h</sub> (Profile acceleration):
  - Sets the value for the acceleration ramp in Velocity Mode.
- **6084**<sub>h</sub> (Profile Deceleration):
  - Sets the value for the deceleration ramp in Velocity Mode.
- 6085<sub>h</sub> (Quick Stop Deceleration):
  - Sets the value for the deceleration ramp for rapid braking in Velocity Mode.
- **6086**<sub>h</sub> (Motion Profile Type):
  - The ramp type can be selected here ("0" = trapezoidal ramp, "3" = jerk-limited ramp).
- 60FF<sub>h</sub> (Target Velocity):
  - Specifies the target speed that is to be reached.
- The speed is is limited by 607F<sub>h</sub> (Max Profile Velocity) and 6080<sub>h</sub> (Max Motor Speed); the smaller value is used as the limit.



### **Objects in Profile Velocity Mode**

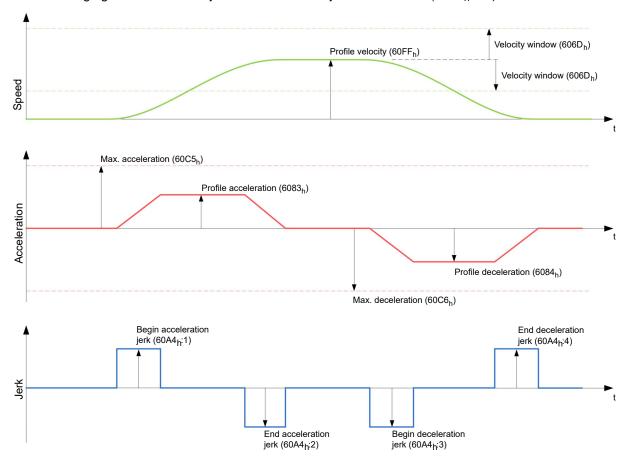


#### **Activation**

After the mode is selected in object **6060**<sub>h</sub> (Modes Of Operation) and the "Power State machine" (see "CiA **402 Power State Machine**") is switched to *Operation enabled*, the motor is accelerated to the target speed in object **60FF**<sub>h</sub> (see following figures). The speed and acceleration values are taken into account here; for jerk-limited ramps, the jerk-limit values are also taken into account.

## Limitations in the jerk-limited case

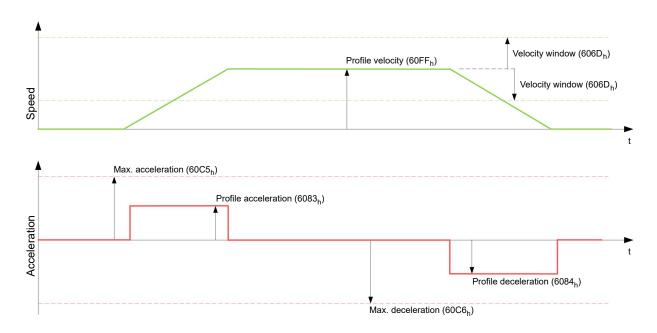
The following figure shows the adjustable limits in the jerk-limited case ( $6086_h = 3$ ).



### Limitations in the trapezoidal case

This figure shows the adjustable limitations for the trapezoidal case ( $6086_h = 0$ ).





# **6.4 Profile Torque**

## 6.4.1 Description

In this mode, the torque is preset as a set value and reached via a ramp function.



### Note

This mode only functions if **closed loop** is activated, see also **Commissioning Closed Loop**.

## 6.4.2 Activation

To activate the mode, the value "4" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

## 6.4.3 Controlword

The following bits in object **6040**<sub>h</sub> (controlword) have a special function:

• Bit 8 (Halt): If this bit is set to "1", the motor stops. If this bit is set from "1" to "0", the motor is started up according to the presets. When setting from "0" to "1", the motor is again brought to a standstill, taking the preset values into consideration.

## 6.4.4 Statusword

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

Bit 10 (Target Reached): In combination with bit 8 of object 6040<sub>h</sub> (controlword), this bit indicates whether the specified torque is reached (see following table). The target is considered having been met if the current torque (6077h Torque Actual Value) is within a tolerance window (203Dh Torque Window) for a specified time (203Eh Torque Window Time Out).

6040 <sub>h</sub> Bit 8	6041 <sub>h</sub> Bit 10	Description
0	0	Specified torque not reached
0	1	Specified torque reached
1	0	Axis accelerated



6040 <sub>h</sub> Bit 8	6041 <sub>h</sub> Bit 10	Description
1	1	Axis speed is 0

• Bit 11: Limit exceeded: The target torque (6071h) exceeds the maximum torque entered in 6072h.

# 6.4.5 Object entries

All values of the following entries in the object dictionary are to be specified as a thousandth of the maximum torque, which corresponds to the rated current (**203B**<sub>b</sub>:01<sub>b</sub>). This includes the objects:

- **6071**<sub>h</sub> (Target Torque): Target torque
- 6072<sub>h</sub> (Max Torque):
   Maximum torque during the entire ramp (accelerate, maintain torque, decelerate)
- 6073<sub>h</sub> (Max Current): Maximum current. The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.
- 6074<sub>h</sub> (Torque Demand): Current output value of the ramp generator (torque) for the controller
- 6087<sub>h</sub> (Torque Slope):
   Max. change in torque per second



### Note

These values are not limited to 100% of the rated current ( $203B_h$ :01<sub>h</sub>). Torque values greater than the rated torque (generated from the rated current) can be achieved if the maximum duration ( $203B_h$ :02<sub>h</sub>) of the maximum current ( $6073_h$ ) is set (see **I2t Motor overload protection**). All torque objects are limited by the maximum motor current ( $2031_h$ ).

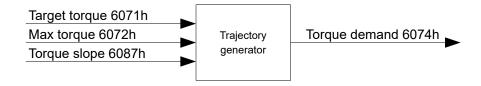
The following objects are also needed for this operating mode:

3202<sub>h</sub> Bit 5 (Motor Drive Submode Select):

If this bit is set to "0", the drive controller is operated in the torque-limited Velocity Mode, i.e., the maximum speed can be limited in object  $6080_h$  and the controller can operate in field weakening mode.

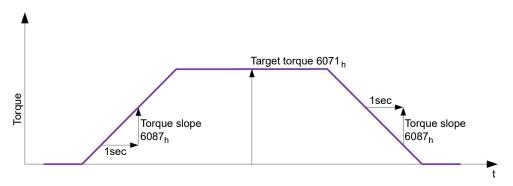
If this bit is set to "1", the controller operates in the ("Real") Torque Mode; the maximum speed cannot be limited here and field weakening mode is not possible.

### Objects of the ramp generator





### **Torque curve**



# 6.5 Homing

### 6.5.1 Overview

### **Description**

The purpose of the homing method is to align the position zero point of the controller with an encoder index or position switch.

### **Activation**

To activate the mode, the value "6" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "**CiA 402 Power State Machine**").



### Tip

If home switches and/or limit switches are used, these special functions must first be activated in the I/O configuration (see "**Digital inputs and outputs**").

To use the limit switch, you must also set object **3701**<sub>h</sub> to "-1" (factory setting) to prevent blocking the further travel of the motor.

### Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

Bit 4: If the bit is set to "1", referencing is started. This is performed until either the reference
position is reached or bit 4 is reset to "0".

## **Statusword**

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

Bit 13	Bit 12	Bit 10	Description
0	0	0	Homing is performed
0	0	1	Homing is interrupted or not started
0	1	0	Homing confirmed, but target not yet reached
0	1	1	Homing completed
1	0	0	Error during homing, motor still turning
1	0	1	Error during homing, motor at standstill





### Note

Bit 12 in *Homing* mode is set to 1 after the first fully completed homing operation since the restart. It is only reset to 0

- during all subsequent homing operations
- in the event of an error during a homing operation (permanently deleted until a new homing operation is fully completed).

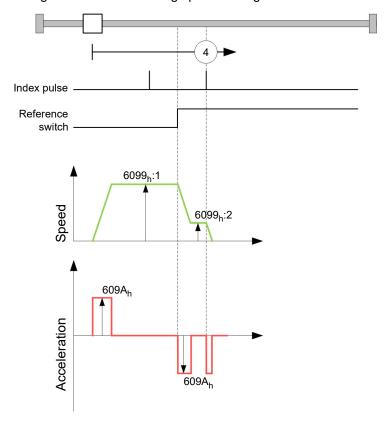
## **Object entries**

The following objects are necessary for controlling this mode:

- **607C**<sub>h</sub> (Home Offset): Specifies the difference between the zero position of the controller and the reference point of the machine in **user-defined units**.
- 6098<sub>h</sub> (Homing Method):
   Method to be used for referencing (see "Homing method")
- 6099<sub>h</sub>:01<sub>h</sub> (Speed During Search For Switch):
   Speed for the search of the switch
- 6099<sub>h</sub>:02<sub>h</sub> (Speed During Search For Zero):
   Speed for the search of the index
- 6080<sub>h</sub> (Max Motor Speed): Maximum speed
- 609A<sub>h</sub> (Homing Acceleration): Starting acceleration and braking deceleration for homing
- **203A**<sub>h</sub>:01<sub>h</sub> (Minimum Current For Block Detection): Minimum current threshold which, if exceeded, is to detect the blocking of the motor at a block.
- 203A<sub>h</sub>:02<sub>h</sub> (Period Of Blocking):
   Specifies the time in ms that the motor is to continue to run against the block after block detection.

## Homing speeds

The figure shows the homing speeds using method 4 as an example:





# 6.5.2 Homing method

### **Description**

The homing method is written as a number in object **6098**<sub>h</sub> and decides whether, on a switch edge (rising/falling), a current threshold for block detection or an index pulse is referenced or in which direction homing starts. Methods that use the index pulse of the encoder lie in the number range 1 to 14, 33 and 34. Methods that do not use the index pulse of the encoder lie between 17 and 30, but are identical to methods 1 to 14 with respect to the travel profiles. These number are shown in circles in the following figures. Methods for which no limit switches are used and, instead, travel against a block is to be detected, a minus must be placed before the method number when making the call.

In the following graphics, the negative movement direction is to the left. The *limit switch* is located before the respective mechanical block; the *home switch* is located between the two limit switches. The index pulses come from the connected encoder.

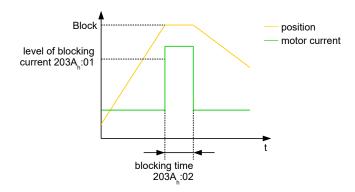
For methods that use homing on block, the same figures apply as for the methods with limit switch. Because nothing is different aside from the missing limit switches, the same figures are used. For the figures here, the limit switches must be replaced with a mechanical block.

# **Homing on block**

Homing on block currently only functions in *closed loop* mode.

"Homing on block" functions like every homing method with the difference that instead of a limit switch, a block (limit stop) is used for positioning. Two settings are to be made here:

- 1. Current level: In object 203A<sub>h</sub>:01, the current level is defined above which movement against the block is detected.
- Blocking duration: In object 203A<sub>h</sub>:02, the duration during which the motor moves against the block is set.



#### Overview of methods

Methods 1 to 14 as well as 33 and 34 use the index pulse of the encoder.

Methods 17 to 32 are identical to methods 1 to 14 with the difference that only limit or home switches are used for referencing and not the index pulse.

- Methods 1 to 14 use an index pulse.
- Methods 17 to 30 do not use an index pulse.
- Methods 33 and 34 reference only to the next index pulse.
- Method 35 references to the current position.

The following methods can be used for homing on block:

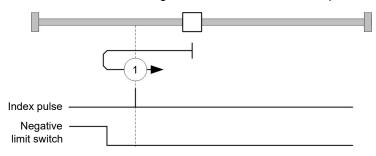
- Methods -1 to -2 and -7 to -14 contain an index pulse
- Methods -17 to -18 and -23 to -30 have no index pulse



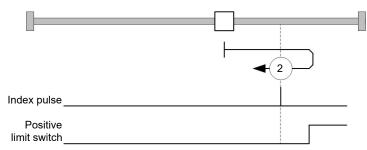
### Methods 1 and 2

Reference to limit switches and index pulse.

Method 1 references to negative limit switch and index pulse:



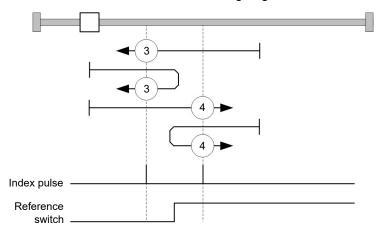
Method 2 references to positive limit switch and index pulse:



### Methods 3 to 6

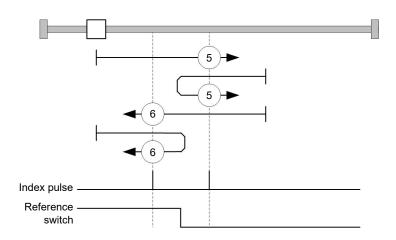
Reference to the switching edge of the home switch and index pulse.

With methods 3 and 4, the left switching edge of the home switch is used as reference:



With methods 5 and 6, the right switching edge of the home switch is used as reference:



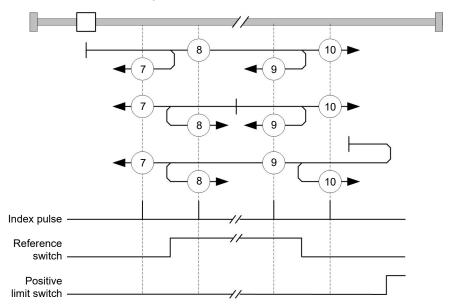


### Methods 7 to 14

Reference to the home switch and index pulse (with limit switches).

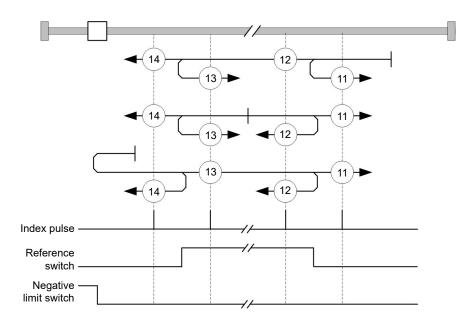
With these methods, the current position relative to the home switch is not important. With method 10, for example, referencing is always performed to the index pulse to the right of the right edge of the home switch.

Methods 7 to 10 take the positive limit switch into account:



Methods 11 to 14 take the negative limit switch into account:

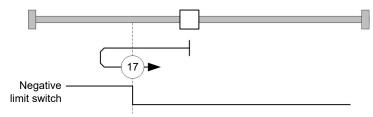




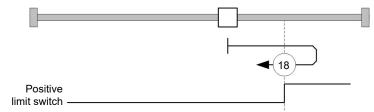
## Methods 17 and 18

Reference to the limit switch without the index pulse.

Method 17 references to the negative limit switch:



Method 18 references to the positive limit switch:

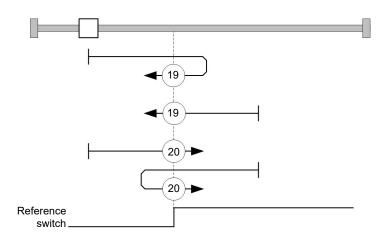


# Methods 19 to 22

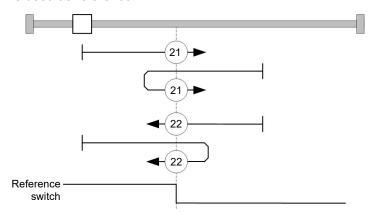
Reference to the switching edge of the home switch without the index pulse.

With methods 19 and 20 (equivalent to methods 3 and 4), the left switching edge of the home switch is used as reference:





With methods 21 and 22 (equivalent to methods 5 and 6), the right switching edge of the home switch is used as reference:

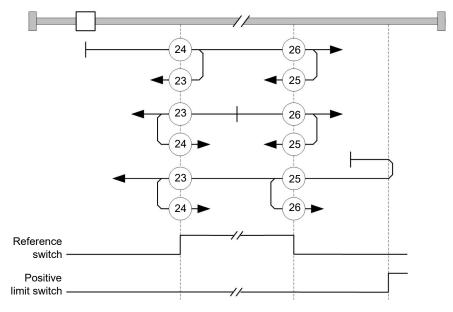


### Methods 23 to 30

Reference to the home switch without the index pulse (with limit switches).

With these methods, the current position relative to the home switch is not important. With method 26, for example, referencing is always performed to the index pulse to the right of the right edge of the home switch.

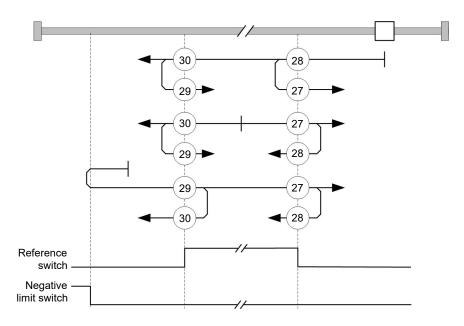
Methods 23 to 26 take the positive home switch into account:



Methods 27 to 30 take the negative home switch into account:



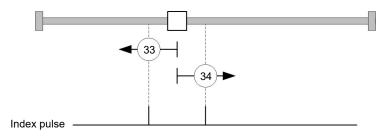
70



## Methods 33 and 34

Reference to the next index pulse.

With these methods referencing is only performed to the respective subsequent index pulse:



#### Method 35

References to the current position.



### Note

For Homing Mode 35, it is not necessary to switch the **CiA 402 Power State Machine** to the "Operation enabled" state. When energizing the motor windings in *open loop* mode, it is thereby possible to prevent the current position from not being exactly 0 after Homing Mode 35.

# **6.6 Interpolated Position Mode**

## 6.6.1 Overview

### **Description**

Interpolated Position Mode is used to synchronize multiple axes. For this purpose, a higher-level controller performs the ramp and path calculation and passes the respective demand position, at which the axis is to be located at a certain time, to the controller. The controller interpolates between these intermediate position points.



### Synchronization with the SYNC object

For Interpolated Position Mode, it is necessary that the controller synchronizes with the SYNC object (depending on the fieldbus). This SYNC object is to be sent by the higher-level controller in regular intervals. Synchronization occurs as soon as the controller is switched to the *Operational* NMT mode.



Note

Where possible, it is recommended that a time interval of the SYNC object be used.

### 6.6.2 Activation

To activate the mode, the value "7" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "**CiA 402 Power State Machine**").

### 6.6.3 Controlword

The following bits in object **6040**<sub>h</sub> (controlword) have a special function:

- Bit 4 activates the interpolation when it is set to "1".
- Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the set start ramp to the target speed. On a transition from "0" to "1", the motor brakes and comes to a standstill. The braking deceleration is dependent here on the setting of the "Halt Option Code" in object 605Dh.

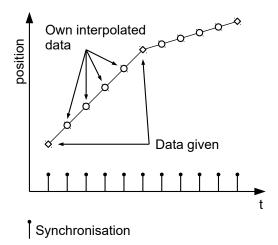
## 6.6.4 Statusword

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

- Bit 10: Target position reached: This bit is set to "1" if the target position was reached (if the halt bit in the controlword is "0") or the axis has speed 0 (if the halt bit in the last control word was "1").
- Bit 12 (IP mode active): This bit is set to "1" if interpolation is active.
- Bit 13 (Following Error): This bit is set in *closed loop* mode if the following error is greater than the set limits (**6065**<sub>h</sub> (Following Error Window) and **6066**<sub>h</sub> (Following Error Time Out)).

## 6.6.5 Use

The controller follows a linearly interpolated path between the current position and the preset target position. The (next) target position must be written in record **60C1**<sub>h</sub>:01<sub>h</sub>.



In the current implementation, only

linear interpolation



 and a target position are supported.

## 6.6.6 **Setup**

The following setup is necessary:

- **60C2**<sub>h</sub>:01<sub>h</sub>: Time between two passed target positions in ms.
- 60C4<sub>h</sub>:06<sub>h</sub>: This object is to be set to "1" to be able to modify the target position in object 60C1<sub>h</sub>:01<sub>h</sub>.
- 6081<sub>h</sub> (Profile Velocity): Maximum speed with which the position is to be approached
- The speed is is limited by 607F<sub>h</sub> (Max Profile Velocity) and 6080<sub>h</sub> (Max Motor Speed); the smaller value is used as the limit.
- To be able to turn the motor, the power state machine is to be set to the Operation enabled state (see CiA 402 Power State Machine)

# 6.6.7 Operation

After setting up, the task of the higher-level controller is to write the target positions to object **60C1**<sub>h</sub>:01<sub>h</sub> in time.

# 6.7 Cyclic Synchronous Position

## 6.7.1 Overview

### **Description**

In this mode, the controller receives an absolute position preset via the fieldbus at fixed time intervals (referred to in the following as a *cycle*). The controller then no longer calculates any ramps, but rather only follows the presets.

The target position is transferred cyclically (via *PDO*). Bit 4 in the controlword does not need to be set (unlike the **Profile Position** mode).



## Note

The target is absolute and, thus, independent of how often it was sent per cycle.

### **Activation**

To activate the mode, the value "8" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

#### Controlword

In this mode, the bits of controlword **6040**<sub>h</sub> have no special function.

#### **Statusword**

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

Bit	Value	Description
8	0	The controller is not in sync with the fieldbus
8	1	The controller is in sync with the fieldbus
10	0	Reserved
10	1	Reserved



Bit	Value	Description
12	0	Controller does not follow the target; the preset of $\mathbf{607A}_h$ (Target Position) is ignored
12	1	Controller follows the target; object $607A_h$ (Target Position) is used as the input for position control.
13	0	No following error
13	1	Following error

Bit 11: Limit exceeded: The demand position is above or below the limit values set in 607Dh.

## 6.7.2 Object entries

The following objects are necessary for controlling this mode:

- 607A<sub>h</sub> (Target Position): This object must be written cyclically with the position set value.
- 607B<sub>h</sub> (Position Range Limit): This object contains the preset for an overrun or underrun of the position specification.
- **607D**<sub>h</sub> (Software Position Limit): This object defines the limitations within which the position specification (607A<sub>h</sub>) must be located.
- 6065<sub>h</sub> (Following Error Window): This object specifies a tolerance corridor in both the positive and
  negative direction from the set specification. If the actual position is outside of this corridor for longer
  than the specified time (6066<sub>h</sub>), a following error is reported.
- 6066<sub>h</sub> (Following Error Time Out): This object specifies the time range in milliseconds. If the actual
  position is outside of the position corridor (6065<sub>h</sub>) for longer than this time range, a following error is
  triggered.
- 6085<sub>h</sub> (Quick-Stop Deceleration): This object contains the braking deceleration for the case that a
  quick-stop is triggered.
- **605A**<sub>h</sub> (Quick-Stop Option Code): This object contains the option that is to be executed in the event of a quick-stop.
- 6080<sub>h</sub> (Max Motor Speed): Maximum speed
- 60C2<sub>h</sub>:01<sub>h</sub> (Interpolation Time Period): This object specifies the time of a *cycle*; a new set value must be written in 607A<sub>h</sub> in these time intervals.
   The following applies here: cycle time = value of 60C2<sub>h</sub>:01<sub>h</sub> \* 10<sup>value of 60C2:02</sup> seconds.
- **60C2**<sub>h</sub>:02<sub>h</sub> (Interpolation Time Index): This object specifies the time basis of the cycles. Currently, only value **60C2**<sub>h</sub>:02<sub>h</sub>=-3 is supported; this yields a time basis of 1 millisecond.

The following objects can be read in this mode:

- **6064**<sub>h</sub> (Position Actual Value)
- 606C<sub>h</sub> (Velocity Actual Value)
- 60F4<sub>h</sub> (Following Error Actual Value)

# **6.8 Cyclic Synchronous Velocity**

## 6.8.1 Overview

## **Description**

In this mode, the controller passes a speed preset via the fieldbus at fixed time intervals (referred to in the following as a *cycle*). The controller then no longer calculates any ramps, but rather only follows the presets.

#### **Activation**

To activate the mode, the value "9" must be set in object  $6060_h$  (Modes Of Operation) (see "CiA 402 Power State Machine").



#### Controlword

In this mode, the bits of controlword 6040<sub>h</sub> have no special function.

#### **Statusword**

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

Bit	Value	Description
8	0	The controller is not in sync with the fieldbus
8	1	The controller is in sync with the fieldbus
10	0	Reserved
10	1	Reserved
12	0	Controller does not follow the target; the preset of $\mathbf{60FF}_h$ (Target Velocity) is ignored
12	1	Controller follows the target; object $\mathbf{60FF}_h$ (Target Velocity) is used as the input for position control.
13	0	Reserved
13	1	Reserved

## 6.8.2 Object entries

The following objects are necessary for controlling this mode:

- 60FF<sub>h</sub> (Target Velocity): This object must be written cyclically with the speed set value.
- **6085**<sub>h</sub> (Quick-Stop Deceleration): This object contains the braking deceleration for the case that a quick-stop is triggered (see "CiA 402 Power State Machine").
- **605A**<sub>h</sub> (Quick-Stop Option Code): This object contains the option that is to be executed in the event of a quick-stop (see "CiA 402 Power State Machine").
- 6080<sub>h</sub> (Max Motor Speed): Maximum speed
- 60C2<sub>h</sub>:01<sub>h</sub> (Interpolation Time Period): This object specifies the time of a *cycle*; a new set value must be written in 60FF<sub>h</sub> in these time intervals.
   The following applies here: cycle time = value of 60C2<sub>h</sub>:01<sub>h</sub> \* 10<sup>value of 60C2:02</sup> seconds.
- **60C2**<sub>h</sub>:02<sub>h</sub> (Interpolation Time Index): This object specifies the time basis of the cycles. Currently, only value **60C2**<sub>h</sub>:02<sub>h</sub>=-3 is supported; this yields a time basis of 1 millisecond.

The following objects can be read in this mode:

- 606C<sub>h</sub> (Velocity Actual Value)
- 607E<sub>h</sub> (Polarity)

# 6.9 Cyclic Synchronous Torque

#### 6.9.1 Overview

#### **Description**

In this mode, the controller passes an absolute torque preset via the fieldbus at fixed time intervals (referred to in the following as a *cycle*). The controller then no longer calculates any ramps, but rather only follows the presets.



**Note** 

This mode only functions if **closed loop** is activated, see also **Commissioning closed loop**.



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#### **Activation**

To activate the mode, the value "10" must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

#### Controlword

In this mode, the bits of controlword **6040**<sub>h</sub> have no special function.

#### **Statusword**

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

Bit	Value	Description
8	0	The controller is not in sync with the fieldbus
8	1	The controller is in sync with the fieldbus
10	0	Reserved
10	1	Reserved
12	0	Controller does not follow the target; the preset of <b>6071</b> <sub>h</sub> (Target Torque) is ignored
12	1	Controller follows the target; object <b>6071</b> <sub>h</sub> (Target Torque) is used as the input for position control.
13	0	Reserved
13	1	Reserved

# 6.9.2 Object entries

The following objects are necessary for controlling this mode:

- 6071<sub>h</sub> (Target Torque): This object must be written cyclically with the torque set value and is to be set relative to 6072<sub>h</sub>.
- 6072<sub>h</sub> (Max Torque): Describes the maximum permissible torque.
- **6073**<sub>h</sub> (Max Current):
  - Maximum current. The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.
- 6080<sub>h</sub> (Max Motor Speed): Maximum speed
- 60C2<sub>h</sub>:01<sub>h</sub> (Interpolation Time Period): This object specifies the time of a cycle; a new set value must be written in 6071<sub>h</sub> in these time intervals.
  - The following applies here: cycle time = value of  $60C2_h:01_h*10^{value of 60C2:02}$  seconds.
- **60C2**<sub>h</sub>:02<sub>h</sub> (Interpolation Time Index): This object specifies the time basis of the cycles. Currently, only value **60C2**<sub>h</sub>:02<sub>h</sub>=-3 is supported; this yields a time basis of 1 millisecond.

The following objects can be read in this mode:

- **606C**<sub>h</sub> (Velocity Actual Value)
- 6074<sub>h</sub> (Torque Demand)

#### 6.10 Clock-direction mode

#### 6.10.1 Description

In clock-direction mode, the motor is operated via two inputs by a higher-level positioning controller with clock and direction signal. On each clock signal, the motor moves one step in the direction corresponding to the direction signal.



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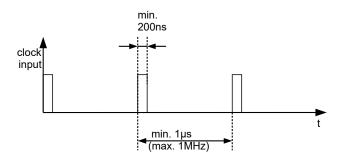
## 6.10.2 Activation

To activate the mode, the value "-1" (or "FFh") must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see "CiA 402 Power State Machine").

## 6.10.3 General

The following data apply for every subtype of the clock-direction mode:

The maximum frequency of the input pulse is 1 MHz; the ON pulse should not be less than 200 ns.



The steps are scaled using objects 2057<sub>h</sub> and 2058<sub>h</sub>. The following formula applies here:

step width per pulse = 
$$\frac{2057_{h}}{2058_{h}}$$

The "step size per pulse" value is set to 128 ( $2057_h$ =128 and  $2058_h$ =1) ex works, which corresponds to a quarter step per pulse. A full step is the value "512", a half step per pulse corresponds to "256", etc.

Note

For a stepper motor with 50 pole pairs, 200 full steps correspond to one mechanical revolution of the motor shaft.

In *clock-direction mode*, the BLDC motors are also handled as stepper motors by the controller. This means that for a BLDC motor with, e.g., 3 pole pairs, 12 (=4\*3) full steps correspond to one revolution.

Note

If there is a change of direction, a time of at least 35  $\mu s$  must elapse before the new clock signal is applied.

#### 6.10.4 Statusword

The following bits in object **6041**<sub>h</sub> (statusword) have a special function:

 Bit 13 (Following Error): This bit is set in *closed loop* mode if the following error is greater than the set limits (6065<sub>h</sub> (Following Error Window) and 6066<sub>h</sub> (Following Error Time Out)).

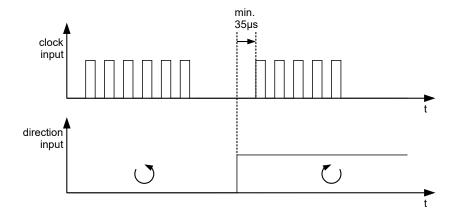
## 6.10.5 Subtypes of the clock-direction mode

#### Clock-direction mode (TR mode)

To activate the mode, object 205B<sub>h</sub> must be set to the value "0" (factory settings).



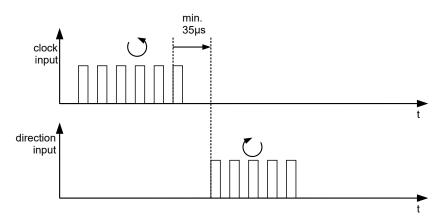
In this mode, the pulses must be preset via the clock input; the signal of the direction input specifies the direction of rotation here (see following graphic).



#### Right / left rotation mode (CW / CCW mode)

To activate the mode, object 205B<sub>h</sub> must be set to the value "1".

In this mode, the input that is used decides the direction of rotation (see following graphic).



# 6.11 Auto setup

## 6.11.1 Description

To determine a number of parameters related to the motor and the connected sensors (encoders/Hall sensors), an *auto setup* is performed. **Closed Loop** operation requires a successfully completed *auto setup*. With the Plug & Drive motors, it is not necessary to perform an *auto setup*, as this was already performed at the factory. For details, see **the corresponding section in chapter Commissioning**.

#### 6.11.2 Activation

To activate the mode, the value "-2" (=" $FE_h$ ") must be set in object **6060**<sub>h</sub> (Modes Of Operation) (see **CiA 402 Power State Machine**).

#### 6.11.3 Controlword

The following bits in object **6040**<sub>h</sub> (controlword) have a special function:

• Bit 4 starts a travel command. This is carried out on a transition from "0" to "1".



## 6.11.4 Statusword

The following bits in object  $\mathbf{6041}_{h}$  (statusword) have a special function:

- Bit 10: Indexed: indicates whether (= "1") or not (= "0") an encoder index was found.
- Bit 12: Aligned: this bit is set to "1" after auto setup has concluded



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# 7 Special functions

# 7.1 Digital inputs and outputs

This controller is equipped with digital inputs and outputs.

## 7.1.1 Bit assignment

The software of the controller assigns each input and output two bits in the respective object (e.g., **60FDh Digital Inputs** or **60FEh Digital Outputs**):

- 1. The first bit corresponds to the special function of an output or input. These functions are always available on bits 0 to 15 (inclusive) of the respective object. These include the limit switches and the home switch for the digital inputs and the brake control for the outputs.
- 2. The second bit shows the output/input as a level; these are then available on bits 16 to 31.

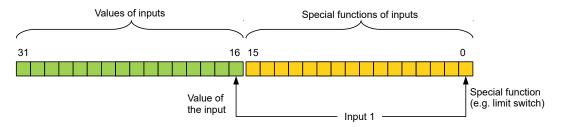
#### **Example**

To manipulate the value of output 2, always use bit 17 in 60FE<sub>h</sub>.

To activate the "negative limit switch" special function of input 1, set bit 0 in  $3240_h$ :01<sub>h</sub>; to query the status of the input, read bit 0 in  $60FD_h$ . Bit 16 in  $60FD_h$  also shows the status of input 1 (independent of whether or not the special function of the input was activated).

This assignment is graphically illustrated in the following drawing.

Bits of any object for controlling inputs



# 7.1.2 Digital inputs

#### **Overview**



**Note** 

For digital inputs with 5 V, the length of the supply lines must not exceed 3 meters.

**(1)** 

Note

The digital inputs are sampled once per millisecond. Signal changes at the input less than one millisecond in duration are not processed.

The following inputs are available:



Input	Special function	Switching threshold switchable	Differential / single-ended
1	Negative limit switch	yes, 5 V or 24 V (see <b>3240</b> <sub>h</sub> :06 <sub>h</sub> )	The inputs
2	Positive limit switch / direction input in clock-direction mode	yes, 5 V or 24 V (see <b>3240</b> <sub>h</sub> :06 <sub>h</sub> )	can only be switched
3	Home switch / Clock input in clock-direction mode	yes, 5 V or 24 V (see <b>3240</b> <sub>h</sub> :06 <sub>h</sub> )	together (see 3240 <sub>h</sub> :07 <sub>h</sub> )
4	None	yes, 5 V or 24 V (see <b>3240</b> <sub>h</sub> :06 <sub>h</sub> )	
5	None	yes, 5 V or 24 V (see <b>3240</b> <sub>h</sub> :06 <sub>h</sub> )	
6	None	yes, 5 V or 24 V (see <b>3240</b> <sub>h</sub> :06 <sub>h</sub> )	

If you set  $3240_h$ :07<sub>h</sub> to the value "1", three differential inputs are available instead of six single-ended inputs:

Pin	Function
2	- Input 1
3	Input 1
4	- Input 2
5	Input 2
6	- Input 3
7	Input 3

#### **Object entries**

The value of an input can be manipulated using the following OD settings, whereby only the corresponding bit acts on the input here.

• **3240**<sub>h</sub>:01<sub>h</sub> (Special Function Enable): This bit allows special functions of an input to be switched off (value "0") or on (value "1"). If input 1 is not used as, e.g., a negative limit switch, the special function must be switched off to prevent an erroneous response to the signal generator. The object has no effect on bits 16 to 31.

The firmware evaluates the following bits:

- · Bit 0: Negative limit switch
- Bit 1: Positive limit switch
- Bit 2: Home switch

If, for example, two limit switches and one home switch are used, bits 0-2 in  $3240_h:01_h$  must be set to "1".

- 3240<sub>h</sub>:02<sub>h</sub> (Function Inverted): This subindex switches from normally open logic (a logical high level at the input yields the value "1" in object 60FD<sub>h</sub>) to normally closed logic (the logical high level at the input yields the value "0").
  - This applies for the special functions (except for the clock and direction inputs) and for the normal inputs. If the bit has the value "0", normally open logic applies; for the value "1", normally closed logic applies. Bit 0 changes the logic of input 1, bit 1 changes the logic of input 2, etc.
- **3240**<sub>h</sub>:03<sub>h</sub> (Force Enable): This subindex switches on the software simulation of input values if the corresponding bit is set to "1".
  - In this case, the actual values are no longer used in object **3240**<sub>h</sub>:04<sub>h</sub>, but rather the set values for the respective input. Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- **3240**<sub>h</sub>:04<sub>h</sub> (Force Value): This bit specifies the value that is to be read as the input value if the same bit was set in object **3240**<sub>h</sub>:03<sub>h</sub>.
- 3240<sub>h</sub>:05<sub>h</sub> (Raw Value): This object contains the unmodified input value.

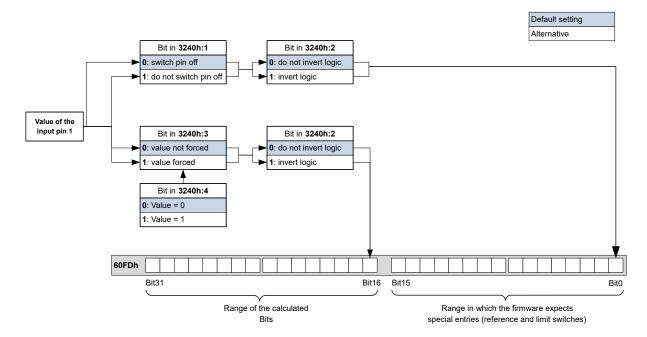


- 3240<sub>h</sub>:06<sub>h</sub> (Input Range Select): This can be used to switch inputs that are equipped with this function from the switching threshold of 5 V (bit is "0") to the switching threshold of 24 V (bit is "1"). Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- 3240<sub>h</sub>:07<sub>h</sub> (Differential Select): With the inputs, this subindex switches between "single-ended input" (value "0" in the subindex) and "differential input" (value "1" in the subindex) once for all inputs.
- **60FD**<sub>h</sub> (Digital Inputs): This object contains a summary of the inputs and the special functions.

#### Computation of the inputs

Computation of the input signal using the example of input 1:

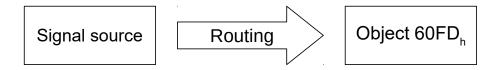
The value at bit 0 of object  $60FD_h$  is interpreted by the firmware as negative limit switch; the result of the complete computation is stored in bit 16.



#### **Input Routing**

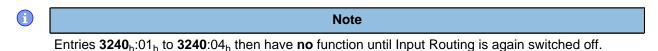
#### Principle

To perform the assignment of the inputs more flexibly, there is a mode called *Input Routing Mode*. This assigns a signal of a source to a bit in object **60FD**<sub>h</sub>.



#### Activation

This mode is activated by setting object **3240**<sub>h</sub>:08<sub>h</sub> (Routing Enable) to 1.







#### Note

If *Input Routing* is switched on, the initial values of **3242**<sub>h</sub> are changed and correspond to the function of the input as it was before activation of *Input Routing*. The inputs of the controller behave the same with activation of *Input Routing*. Therefore, you should not switch back and forth between the normal mode and *Input Routing*.

## Routing

Object  $3242_h$  determines which signal source is routed to which bit of  $60FD_h$ . Subindex  $01_h$  of  $3242_h$  determines bit 0, subindex  $02_h$  determines bit 1, and so forth. You can find the signal sources and their numbers in the following lists.

Numbe	Number			
dec	hex	Signal source		
00	00	Signal is always 0		
01	01	Physical input 1		
02	02	Physical input 2		
03	03	Physical input 3		
04	04	Physical input 4		
05	05	Physical input 5		
06	06	Physical input 6		
07	07	Physical input 7		
80	08	Physical input 8		
09	09	Physical input 9		
10	0A	Physical input 10		
11	0B	Physical input 11		
12	0C	Physical input 12		
13	0D	Physical input 13		
14	0E	Physical input 14		
15	0F	Physical input 15		
16	10	Physical input 16		
68	44	Encoder input "A"		
69	45	Encoder input "B"		
70	46	Encoder input "Index"		

The following table describes the inverted signals of the previous table.

Numbe	r		
dec	hex	Signal source	
128	80	Signal is always 1	
129	81	Inverted physical input 1	
130	82	Inverted physical input 2	
131	83	Inverted physical input 3	
132	84	Inverted physical input 4	
133	85	Inverted physical input 5	
134	86	Inverted physical input 6	



Numbe	r	
dec	hex	Signal source
135	87	Inverted physical input 7
136	88	Inverted physical input 8
137	89	Inverted physical input 9
138	8A	Inverted physical input 10
139	8B	Inverted physical input 11
140	8C	Inverted physical input 12
141	8D	Inverted physical input 13
142	8E	Inverted physical input 14
143	8F	Inverted physical input 15
144	90	Inverted physical input 16
196	C4	Inverted encoder input "A"
197	C5	Inverted encoder input "B"
198	C6	Inverted encoder input "Index"

Input 1 is to be routed to bit 16 of object 60FDh:

The number of the signal source for input 1 is "1". The routing for bit 16 is written in  $3242_h$ :11<sub>h</sub>.

Hence, object 3242<sub>h</sub>:11<sub>h</sub> must be set to the value "1".

# 7.1.3 Digital outputs

#### **Outputs**

The outputs are controlled via object  $60FE_h$ . Here, output 1 corresponds to bit 16 in object  $60FE_h$ , output 2 corresponds to bit 17, etc., as with the inputs. The outputs with special functions are again entered in the firmware in the lower bits 0 to 15. The only bit assigned at the present time is bit 0, which controls the motor brake.

#### Wiring



#### Note

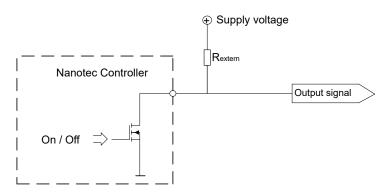
Always observe the maximum capacity of the output (see Pin assignment).

The outputs are implemented as "open drain". Hence, an external voltage supply is always necessary.

#### **Example**

The digital output signal should continue to be used. For this purpose, a circuit as shown in the following figure is to be realized.

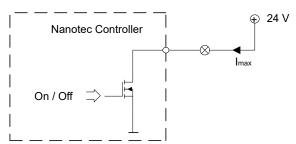




With a supply voltage of +24 V, a resistance value  $R_{external}$  of 10 k $\Omega$  is recommended.

## **Example**

A simple load is to be used with the digital output.



#### **Object entries**

Additional OD entries are available for manipulating the value of the outputs (see the following example for further information). As with the inputs, only the bit at the corresponding location acts on the respective output:

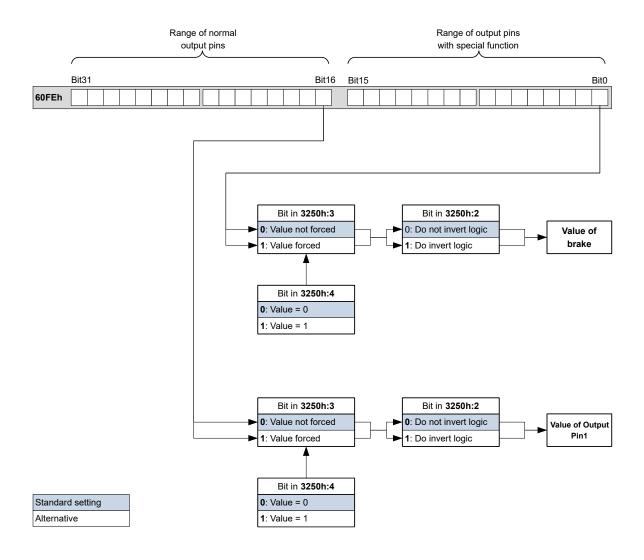
- **3250**<sub>h</sub>:01<sub>h</sub>: No function.
- **3250**<sub>h</sub>:02<sub>h</sub>: This is used to switch the logic from *normally open* to *normally closed*. Configured as *normally open*, the output outputs a logical high level if the bit is "1". With the *normally closed* configuration, a logical low level is output accordingly for a "1" in object **60FE**<sub>h</sub>.
- **3250**<sub>h</sub>:03<sub>h</sub>: If a bit is set here, the output is controlled manually. The value for the output is then in object **3250**<sub>h</sub>:4<sub>h</sub>; this is also possible for the brake output.
- **3250**<sub>h</sub>:04<sub>h</sub>: The bits in this object specify the output value that is to be applied at the output if manual control of the output is activated by means of object **3250**<sub>h</sub>:03<sub>h</sub>.
- 3250<sub>h</sub>:05<sub>h</sub>: This object has no function and is included for reasons of compatibility.

#### Computation of the outputs

Example for calculating the bits of the outputs:



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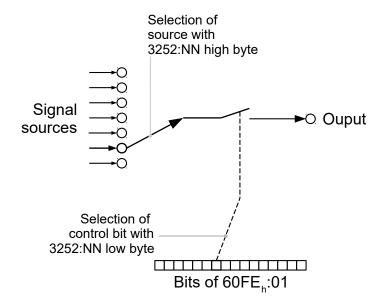
## **Output Routing**

#### Principle

The "Output Routing Mode" assigns an output a signal source; a control bit in object **60FE**<sub>h</sub>:01<sub>h</sub> switches the signal on or off.

The source is selected with  $3252_h$ :01 to 05 in the "high byte" (bit 15 to bit 8). The assignment of a control bit from object  $60FE_h$ :01<sub>h</sub> is performed in the "low byte" (bit 7 to bit 0) of  $3252_h$ :01<sub>h</sub> to 05 (see following figure).





#### Activation

This mode is activated by setting object **3250**<sub>h</sub>:08<sub>h</sub> (Routing Enable) to 1.



#### Note

Entries 3250<sub>h</sub>:01<sub>h</sub> to 3250:04<sub>h</sub> then have **no** function until "Output Routing" is switched off again.

#### Routing

The subindex of object **3252**<sub>h</sub> determines which signal source is routed to which output. The output assignments are listed in the following:

Subindex 3252 <sub>h</sub>	Output Pin
01 <sub>h</sub>	Configuration of PWM output (if available)
02 <sub>h</sub>	Configuration of output 1
03 <sub>h</sub>	Configuration of output 2 (if available)
04 <sub>h</sub>	Configuration of output 3 (if available)
05 <sub>h</sub>	Configuration of output 4 (if available)



#### Note

The maximum output frequency of output 1 and output 2 is 10 kHz; of the PWM output it is 2 kHz. All other outputs can only produce signals up to 500 Hz.

Subindices **3252**<sub>h</sub>:01<sub>h</sub> to 05<sub>h</sub> are 16 bits wide, whereby the high byte selects the signal source (e.g., the PWM generator) and the low byte determines the control bit in object **60FE**<sub>h</sub>:01.

Bit 7 of **3252**<sub>h</sub>:01<sub>h</sub> to 05 inverts the controller from object **60FE**<sub>h</sub>:01. Normally, value "1" in object **60FE**<sub>h</sub>:01 switches on the signal; if bit 7 is set, the value "0" switches on the signal.

Number	in	3252:01	to	05
--------	----	---------	----	----

 $00XX_h$ 

Output is always "1"



Number in 3252:01 to	05
01XX <sub>h</sub>	Output is always "0"
02XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 1
03XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 2
04XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 4
05XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 8
06XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 16
07XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 32
08XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 64
09XX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 1
0AXX <sub>h</sub>	Position Actual Value (6064 <sub>h</sub> ) with frequency divider 2
0BXX <sub>h</sub>	Position Actual Value (6064 <sub>h</sub> ) with frequency divider 4
0CXX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 8
$0DXX_h$	Position Actual Value (6064h) with frequency divider 16
0EXX <sub>h</sub>	Position Actual Value (6064 <sub>h</sub> ) with frequency divider 32
0FXX <sub>h</sub>	Position Actual Value (6064 <sub>h</sub> ) with frequency divider 64
10XX <sub>h</sub>	PWM signal that is configured with object 2038 <sub>h</sub> :05 <sub>h</sub> and 06 <sub>h</sub>
11XX <sub>h</sub>	Inverted PWM signal that is configured with object <b>2038</b> <sub>h</sub> :05 <sub>h</sub> and 06 <sub>h</sub>

The encoder signal  $(6063_h)$  is to be applied to output 1 with a frequency divider 4. The output is to be controlled with bit 5 of object 60FE:01.

- $3250_h:08_h = 1$  (activate routing)
- $3252_h:02_h = 0405_h (04XX_h + 0005_h)$  Dabei ist:
- 04XX<sub>h</sub>: Encoder signal with frequency divider 4
- 0005<sub>h</sub>: Selection of bit 5 of **60FE**:01

The output is switched on by setting bit 5 in object **60FE**:01.

## **Example**

The brake PWM signal is to be applied to output 2. Because the automatic brake control uses bit 0 of **60FE**:01<sub>h</sub>, this should be used as control bit.

- $3250_h:08_h = 1$  (activate routing)
- $3252_h:03_h = 1080_h (=10XX_h + 0080_h)$ . Where:
  - 10XX<sub>h</sub>: Brake PWM signal
  - 0080<sub>h</sub>: Selection of the inverted bit 0 of object **60FE**:01



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# 7.2 I<sup>2</sup>t Motor overload protection

## 7.2.1 Description



#### **Note**

For stepper motors, only the rated current is specified, not a maximum current. No liability is therefore assumed when using  $I^2$ t with stepper motors.

The goal of I<sup>2</sup>t motor overload protection is to protect the motor from damage and, at the same time, operate it normally up to its thermal limit.

This function is only available if the controller is in the **closed loop mode** (bit 0 of object **3202**<sub>h</sub> must be set to "1").

# 7.2.2 Object entries

The following objects affect I<sup>2</sup>t motor overload protection:

- 2031<sub>h</sub>: Max Motor Current specifies the maximum permissible motor current in mA.
- 203B<sub>h</sub>:1<sub>h</sub> Motor Rated Current specifies the rated current in mA.
- 6073<sub>h</sub> Max Current specifies the maximum current in tenths of a percent of the set rated current.
- 203B<sub>h</sub>:2<sub>h</sub> Maximum Duration Of Peak Current specifies the maximum duration of the maximum current in ms.

The following objects indicate the current state of I<sup>2</sup>t:

- **203B**<sub>h</sub>:3<sub>h</sub> Threshold specifies the limit in mAs that determines whether the maximum current or rated current is switched to.
- 203B<sub>h</sub>:4<sub>h</sub> CalcValue specifies the calculated value that is compared with the threshold for setting the current.
- 203B<sub>h</sub>:5<sub>h</sub> LimitedCurrent shows the momentary current value that was set by I<sup>2</sup>t.
- 203B<sub>h</sub>:6<sub>h</sub> Status:
  - Value = "0": I<sup>2</sup>t deactivated
  - Value = "1": I<sup>2</sup>t activated

## 7.2.3 Activation

Closed loop must be activated.

To activate the mode, you must appropriately specify the four object entries mentioned above  $(2031_h, 203B_h:1_h, 203B_h:2_h)$ . This means that the maximum current must be greater than the rated current and a time value for the maximum duration of the maximum current must be entered. If these conditions are not met, the  $I^2$ t functionality remains deactivated.

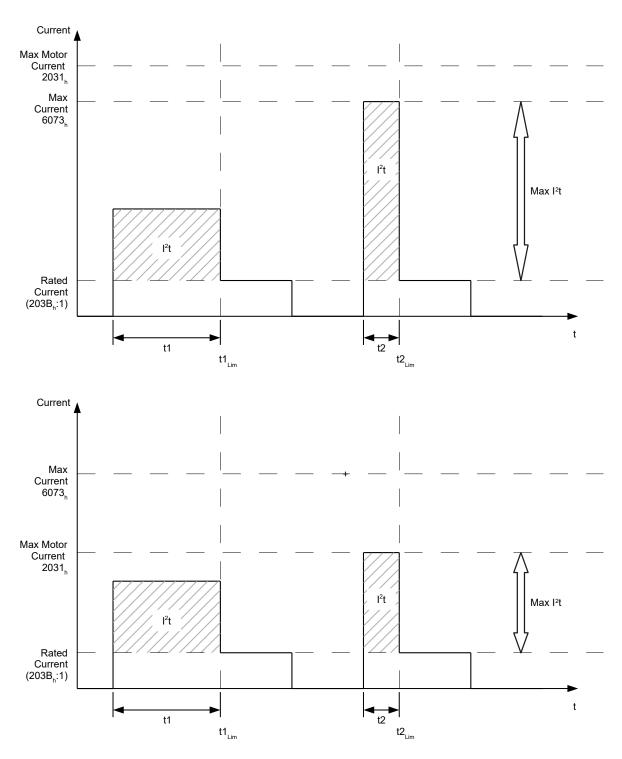
# 7.2.4 Function of I<sup>2</sup>t

From the specification of rated current, maximum current and maximum duration of the maximum current, an I<sup>2</sup>t<sub>Lim</sub> is calculated.

The motor can run with maximum current until the calculated  $l^2t_{Lim}$  is reached. The current is then immediately reduced to the rated current. The maximum current is limited by the maximum motor current (2031<sub>h</sub>).

The relationships are illustrated again in the following diagrams.





In the first section, t1, the current value is higher than the rated current. At time  $t1_{Lim}$ ,  $l^2t_{Lim}$  is reached and the current is limited to the rated current. A current that corresponds to the maximum current then occurs for a period of time t2. Hence, the value for  $l^2t_{Lim}$  is reached more quickly than in time t1.

# 7.3 Saving objects



## Note

Improper use of the function can result in it no longer being possible to start the controller. Therefore, carefully read the entire chapter before using the function.



#### 7.3.1 General

Many objects in the object dictionary can be saved and then automatically reloaded the next time the controller is switched on or reset. Furthermore, the saved values are also retained following a firmware update.

Only entire collections of objects (referred to in the following as *categories*) can be saved together; individual objects cannot be saved.

An object can be assigned one of the following categories:

- Communication: Parameters related to external interfaces, such as PDO configuration etc.
- Application: Parameters related to operating modes.
- Cutsomer: Parameters that are written and read by the customer/user only and are ignored by the controller firmware.
- Drive: Parameters related to the motor and the sensors (BLDC/Stepper, *Closed/Open Loop...*). Some are set and saved by auto setup.
- Tuning: Parameters related to motor and encoder that are set either by auto setup or that can be found in the data sheets, e.g., pole pairs and maximum current.
- Modbus RTU: Parameters related to Modbus RTU communication

If an object is not assigned one of these *categories*, it cannot be saved, e.g., statusword and all objects whose value is dependent on the current state of the controller.

The objects in each *category* are listed below. In chapter **Description of the object dictionary**, the corresponding *category* for each object is also specified.

## 7.3.2 Category: communication

- 2102<sub>h</sub>: Fieldbus Module Control
- 3502h: MODBUS Rx PDO Mapping
- 3602<sub>h</sub>: MODBUS Tx PDO Mapping

# 7.3.3 Category: application

- 2034<sub>h</sub>: Upper Voltage Warning Level
- 2035<sub>h</sub>: Lower Voltage Warning Level
- 2036<sub>h</sub>: Open Loop Current Reduction Idle Time
- 2037<sub>h</sub>: Open Loop Current Reduction Value/factor
- 2038<sub>h</sub>: Brake Controller Timing
- 203A<sub>h</sub>: Homing On Block Configuration
- 203D<sub>h</sub>: Torque Window
- 203Eh: Torque Window Time Out
- 203F<sub>h</sub>: Max Slippage Time Out
- 2057<sub>h</sub>: Clock Direction Multiplier
- 2058<sub>h</sub>: Clock Direction Divider
- 205Bh: Clock Direction Or Clockwise/Counter Clockwise Mode
- 2084<sub>h</sub>: Bootup Delay
- 2290<sub>h</sub>: PDI Control
- 2291<sub>h</sub>: PDI Input
- 2300<sub>h</sub>: NanoJ Control
- 2410<sub>h</sub>: NanoJ Init Parameters
- 2800<sub>h</sub>: Bootloader And Reboot Settings
- 3210<sub>h</sub>: Motor Drive Parameter Set
- 3212<sub>h</sub>: Motor Drive Flags
- 3221<sub>h</sub>: Analogue Inputs Control
- **3240**<sub>h</sub>: Digital Inputs Control
- 3241<sub>h</sub>: Digital Input Capture



- 3242h: Digital Input Routing
- 3243<sub>h</sub>: Digital Input Homing Capture
- 3250<sub>h</sub>: Digital Outputs Control
- 3252h: Digital Output Routing
- 3321<sub>h</sub>: Analogue Input Offset
- 3322<sub>h</sub>: Analogue Input Pre-scaling
- 3700<sub>h</sub>: Deviation Error Option Code
- 3701<sub>h</sub>: Limit Switch Error Option Code
- 4013<sub>h</sub>: HW Configuration
- 4015<sub>h</sub>: Special Drive Modes
- **6040**<sub>h</sub>: Controlword
- 6042<sub>h</sub>: VI Target Velocity
- 6046<sub>h</sub>: VI Velocity Min Max Amount
- 6048<sub>h</sub>: VI Velocity Acceleration
- 6049<sub>h</sub>: VI Velocity Deceleration
- 604A<sub>h</sub>: VI Velocity Quick Stop
- 604C<sub>h</sub>: VI Dimension Factor
- 605Ah: Quick Stop Option Code
- 605B<sub>h</sub>: Shutdown Option Code
- 605C<sub>h</sub>: Disable Option Code
- 605D<sub>h</sub>: Halt Option Code
- 605E<sub>h</sub>: Fault Option Code
- 6060<sub>h</sub>: Modes Of Operation
- 6065<sub>h</sub>: Following Error Window
- 6066<sub>h</sub>: Following Error Time Out
- 6067<sub>h</sub>: Position Window
- 6068<sub>h</sub>: Position Window Time
- 606D<sub>h</sub>: Velocity Window
- 606E<sub>h</sub>: Velocity Window Time
- 6071<sub>h</sub>: Target Torque
- 6072<sub>h</sub>: Max Torque
- 607A<sub>h</sub>: Target Position
- 607B<sub>h</sub>: Position Range Limit
- 607C<sub>h</sub>: Home Offset
- 607D<sub>h</sub>: Software Position Limit
- 607E<sub>h</sub>: Polarity
- 607F<sub>h</sub>: Max Profile Velocity
- 6081<sub>h</sub>: Profile Velocity
- 6082<sub>h</sub>: End Velocity
- 6083<sub>h</sub>: Profile Acceleration
- **6084**<sub>h</sub>: Profile Deceleration
- 6085<sub>h</sub>: Quick Stop Deceleration
- 6086<sub>h</sub>: Motion Profile Type
- 6087<sub>h</sub>: Torque Slope
- 6091<sub>h</sub>: Gear Ratio
- 6092<sub>h</sub>: Feed Constant
- 6096<sub>h</sub>: Velocity Factor
- 6097<sub>h</sub>: Acceleration Factor
- 6098<sub>h</sub>: Homing Method
- 6099<sub>h</sub>: Homing Speed
- 609A<sub>h</sub>: Homing Acceleration
- 60A2<sub>h</sub>: Jerk Factor
- 60A4<sub>h</sub>: Profile Jerk



- 60A8<sub>h</sub>: SI Unit Position
- 60A9<sub>h</sub>: SI Unit Velocity
- **60B0**<sub>h</sub>: Position Offset
- 60B1<sub>h</sub>: Velocity Offset
- **60B2**<sub>h</sub>: Torque Offset
- 60C1<sub>h</sub>: Interpolation Data Record
- 60C2<sub>h</sub>: Interpolation Time Period
- 60C4<sub>h</sub>: Interpolation Data Configuration
- **60C5**<sub>h</sub>: Max Acceleration
- 60C6<sub>h</sub>: Max Deceleration
- 60E8<sub>h</sub>: Additional Gear Ratio Motor Shaft Revolutions
- 60E9h: Additional Feed Constant Feed
- 60ED<sub>h</sub>: Additional Gear Ratio Driving Shaft Revolutions
- 60EE<sub>h</sub>: Additional Feed Constant Driving Shaft Revolutions
- 60F2<sub>h</sub>: Positioning Option Code
- 60F8<sub>h</sub>: Max Slippage
- **60FE**<sub>h</sub>: Digital Outputs
- 60FF<sub>h</sub>: Target Velocity

## 7.3.4 Category: customer

• 2701<sub>h</sub>: Customer Storage Area

## 7.3.5 Category: drive

- 3202<sub>h</sub>: Motor Drive Submode Select
- 3203<sub>h</sub>: Feedback Selection
- 6073<sub>h</sub>: Max Current
- 6080<sub>h</sub>: Max Motor Speed

## 7.3.6 Category: tuning

- 2030<sub>h</sub>: Pole Pair Count
- 2031<sub>h</sub>: Max Motor Current
- 203B<sub>h</sub>: I2t Parameters
- 33A0<sub>h</sub>: Feedback Incremental A/B/I 1
- **6075**<sub>h</sub>: Motor Rated Current
- 608F<sub>h</sub>: Position Encoder Resolution
- **6090**<sub>h</sub>: Velocity Encoder Resolution
- 60E6<sub>h</sub>: Additional Position Encoder Resolution Encoder Increments
- 60EB<sub>h</sub>: Additional Position Encoder Resolution Motor Revolutions

## 7.3.7 Category: Modbus RTU

- 2028<sub>h</sub>: MODBUS Slave Address
- 202Ah: MODBUS RTU Baudrate
- 202D<sub>h</sub>: MODBUS RTU Parity



## 7.3.8 Starting the save process



#### **CAUTION**

#### **Uncontrolled motor movements!**

Control may be affected while saving. Unforeseen reactions can result.

▶ The motor must be at a standstill before starting the saving process. The motor must not be started while saving.



#### Note

- Saving may take a few seconds. Under no circumstances may you interrupt the voltage supply while saving. The state of the saved objects is otherwise undefined.
- Always wait until the controller has signaled that the save process has been successfully completed with the value "1" in the corresponding subindex in object **1010**<sub>h</sub>.

There is a subindex in object  $1010_h$  for each *category*. To save all objects of this *category*, the value "65766173<sub>h</sub>" must be written in the subindex. <sup>1</sup> The controller signals the end of the save process by overwriting the value with a "1".

The following table shows which subindex of object 1010<sub>h</sub> is responsible for which category.

Subind	ex Category
01 <sub>h</sub>	All categories with the exception of $06_h$ (Tuning) and $0B_h$ (Modbus RTU)
02 <sub>h</sub>	Communication
03 <sub>h</sub>	Application
04 <sub>h</sub>	Customer
05 <sub>h</sub>	Drive
06 <sub>h</sub>	Tuning
0B <sub>h</sub>	Modbus RTU

## 7.3.9 Discarding the saved data

If all objects or one *category* of saved objects is to be deleted, value "64616F6C<sub>h</sub>" must be written in object **1011**<sub>h</sub>. <sup>2</sup> The following subindices correspond to a *category* here:

Subindex	Category
01 <sub>h</sub>	All categories (reset to factory settings) with the exception of 06 <sub>h</sub> (Tuning) and 0B <sub>h</sub> (Modbus RTU)
02 <sub>h</sub>	Communication
03 <sub>h</sub>	Application
04 <sub>h</sub>	Customer
05 <sub>h</sub>	Drive
06 <sub>h</sub>	Tuning

This corresponds to the decimal of 1702257011<sub>d</sub> or the ASCII string save.

<sup>&</sup>lt;sup>2</sup> This corresponds to the decimal of 1684107116<sub>d</sub> or the ASCII string load.



Subindex	Category
0B <sub>h</sub>	Modbus RTU

The saved objects are subsequently discarded; the change does not take effect until after the controller is restarted. You can restart the controller by entering the value "746F6F62<sub>h</sub>" in **2800**<sub>h</sub>:01<sub>h</sub>.



#### **Note**

- Objects of category 06<sub>h</sub> (Tuning) are determined by Auto setup and are not reset when resetting
  to factory settings with subindex 01<sub>h</sub> (thereby making it unnecessary to again perform an auto
  setup). You can reset these objects with subindex 06<sub>h</sub>.
- Objects of category 0B<sub>h</sub> (Modbus RTU) are not reset with subindex 01<sub>h</sub>.

# 7.3.10 Verifying the configuration

Object **1020**<sub>h</sub> can be used to verify the configuration. It acts as a modification marker similar to common text editors: as soon as a file is modified in the editor, a marker (usually an asterisk) is added.

The entries of object  $1020_h$  can be written with a date and time and then saved together with all other savable objects with  $1010_h$ :01.

The entries of  $1020_h$  are reset to "0" as soon as a savable object (including  $1010_h$ :0 $x_h$ , except for  $1010_h$ :0 $1_h$  and  $1020_h$ ) is written.

The following sequence makes verification possible:

- 1. An external tool or master configures the controller.
- 2. The tool or master sets the value in object 1020h.
- The tool or master activates the saving of all objects 1010<sub>h</sub>:01<sub>h</sub> = 65766173<sub>h</sub>. The date and time in object 1020<sub>h</sub> are also saved.

After the controller is restarted, the master can check the value in  $1020_h:01_h$  and  $1020:01_h$ . If one of the values is "0", the object dictionary was changed after the saved values were loaded. If the date or time in 1020 does not correspond to the expected value, objects were probably saved with values other than those that were expected.



## 8 Modbus RTU

Modbus references: www.modbus.org.

- MODBUS APPLICATION PROTOCOL SPECIFICATION V1.1b3, Date: 26.04.2014, Version: 1.1b3
- MODBUS over Serial Line Specification and Implementation Guide V1.02, Date: 20.12.2006, Version: 1.02

The controller can be controlled by means of Modbus RTU. The I/O data, with, e.g., the preconfigured drive values (see **Process data objects (PDO)**), can be handled with the standard Modbus function codes. To configure your own I/O data, however, function code 2Bh (CAN Encapsulation) must be supported by the master in order for the parameters to be read and written independent of the process image.

If the master does not support this function code, the I/O image can be configured and stored using *Plug & Drive Studio*. The master can then access the data using the standard Modbus function codes.

#### 8.1 RS-485

The "Two-Wire Modbus Interface" electrical interface is supported by the controller in accordance with standard EIA/TIA-485 (RS-485).

#### 8.2 Modbus Modicon notation with PLCs

Many PLCs use the Modicon addressing model. This notation is not used in the Modbus standard.

The following address notation is relevant for Nanotec controllers:

- Input register 30001 39999 is mapped to Modbus telegram address 0 (0h) 9998 (270Eh).
- Holding register 40001 49999 is mapped to Modbus telegram address 0 (0<sub>h</sub>) 9998 (270E<sub>h</sub>).



#### Note

Where Modbus addresses are mentioned in the manual, it may be necessary to implement the register addresses in the PLC in accordance with *Modicon notation*.

## 8.3 General

Modbus is generally big-endian based.

The only exceptions are the commands with function codes 43 (2B<sub>h</sub>), 101 (65<sub>h</sub>) and 102 (66<sub>h</sub>), which are based on CANopen. For the data values of these commands, the little-endian format applies. The remainder of the Modbus message is, on the other hand, based on big-endian.

#### Example

Command 2B<sub>h</sub>: With this command, the value 12345678<sub>h</sub> is written in object 0123<sub>h</sub> (does not exist):

SA	FC		Data							CF	₹C							
05	2B	0 D	01	00	01	23	01	00	00	00	00	04	78	56	34	12	67	35

SA

Slave address

FC

Function code



**Data** 

Data range, decoding is dependent on the used function code

**CRC** 

Cyclic redundancy check

# 8.4 Communication settings

Slave address, baud rate and parity are dependent on the position of the S1 *rotary switch* and, if applicable, on objects  $2028_h$ ,  $202A_h$ ,  $202D_h$ .

Configuration	Object	Value range	Factory settings
Slave address	<b>2028</b> <sub>h</sub>	1 to 247	5
Baud rate	<b>202A</b> <sub>h</sub>	7200 to 256000	19200
Parity	<b>202D</b> <sub>h</sub>	<ul><li>None: 0x00</li><li>Even: 0x04</li><li>Odd: 0x06</li></ul>	0x04 (Even)

The number of data bits is always "8" here. The number of stop bits is dependent on the parity setting:

- No parity: 2 stop bits
- "Even" or "Odd" parity: 1 stop bit

The following baud rates are supported:

- 7200
- 9600
- 14400
- 19200
- 38400
- 56000
- 57600
- 115200
- 128000
- 256000

You must save the changes by writing value "65766173<sub>h</sub>" in object 1010<sub>h</sub>:0B<sub>h</sub>. The changes are not taken over until after the controller has been restarted.

## 8.4.1 Rotary switch

The PD4-E is equipped with a **hex coding switch** – similar to that shown in the following figure.



You can thereby determine the source for the slave address, the baud rate and the parity; the following table shows the possible combinations.



Position of the rotary switch		Slave address	Baud rate and parity
dec	hex		
0	0	Object <b>2028</b> <sub>h</sub>	Object <b>202A</b> <sub>h</sub> or <b>202D</b> <sub>h</sub>
1-14	1-E	Number of the rotary switch	Object 202A <sub>h</sub> or 202D <sub>h</sub>
15	F	5	19200, even Parity

# 8.5 Function codes

The following "function codes" are supported:

	Name	Function code	Subfunction
			code
Data access (16-	Read Holding Registers	03 (03 <sub>h</sub> )	-
bit)	Read Input Register	04 (04 <sub>h</sub> )	
	Write Single Register	06 (06 <sub>h</sub> )	
	Write Multiple Registers	22 (16 <sub>h</sub> )	
	Read/Write Multiple Registers	23 (17 <sub>h</sub> )	
Diagnosis	Clear Counters and Diagnostic Register	08 (08 <sub>h</sub> )	10 (0A <sub>h</sub> )
	Return Bus Message Count	08 (08 <sub>h</sub> )	11 (0B <sub>h</sub> )
	Return Bus Communication Error Count	08 (08 <sub>h</sub> )	12 (0C <sub>h</sub> )
	Return Bus Exception Error Count	08 (08 <sub>h</sub> )	13 (0D <sub>h</sub> )
	Return Server Message Count	08 (08 <sub>h</sub> )	14 (0E <sub>h</sub> )
	Return Server No Response Count	08 (08 <sub>h</sub> )	15 (0F <sub>h</sub> )
	Return Server NAK Count	08 (08 <sub>h</sub> )	16 (10 <sub>h</sub> )
	Return Server Busy Count	08 (08 <sub>h</sub> )	17 (11 <sub>h</sub> )
	Return Bus Character Overrun Count	08 (08 <sub>h</sub> )	18 (12 <sub>h</sub> )
Miscellaneous	Encapsulated Interface Transport	43 (2B <sub>h</sub> )	13 (0D <sub>h</sub> )
	Read complete object dictionary start	101 (65 <sub>h</sub> )	85 (55 <sub>h</sub> )
	Read complete object dictionary next	101 (65 <sub>h</sub> )	170 (AA <sub>h</sub> )
	Read complete array or record start	102 (66 <sub>h</sub> )	85 (55 <sub>h</sub> )
	Read complete array or record next	102 (66 <sub>h</sub> )	170 (AA <sub>h</sub> )

# 8.6 Function code descriptions

# 8.6.1 FC 3 (03<sub>h</sub>) Read Input Registers / FC 4 (04<sub>h</sub>) Read Holding Registers

With this function code, one 16-bit value or multiple 16-bit values can be read. This function can be applied to NanoJ objects (see **NanoJ objects**) or process data objects (min. 4-byte alignment, see **Process data objects (PDO)**).

Request		
Name	Length	Value
Slave address	1 byte	
Function code	1 byte	03 <sub>h</sub> / 04 <sub>h</sub>
Start address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>



Request							
Name	Length	Value					
Number of registers	2 bytes	1 to (7D <sub>h</sub> )					
CRC	2 bytes						

Response ("M" corresponds to the number of registers to be read)							
Name	Length	Value					
Slave address	1 byte						
Function code	1 byte	03 <sub>h</sub> / 04 <sub>h</sub>					
Number of bytes	1 byte	2 * M					
Register value	2 bytes						
CRC	2 bytes						

Error			
Name	Length	Value	
Slave address	1 byte		
Error code	1 byte	83 <sub>h</sub> / 84 <sub>h</sub>	
Exception code	1 byte	01, 02, 03 or 04	
CRC	2 bytes		

Below is an example of a read request and response of register 5000 (1388 $_{h}$ ) and of the following register (2 registers):

## Request

SA	FC		Da	CF	RC		
05	03	13	88	00	02	41	21

#### Response

SA	FC			CF	RC			
05	03	04	02	40	00	00	41	21

# 8.6.2 FC 6 (06<sub>h</sub>) Write Single Register

This function code can be used to write a single 16-bit value. The function can be used on process data objects (see **Process data objects (PDO)**).

Request	·		
Name	Length	Value	
Slave address	1 byte		
Function code	1 byte	06 <sub>h</sub>	



Request			
Name	Length	Value	
Register address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>	
Register value	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>	
CRC	2 bytes		

Response					
Name	Length	Value			
Slave address	1 byte				
Function code	1 byte	06 <sub>h</sub>			
Register address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>			
Register value	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>			
CRC	2 bytes				

Error					
Name	Length	Value			
Slave address	1 byte				
Error code	1 byte	86 <sub>h</sub>			
Exception code	1 byte	01, 02, 03 or 04			
CRC	2 bytes				

Below is an example of a write request and response in register 6000 (1770 $_h$ ) with the value "0001 $_h$ ":

## Request

SA	FC	Data				CRC	
05	06	17	70	00	01	4 D	E1

## Response

SA	FC	Data			CRC		
05	06	17	70	00	01	4 D	E1

# 8.6.3 FC 16 (10<sub>h</sub>) Write Multiple Registers

With this function code, one 16-bit value or multiple 16-bit values can be written. The function can be applied to NanoJ objects (see **Process data objects (PDO)**) or process data objects (see **NanoJ objects**).

Request ("N" is the number of registers to be written)						
Name	Length	Value				
Slave address	1 byte	*				



Request ("N" is the number of registers to be written)						
Name	Length	Value				
Function code	1 byte	10 <sub>h</sub>				
Start address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>				
Number of registers	2 bytes	0001 <sub>h</sub> to 007B <sub>h</sub>				
Number of bytes	1 byte	2 * N				
Register value	N * 2 bytes					
CRC	2 bytes					

Response						
Name	Length	Value				
Slave address	1 byte					
Function code	1 byte	10 <sub>h</sub>				
Start address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>				
Number of registers	2 bytes	0001 <sub>h</sub> to 007B <sub>h</sub>				
CRC	2 bytes					

Error			
Name	Length	Value	
Slave address	1 byte		
Error code	1 byte	90 <sub>h</sub>	
Exception code	1 byte	01, 02, 03 or 04	
CRC	2 bytes		

Below is an example for writing values " $0102_h$ " and " $0304_h$ " starting with register address 6000 (1770<sub>h</sub>), number of registers is 2, length of the data is 4:

## Request

SA	FC		Data							CF	RC	
05	10	17	70	00	02	04	01	02	03	04	AB	44

# Response

SA	FC		Da	CRC			
05	10	17	70	00	02	44	23

# 8.6.4 FC 17 (11<sub>h</sub>) Report Server ID

This function code can be used to read the description of the type, the current status and other information about the device.



101

Request			
Name	Length	Value	
Slave address	1 byte		
Function code	1 byte	11 <sub>h</sub>	
CRC	2 bytes		

Response			
Name	Length	Value	
Slave address	1 byte		
Function code	1 byte	03 <sub>h</sub>	
Number of bytes	1 byte	01 <sub>h</sub>	
Run Indicator Status	1 byte	$00_h = OFF, FF_h = ON$	
Additional data			
CRC	2 bytes		

Error			
Name	Length	Value	
Slave address	1 byte		
Error code	1 byte	91 <sub>h</sub>	
Exception code	1 byte	01 or 04	
CRC	2 bytes		

## Example

Below is an example of a request/response for ID and status:

## Request

SA	FC	CF	RC
05	11	C2	EC

## Response

SA	FC	I	Data	3	CF	₹C
05	11	02	05	FF	0F	EC

# 8.6.5 FC 23 (17<sub>h</sub>) Read/Write Multiple registers

With this function code, one 16-bit value or multiple 16-bit values can be simultaneously read and written. The function can be applied to NanoJ objects (see **Process data objects (PDO)**) or process data objects (see **NanoJ objects**).



Request ("N" is the number of registers to be read):							
Name	Length	Value					
Slave address	1 byte						
Function code	1 byte	17 <sub>h</sub>					
Read: Start address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>					
Read: Number of registers	2 bytes	0001 <sub>h</sub> to 0079 <sub>h</sub>					
Write: Start address	2 bytes	0000 <sub>h</sub> to FFFF <sub>h</sub>					
Write: Number of registers	2 bytes	0001 <sub>h</sub> to 0079 <sub>h</sub>					
Write: Number of bytes	1 byte	2 * N					
Write: Register value	N * 2 bytes						
CRC	2 bytes						

Response ("M" corresponds to the number of bytes to be written):						
Name	Length	Value				
Slave address	1 byte	'				
Function code	1 byte	17 <sub>h</sub>				
Number of bytes	1 byte	2 * M				
Registers read	M * 2 bytes					
CRC	2 bytes					

Error			
Name	Length	Value	
Slave address	1 byte		
Error code	1 byte	97 <sub>h</sub>	
Exception code	1 byte	01, 02, 03 or 04	
CRC	2 bytes		

Below is an example for reading two registers beginning with register 5000 (1388<sub>h</sub>) and for writing two registers beginning with register 6000 (1770<sub>h</sub>) with 4 bytes and data "0102<sub>h</sub>" and "0304<sub>h</sub>":

# Request

SA	FC		Data				CF	₹C								
05	17	13	88	00	02	17	70	00	02	04	01	02	03	04	56	6A

## Response

SA	FC	Data				CF	RC	
05	17	04	02	40	00	00	0F	EC



# 8.6.6 FC 8 (08<sub>h</sub>) Diagnostics

Modbus function code FC08 offers numerous tests for checking the communication system between client and server or for checking various internal error states within the server.

This function uses a two-byte subfunction code in the request for defining the type of test. In a normal response, the server repeats both, the function and the subfunction code. Some diagnoses contain data of the device in the data field of the normal response.

#### Request:

Name	Length	Value	
Function code	1 byte	08 <sub>h</sub>	
Subfunction code	2 bytes		
Data	N x 2 bytes		

#### Response:

Name	Length	Value
Function code	1 byte	08 <sub>h</sub>
Subfunction code	2 bytes	
Data	N x 2 bytes	

#### Error:

Name	Length	Value
Function code	1 byte	88 <sub>h</sub>
Exception code	1 byte	01 or 03 or 04

# FC 8.10 (08<sub>h</sub>.0A<sub>h</sub>) Clear Counters and Diagnostic Register

The objective of this request is to reset all counters and diagnosis registers. Counters are also reset when the controller is switched on.

Subfunction	Data range	
	Request	Response
00 <sub>h</sub> 0A <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Echo of the request data



#### Request

SA	FC		Data				CRC	
05	08	00	0A	00	00	56	6A	

#### Response

SA	FC	Data				CRC	
05	08	00	0A	00	00	C1	8D

## FC 8.11 (08<sub>h</sub>.0B<sub>h</sub>) Return Bus Message Count

The response data range returns the number of messages detected by the communications system since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller.

Subfunction	Data range			
	Request	Response		
00 <sub>h</sub> 0B <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Total Message Count		

## FC 8.12 (08<sub>h</sub>.0C<sub>h</sub>) Return Bus Communication Error Count

The response data range returns the number of CRC errors since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller.

Subfunction	Data range			
	Request	Response		
00 <sub>h</sub> 0C <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	CRC Error Count		

#### **Example**

#### Request

	SA	FC	Data				CRC	
I	05	08	00	0C	00	00	21	8C

#### Response

SA	FC	Data				CRC	
05	08	00	0C	00	00	21	8C

## FC 8.13 (08<sub>h</sub>.0D<sub>h</sub>) Return Bus Exception Error Count

The response data range returns the number of Modbus exceptions since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller.



Subfunction	Data range	Data range			
	Request	Response			
00 <sub>h</sub> 0D <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Exception Error Count			

## Request

SA	FC	Data				CRC	
05	08	00	0 D	00	00	70	4C

## Response

SA	FC		Data				CRC	
05	08	00	0 D	00	00	70	4C	

## FC 8.14 (08<sub>h</sub>.0E<sub>h</sub>) Return Server Message Count

The response data range returns the number of messages addressed to the device and the number of broadcast messages that were processed by the controller. The number of messages since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller are counted.

Subfunction	Data range			
	Request	Response		
00 <sub>h</sub> 0E <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Server Message Count		

#### **Example**

#### Request

SA	FC		Data			CRC	
05	08	00	0E	00	00	80	4C

## Response

SA	FC		Data				CRC	
05	08	00	ΟE	00	00	80	4C	

## FC 8.15 (08<sub>h</sub>.0F<sub>h</sub>) Return Server No Response Count

The response data range returns the number of messages addressed to the controller for which no response was returned (neither normal response nor exception response). The number of messages since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller are counted.



Subfunction	Data range				
	Request	Response			
00 <sub>h</sub> 0F <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	No Response Count			

## Request

SA	FC		Data			CRC	
05	08	00	ΟF	00	00	D1	8C

## Response

SA	FC		Data				CRC	
05	08	00	OF	00	00	D1	8C	

## FC 8.16 (08<sub>h</sub>.10<sub>h</sub>) Return Server NAK Count

The response data range returns the number of messages for which a "Negative Acknowledge (NAK)" exception response was returned. The number of messages since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller are counted.

Subfunction	Data range				
	Request	Response			
00 <sub>h</sub> - 10 <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Server NAK Count			

#### **Example**

#### Request

SA	FC		Data			CRC	
05	08	00	10	00	00	ΕO	4A

## Response

SA	FC		Data			CF	CRC	
05	08	00	10	00	00	ΕO	4A	

## FC 8.17 (08<sub>h</sub>.11<sub>h</sub>) Return Server Busy Count

The response data range returns the number of messages for which a "Server Device Busy" exception response was returned. The number of messages since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller are counted.



Subfunction	Data range				
	Request	Response			
00 <sub>h</sub> - 11 <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Server NAK Count			

## Request

SA	FC		Data			CRC	
05	08	00	11	00	00	В1	8A

## Response

[;	SA	FC		Data				CRC	
	05	80	00	11	00	00	В1	8A	

## FC 8.18 (08<sub>h</sub>.12<sub>h</sub>) Return Bus Character Overrun Count

The response data range returns the number of messages addressed to the controller that could not be processed due to a character overrun. The number of messages since the last restart, "Clear Counters and Diagnostic Register" request, or switching on of the controller are counted. A character overrun occurs when characters arrive at the controller faster than they can be stored or by the loss of a character due to a hardware malfunction.

Subfunction	Data range	
	Request	Response
00 <sub>h</sub> - 12 <sub>h</sub>	00 <sub>h</sub> - 00 <sub>h</sub>	Server Character Overrun Count

## **Example**

#### Request

SA	FC	Data			CRC		
05	08	00	12	00	00	41	8A

#### Response

SA	FC	Data			CRC		
05	08	00	12	00	00	41	8A

# 8.6.7 FC 43 (2B<sub>h</sub>) Encapsulated Interface Transport

This function facilitates simple access of the CANopen object dictionary. Further details can be found in the following documentation:

1. MODBUS APPLICATION PROTOCOL SPECIFICATION V1.1b3, Date: 26.04.2014, Version: 1.1b3



**2.** CiA 309 Draft Standard Proposal - Access from other networks - Part 2: Modbus/TCP mapping V1.3, Date: 30.07.2015, Version: 1.3



#### Note

For the messages of the Encapsulated Interface Transport, another byte sequence applies in part, see chapter **General**.

Definition of the request and response:

Name	Length	Example/number range
Slave address	1 byte	
Function code	1 byte	2B <sub>h</sub> (43 <sub>d</sub> )
MEI type	1 byte	0D <sub>h</sub> (13 <sub>d</sub> )
Protocol options Range	2 to 5 bytes	
Address and data range	N bytes	
CRC	2 bytes	

#### **Protocol options Range**

Name	Length	Example/number range
Protocol control	1 to 2 bytes	See description
Reserved	1 byte	Always 0
(Optional) Counter byte	1 byte	
(Optional) Network ID	1 byte	
(Optional) Encoded data	1 byte	

## **Protocol control:**

The "Protocol control" field contains the flags that are needed for controlling the message protocols. The bytes of the "Protocol control" field are defined as follows if the "extended" flag was set (the second byte is otherwise omitted):





The most significant bit (MSB) is bit 0 for "protocol control" byte 1 and bit 8 for "protocol control" byte 2. The least significant bit (LSB) is bit 7 for "protocol control" byte 1 and bit 15 for "protocol control" byte 2.

Bit	Name	Description
0	"Extended" flag	This bit is used if the object dictionary data set is larger than would fit in a Modbus command. The data set then spans over multiple Modbus messages; each message contains part of the data set. "0" = No multiple message transaction or the end of the multiple message transaction. "1" = Part of a multiple message transaction.



Bit	Name	Description
1	Extended protocol control	Length of the protocol control, the value "0" indicates a length of 1 byte, the value "1" indicates a length of 2 bytes.
2	Counter byte option	This bit is set to "1" to indicate that the "counter byte" field is used in this message. If this bit is set to "0", the "counter byte" field does not exist in this message.
3 and 4	Reserved	0
5	Network ID option	Not supported, must be "0".
6	Encoded data option	Not supported, must be "0".
7	Access flag	This bit indicates the access method of the requested command. "0" = read, "1" = write.
8 to 15	Reserved	0

## Address and data range

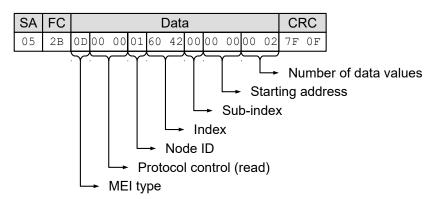
The address and data range is defined in the following table:

Name	Byte size and byte order	Example / range
Node-ID	1 byte	01 <sub>h</sub> to 7F <sub>h</sub>
Index	1 byte, high	0000 <sub>h</sub> to FFFF <sub>h</sub>
	1 byte, low	
Subindex	1 byte	00 <sub>h</sub> to FF <sub>h</sub>
Start address	1 byte, high	0000 <sub>h</sub> to FFFF <sub>h</sub>
	1 byte, low	
Number of data values	1 byte, high	0000 <sub>h</sub> to 00FD <sub>h</sub>
	1 byte, low	
Write/read data	n bytes	The data are encoded as described in chapter <b>General</b> .

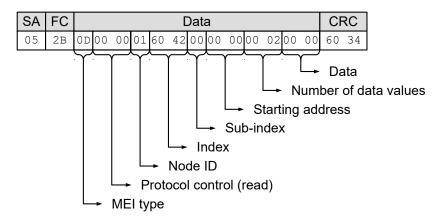
#### Example:

To read object  $6042_h:00_h$  (16-bit value), the following message must be sent by the master (all values are in hexadecimal notation, the slave ID of the controller is "5").

## Request







Shown as an additional example below, a sequence of Modbus messages is sent from the master to the slave to rotate the motor in "Velocity" mode:

# Set 6060 = "02<sub>h</sub>" (Velocity mode) Request

SA	FC						Da	ata						CF	RC
05	2В	0 D	01	00	01	60	60	00	00	00	00	01	02	С9	2F

#### Response

SA	FC					[	Data	3					CF	₹С
05	2В	0 D	01	00	01	60	60	00	00	00	00	00	Α9	89

# Set 2031 = 03E8<sub>h</sub>" (1000 mA) Request

SA	FC							[	Data	1							CF	₹C
0.5	2В	0 D	01	00	01	20	31	00	00	00	00	04	E8	03	00	00	С3	53

## Response

SA	FC					[	Data	3					CF	₹C
0.5	2В	0 D	01	00	01	20	31	00	00	00	00	00	E5	CC

# Set 6040 = "00<sub>h</sub>" Request

SA	FC						I	Data	a						CF	₹C
05	2В	0 D	01	00	01	60	40	00	00	00	00	02	00	00	1C	2E



SA	FC					[	Data	a					CF	RC
05	2В	0 D	01	00	01	60	40	00	00	00	00	00	ΑE	E9

# Set 6040 = "80<sub>h</sub>" Request

SA	FC						[	Data	3						CF	RC
05	2В	0 D	01	00	01	60	40	00	00	00	00	02	80	00	7D	ΕE

## Response

SA	FC					[	Data	a					CF	RC
05	2В	0 D	01	00	01	60	40	00	00	00	00	00	ΑE	E9

# Set 6040 = "06<sub>h</sub>"

Request

SA	FC						[	Data	3						CF	RC
05	2В	0 D	01	00	01	60	40	00	00	00	00	02	06	00	1F	8E

## Response

SA	FC					[	Data	a					CF	RC
05	2B	0 D	01	00	01	60	40	00	00	00	00	00	ΑE	E9

# Set 6040 = "07<sub>h</sub>"

# Request

SA	FC						[	Data	3						CF	SC
05	2В	0 D	01	00	01	60	40	00	00	00	00	02	07	00	1E	1E

## Response

SA	FC					[	Data	<b>a</b>					CF	RC
05	2В	0 D	01	00	01	60	40	00	00	00	00	00	ΑE	E9

# Set 6040 = "0F<sub>h</sub>"

# Request

SA	FC						[	Data	3						CF	₹C
05	2В	0 D	01	00	01	60	40	00	00	00	00	02	0F	00	19	DE



SA	FC					[	Data	3					CF	₹С
05	2В	0 D	01	00	01	60	40	00	00	00	00	00	AE	E9

Below are two examples for reading an object:

# Read 6041<sub>h</sub>:00<sub>h</sub>

# Request

SA	FC					[	Data	а					CF	SC.
05	2B	0 D	00	00	01	60	41	00	00	00	00	02	7F	3C

## Response

SA	FC						[	Data	3						CF	RC
05	2В	0 D	00	00	01	60	41	00	00	00	00	02	37	06	В6	13

# Read 6061<sub>h</sub>:00<sub>h</sub>

## Request

SA	FC					[	Data	а					CF	RC
05	2В	0 D	00	00	01	60	61	00	00	00	00	01	38	5D

# Response

SI	FC						Da	ata						CF	₹C
0.5	2B	0 D	00	00	01	60	61	00	00	00	00	01	00	5C	D2

#### **Error reaction**

In the event of an error, the following error message is sent:

Name	Length	Example value
Slave address	1 byte	
Function code	1 byte	$2B_h +80_h (171_d = 43_d + 128_d)$ (indicates error)
Modbus exception code	1 byte	FF <sub>h</sub> ("extended exception")
Extended exception length	2 bytes	6
MEI type	1 byte	0D <sub>h</sub>
Exception code	1 byte	CE <sub>h</sub>
Error code	4 bytes	CANopen error code, see following table
CRC	2 bytes	



CANopen error code	Description
FFFF0000 <sub>h</sub>	Abort no error
FFFF1003 <sub>h</sub>	Service is not supported
FFFF1004 <sub>h</sub>	Gap in counter byte of the Protocol control field
FFFF0003 <sub>h</sub>	Unknown or invalid command
FFFF0008 <sub>h</sub>	Access to the object is not supported
FFFF000E <sub>h</sub>	General error in the parameter
FFFF0011 <sub>h</sub>	Length of parameter incorrect
FFFF0012 <sub>h</sub>	Parameter too long
FFFF0013 <sub>h</sub>	Parameter too short
FFFF0015 <sub>h</sub>	Parameter data outside of the permissible value range (for write commands)
FFFF0016 <sub>h</sub>	Parameter data exceed the permissible value range (for write commands)
FFFF0017 <sub>h</sub>	Parameter data below the permissible value range (for write commands)
FFFF0018 <sub>h</sub>	Maximum entered values less than minimum values
FFFF0019 <sub>h</sub>	General error
FFFF001E <sub>h</sub>	Requested object is too large for single message
FFFF1004 <sub>h</sub>	Invalid sequence of messages (e.g., if the value of the <i>counter</i> byte is not correct according to the previous request or response)

In the event that the unsupported control option bit is set, the following error message is sent:

Name	Length	Example value
Slave address	1 byte	
Function code	1 byte	$2B_h + 80_h (171_d = 43_d + 128_d)$ (indicates error)
Modbus exception code	1 byte	FF <sub>h</sub> ("extended exception")
Extended exception length	2 bytes	2 + length of "supported protocol control"
MEI type	1 byte	0D <sub>h</sub>
Exception code	1 byte	AE <sub>h</sub>
Supported protocol control	1 or 2 bytes	See following table
CRC	2 bytes	

Bit	Name	Description
0	"Extended" flag	This bit is used if the object dictionary data set is larger than would fit in a Modbus command. The data set then spans over multiple Modbus messages; each message contains part of the data set. "0" = No multiple message transaction or the end of the multiple message transaction. "1" = Part of a multiple message transaction.
1	Extended protocol control	Length of the protocol control, the value "0" indicates a length of 1 byte, the value "1" indicates a length of 2 bytes.



Bit	Name	Description
2	Counter byte option	This bit is set to "1" to indicate that the "counter byte" field is used in this message. If this bit is set to "0", the "counter byte" field does not exist in this message.
3 and 4	Reserved	0
5	Network ID option	Not supported, must be "0".
6	Encoded data option	Not supported, must be "0".
7	Access flag	This bit indicates the access method of the requested command. "0" = read, "1" = write.
8 to 15	Reserved	0

The following example shows an error in the event of a faulty request. The request reads **6061**<sub>h</sub>:00 with a length of 2 bytes, but the object has a size of just 1 byte:

#### Request

SA	FC		Data								CF	RC		
0.5	2B	0 D	00	00	01	60	60	00	00	00	00	02	79	8 D

#### Response

SA	FC		Data								CF	RC
05	2В	FF	00	06	0 D	CE	12	00	07	06	AC	3C

# 8.6.8 FC 101 (65<sub>h</sub>) Read complete object dictionary

This function code is used to read out the complete object dictionary.

To start or restart the reading out of the object dictionary, subfunction code  $55_h$  must be sent. This code resets reading out of the object dictionary on object  $0000_h$ . All subsequent object dictionary frames must then contain subfunction code  $\mathbb{AA}_h$ . At the end, once all objects have been read out, an "Error Response" is generated with the abort code "No data available".

The format of each "read object" is as follows:

#### Request:

Name	Length	Value / note
Slave address	1 byte	
Function code	1 byte	65 <sub>h</sub>
Subfunction code	1 byte	55 <sub>h</sub> or AA <sub>h</sub>
Length of the data	1 byte	00 <sub>h</sub>
CRC	2 bytes	

#### Response:

Name	Length	Value / note	
Slave address	1 byte	65 <sub>h</sub>	
Function code	1 byte		
Subfunction code	1 byte		



Name	Length	Value / note
Length of the data	1 byte	
n times "object dictionary frame"	1 - 252 bytes	
CRC	2 bytes	

An object dictionary frame consists of the following bytes:

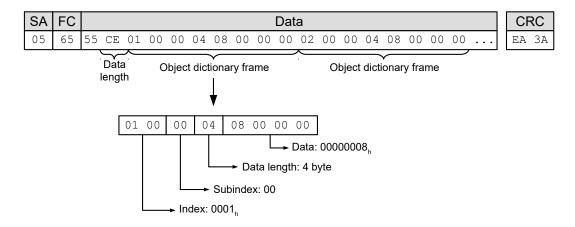
Name	•	Value / note
Index Low Byte	1 byte	
Index High Byte	1 byte	
Subindex	1 byte	
Number of bytes	1 byte	Number m of the valid data in the data field
Data byte	m-1 byte	

#### **Example**

All of the following numerical values are in hexadecimal format. The address of the slave is "5". Start reading of the object dictionary with request:

SA	FC	Da	ata	CRC		
05	65	55	00	2F	Α7	

#### The response is:



Read out the next part of the object dictionary with the request:

SA	FC	Da	ata	CRC		
05	65	AA	00	6E	57	

#### The response is:

SA	FC										Dat	а									CF	RC
05	65	AA	CD	21	00	0A	02	07	00	21	00	0B	02	07	00	21	00	0C	02		NN	NN

Repeat reading of the object dictionary with the previous request until the response is an error:



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SA	FC	Data	CRC				
05	E5	0 D	EΑ	94			

#### **Error reaction**

In the event of an error, the following error message is sent:

Name	Length	Example value
Slave address	1 byte	
Function code	1 byte	$2B_h + 80_h (171_d = 43_d + 128_d)$ (indicates error)
Modbus exception code	1 byte	FF <sub>h</sub> ("extended exception")
Extended exception length	2 bytes	6
MEI type	1 byte	0D <sub>h</sub>
Exception code	1 byte	CE <sub>h</sub>
Error code	4 bytes	CANopen error code, see following table
CRC	2 bytes	

CANopen error code	Description
FFF0000 <sub>h</sub>	Abort no error
FFFF1003 <sub>h</sub>	Service is not supported
FFFF1004 <sub>h</sub>	Gap in counter byte of the Protocol control field
FFFF0003 <sub>h</sub>	Unknown or invalid command
FFFF0008 <sub>h</sub>	Access to the object is not supported
FFFF000E <sub>h</sub>	General error in the parameter
FFFF0011 <sub>h</sub>	Length of parameter incorrect
FFFF0012 <sub>h</sub>	Parameter too long
FFFF0013 <sub>h</sub>	Parameter too short
FFFF0015 <sub>h</sub>	Parameter data outside of the permissible value range (for write commands)
FFFF0016 <sub>h</sub>	Parameter data exceed the permissible value range (for write commands)
FFFF0017 <sub>h</sub>	Parameter data below the permissible value range (for write commands)
FFFF0018 <sub>h</sub>	Maximum entered values less than minimum values
FFFF0019 <sub>h</sub>	General error
FFFF001E <sub>h</sub>	Requested object is too large for single message
FFF1004 <sub>h</sub>	Invalid sequence of messages (e.g., if the value of the <i>counter</i> byte is not correct according to the previous request or response)

In the event that the unsupported control option bit is set, the following error message is sent:

Name	Length	Example value
Slave address	1 byte	
Function code	1 byte	$2B_h + 80_h (171_d = 43_d + 128_d)$ (indicates error)



Name	Length	Example value
Modbus exception code	1 byte	FF <sub>h</sub> ("extended exception")
Extended exception length	2 bytes	2 + length of "supported protocol control"
MEI type	1 byte	0D <sub>h</sub>
Exception code	1 byte	AE <sub>h</sub>
Supported protocol control	1 or 2 bytes	See following table
CRC	2 bytes	

Bit	Name	Description
0	"Extended" flag	This bit is used if the object dictionary data set is larger than would fit in a Modbus command. The data set then spans over multiple Modbus messages; each message contains part of the data set. "0" = No multiple message transaction or the end of the multiple message transaction. "1" = Part of a multiple message transaction.
1	Extended protocol control	Length of the protocol control, the value "0" indicates a length of 1 byte, the value "1" indicates a length of 2 bytes.
2	Counter byte option	This bit is set to "1" to indicate that the "counter byte" field is used in this message. If this bit is set to "0", the "counter byte" field does not exist in this message.
3 and 4	Reserved	0
5	Network ID option	Not supported, must be "0".
6	Encoded data option	Not supported, must be "0".
7	Access flag	This bit indicates the access method of the requested command. "0" = read, "1" = write.
8 to 15	Reserved	0

The following example shows an error in the event of a faulty request. The request reads  $6061_h$ :00 with a length of 2 bytes, but the object has a size of just 1 byte:

#### Request

SA	FC					[	Data	3					CF	₹С
05	2B	0 D	00	00	01	60	60	00	00	00	00	02	79	8 D

#### Response

SA	FC				[	Data	1				CF	RC
05	2В	FF	00	06	0 D	CE	12	00	07	06	AC	3C

# 8.6.9 FC 102 (66<sub>h</sub>) Read complete array or record

This function code is used to read out the complete array or record from the object dictionary.

To start or restart the reading out of the array, subfunction code  $55_h$  must be sent. This code resets reading out on the object with subindex  $00_h$ . All subsequent requests must then contain subfunction code  $\mathbb{AA}_h$ . At the end, once all objects have been read out, an "Error Response" is generated.



The format of each "read object" is as follows:

## Request:

Name	Length	Value / note	
Slave address	1 byte		
Function code	1 byte	66 <sub>h</sub>	
Subfunction code	1 byte	55 <sub>h</sub> or AA <sub>h</sub>	
Length of the data	1 byte	00 <sub>h</sub>	
Index of the array to be read	2 bytes		
CRC	2 bytes		

## Response:

Name	Length	Value / note
Slave address	1 byte	65 <sub>h</sub>
Function code	1 byte	
Subfunction code	1 byte	
Length of the data	1 byte	
n times object dictionary frame	1 - 252 bytes	
CRC	2 bytes	

An object dictionary frame consists of the following bytes:

Name		Value / note
Index Low Byte	1 byte	
Index High Byte	1 byte	
Subindex	1 byte	
Number of bytes	1 byte	Number m of the valid data in the data field
Data byte	m-1 byte	

## Example

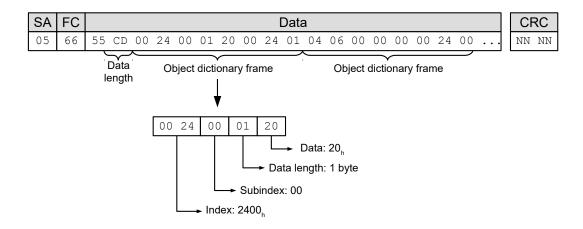
All of the following numerical values are in hexadecimal format; the index of the object that is to be read is  $2400_h$ . The address of the slave is "5"<sub>h</sub>.

Start reading of the array with request:

SA	FC	Data				CF	₹C
05	66	55	00	24	00	02	8A

The response is:





## **Error reaction**

In the event of an error, the following error message is sent:

Name	Length	Example value
Slave address	1 byte	
Function code	1 byte	$2B_h +80_h (171_d = 43_d + 128_d)$ (indicates error)
Modbus exception code	1 byte	FF <sub>h</sub> ("extended exception")
Extended exception length	2 bytes	6
MEI type	1 byte	0D <sub>h</sub>
Exception code	1 byte	CE <sub>h</sub>
Error code	4 bytes	CANopen error code, see following table
CRC	2 bytes	

CANopen error code	Description
FFFF0000 <sub>h</sub>	Abort no error
FFFF1003 <sub>h</sub>	Service is not supported
FFFF1004 <sub>h</sub>	Gap in counter byte of the Protocol control field
FFFF0003 <sub>h</sub>	Unknown or invalid command
FFFF0008 <sub>h</sub>	Access to the object is not supported
FFFF000E <sub>h</sub>	General error in the parameter
FFFF0011 <sub>h</sub>	Length of parameter incorrect
FFFF0012 <sub>h</sub>	Parameter too long
FFFF0013 <sub>h</sub>	Parameter too short
FFFF0015 <sub>h</sub>	Parameter data outside of the permissible value range (for write commands)
FFFF0016 <sub>h</sub>	Parameter data exceed the permissible value range (for write commands)
FFFF0017 <sub>h</sub>	Parameter data below the permissible value range (for write commands)
FFFF0018 <sub>h</sub>	Maximum entered values less than minimum values
FFFF0019 <sub>h</sub>	General error
FFFF001E <sub>h</sub>	Requested object is too large for single message



CANopen error code	Description
FFFF1004 <sub>h</sub>	Invalid sequence of messages (e.g., if the value of the <i>counter</i> byte is not correct according to the previous request or response)

In the event that the unsupported control option bit is set, the following error message is sent:

Name	Length	Example value
Slave address	1 byte	
Function code	1 byte	$2B_h + 80_h (171_d = 43_d + 128_d)$ (indicates error)
Modbus exception code	1 byte	FF <sub>h</sub> ("extended exception")
Extended exception length	2 bytes	2 + length of "supported protocol control"
MEI type	1 byte	0D <sub>h</sub>
Exception code	1 byte	AE <sub>h</sub>
Supported protocol control	1 or 2 bytes	See following table
CRC	2 bytes	

Bit	Name	Description
0	"Extended" flag	This bit is used if the object dictionary data set is larger than would fit in a Modbus command. The data set then spans over multiple Modbus messages; each message contains part of the data set. "0" = No multiple message transaction or the end of the multiple message transaction. "1" = Part of a multiple message transaction.
1	Extended protocol control	Length of the protocol control, the value "0" indicates a length of 1 byte, the value "1" indicates a length of 2 bytes.
2	Counter byte option	This bit is set to "1" to indicate that the "counter byte" field is used in this message. If this bit is set to "0", the "counter byte" field does not exist in this message.
3 and 4	Reserved	0
5	Network ID option	Not supported, must be "0".
6	Encoded data option	Not supported, must be "0".
7	Access flag	This bit indicates the access method of the requested command. "0" = read, "1" = write.
8 to 15	Reserved	0

The following example shows an error in the event of a faulty request. The request reads **6061**<sub>h</sub>:00 with a length of 2 bytes, but the object has a size of just 1 byte:

## Request

	SA	FC					[	Data	3					CF	RC
ſ	05	2в	0 D	00	00	01	60	60	00	00	00	00	02	79	8 D



SA	FC		Data								CF	RC
05	2В	FF	00	06	0 D	CE	12	00	07	06	AC	3C

# 8.7 Process data objects (PDO)

As with CANopen, a process image can be configured for input and output values with Modbus. This image only contains the data values of one or more objects without additional information, such as length, index or subindex. A single message can thereby be used to read or write multiple objects at the same time.

# 8.7.1 Configuration

The configuration of the image is referred to as "mapping" and is written in the following objects:

- 3502<sub>h</sub> for the Modbus Rx (master → slave) PDO mapping
- 3602<sub>h</sub> for Modbus Tx (slave → master) PDO mapping

Both objects contain an array of 16 entries each. Subindex 00 specifies the number of valid entries here.

Objects 3502<sub>h</sub> and 3602<sub>h</sub> can be written with messages with Modbus function code 2B<sub>h</sub>.

#### 8.7.2 Transfer

The data are written sequentially in the message without gaps and alignment.

If alignment is required (e.g., 16-bit alignment), additional "dummy objects" can be incorporated in the message. Dummy objects are only ever transferred with the data value "0". These objects are listed in the following table.

Index	Data type
0002 <sub>h</sub>	Signed integer (8 bit)
0003 <sub>h</sub>	Signed integer (16 bit)
0004 <sub>h</sub>	Signed integer (32 bit)
0005 <sub>h</sub>	Unsigned integer (8 bit)
0006 <sub>h</sub>	Unsigned integer (16 bit)
0007 <sub>h</sub>	Unsigned integer (32 bit)

Mapping is as follows:

- The PDO RX image begins at Modbus register address 6000<sub>d</sub> (1770<sub>h</sub>).
- The PDO TX image begins at Modbus register address 5000<sub>d</sub> (1388<sub>h</sub>).

Read/write access can be performed simultaneously with function code  $17_h$  or with the  $03_h$ ,  $04_h$ ,  $06_h$ ,  $10_h$  commands on the respective RX/TX images.



#### **Note**

In order to be able to change the mapping, you have to deactivate it first, by setting the corresponding subindex  $0_h$  to "0".

After writing the objects in the respective subindices you enter the number of the mapped objects in subindex  $0_h$ .



#### **Example**

The following objects are to be set in the mapping:

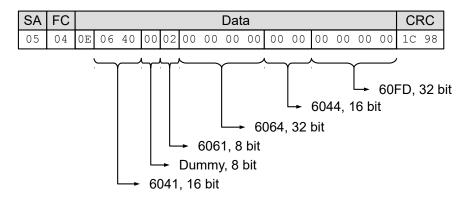
- **3602**<sub>h</sub>:00<sub>h</sub> = "0<sub>h</sub>" (mapping is deactivated)
- **3602**<sub>h</sub>:01<sub>h</sub> = "60410010<sub>h</sub>" (object **6041**<sub>h</sub>:00<sub>h</sub>, length 16 bits is mapped)
- $3602_h:02_h = "00050008_h"$  (dummy object  $0005_h:00_h$ , length 8 bits is mapped)
- $3602_h:03_h = "60610008_h"$  (object  $6061_h:00_h$ , length 8 bits is mapped)
- **3602**<sub>h</sub>:04<sub>h</sub> = "60640020<sub>h</sub>" (object **6064**<sub>h</sub>:00<sub>h</sub>, length 32 bits is mapped)
- $3602_h:05_h = "60440010_h"$  (object  $6044_h:00_h$ , length 16 bits is mapped)
- **3602**<sub>h</sub>:06<sub>h</sub> = "60FD0020<sub>h</sub>" (object **60FD**<sub>h</sub>:00<sub>h</sub>, length 32 bits is mapped)
- $3602_h:00_h = "6_h" (6 \text{ values are mapped})$

After the mapping for object **6061**<sub>h</sub>:00<sub>h</sub>, a dummy object is inserted so that the next object **6064**<sub>h</sub>:00<sub>h</sub> can be aligned to 32 bit.

**Rx message**: The master sends the slave the following message:

SA	FC		Da	ata		CF	₹С
05	04	13	88	00	07	34	E2

**Tx message**: The slave sends following response to the master:



# 8.8 NanoJ objects

NanoJ objects  ${\bf 2400}_h$  NanoJ Input and  ${\bf 2500}_h$  (NanoJ Output) are, like the process image, mapped to the Modbus register:

- 2500<sub>h</sub> with 32 x 32 bit values is mapped to the Modbus register address beginning with 2000<sub>d</sub> (BB8<sub>h</sub>) and can only be read in this way.
- 2400<sub>h</sub> with 32 x 32 bit values is mapped to the Modbus register address beginning with 3000<sub>d</sub> (7D0<sub>h</sub>) and can only be written in this way.

To access, commands with function codes  $03_h$ ,  $04_h$ ,  $10_h$  and  $17_h$  can be used. For purposes of data consistency, the restriction that the address must be 32-bit aligned and that at least 32 bits must always be written during a write operation applies.

#### **Example**

Request: The master sends the slave the following message:

SA	FC										[	Data	3										CF	RC
05	17	07				0В	В8	00	08	10	00	01	02	03	04	05	06	07	08	09	0A	0B	41	21
		0C	UD	0E	U.F.																			

Reply: The slave sends the master the following response:



S	4 F									[	Data	1								CF	₹С
0.5	5 1	7	10	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	50	9 D



# 9 Programming with NanoJ

NanoJ is a programming language similar to C or C++. NanoJ is integrated in the *Plug & Drive Studio* software. You can find further information in document *Plug & Drive Studio: Quick Start Guide* at **us.nanotec.com**.

# 9.1 NanoJ program

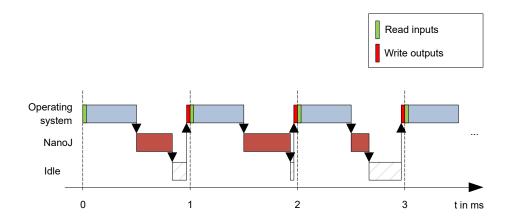
A *NanoJ program* makes a protected runtime environment available within the firmware. Here, the user can create his own processes. These can then trigger functions in the controller by, for example, reading or writing entries in the object dictionary.

Through the use of protective mechanisms, a *NanoJ program* is prevented from crashing the firmware. In the worst case, the execution is interrupted with an error code stored in the object dictionary.

If the *NanoJ program* was loaded on the controller, it is automatically executed after the controller is switched on or restarted.

# 9.1.1 Available computing time

A NanoJ program receives computing time cyclically in a 1 ms clock (see following figure). Because computing time is lost through interrupts and system functions of the firmware, only approx. 30% - 50% of computing time is available to the user program (depending on operating mode and application). In this time, the user program must run through the cycle and either complete the cycle or yield the computing time by calling the yield() function. In the former case, the user program is restarted with the start of the next 1 ms cycle; the latter results in the program being continued on the next 1 ms cycle with the command that follows the yield() function.



If the *NanoJ program* needs more time than was allotted, it is ended and an error code set in the object dictionary.



Tip

When developing user programs, the runtime behavior must be carefully examined, especially for more time-intensive tasks. For example, it is therefore recommended that tables be used instead of calculating a sine value using a sin function.





#### Note

If the *NanoJ program* does not yield the computing time after too long a time, it is ended by the operating system. In this case, the number 4 is entered in the statusword for object  $2301_h$ ; in the error register for object  $2302_h$ , the number 5 (timeout) is noted, see **2301h NanoJ Status** and **2302h NanoJ Error Code**.

#### 9.1.2 Sandbox

Using processor-specific features, a so-called *sandbox* is generated. When used in the sandbox, a user program can only access specially assigned memory areas and system resources. For example, an attempt to directly write to a processor IO register is acknowledged with an *MPU Fault* and the user program terminated with the corresponding error code in the object dictionary.

# 9.1.3 NanoJ program – communication possibilities

A NanoJ program has a number of possibilities for communicating with the controller:

- Read and write OD values using PDO mapping
- Directly read and write OD values using system calls
- Call other system calls (e.g., write debug output)

The OD values of the user program are made available in the form of variables via *PDO mapping*. Before a user program receives the 1 ms time slot, the firmware transfers the values from the object dictionary to the variables of the user program. As soon as the user program receives computing time, it can manipulate these variables as regular C variables. At the end of the time slot, the new values are then automatically copied by the firmware back to the respective OD entries.

To optimize the performance, three types of mapping are defined: input, output, and input/output (In, Out, InOut).

- Input mappings can only be read; they are not transferred back to the object dictionary.
- Output mappings can only be written.
- Input/output mappings, on the other hand, can both be read and written.

The set mappings can be read and checked via the GUI for objects  $2310_h$ ,  $2320_h$ , and  $2330_h$ . Up to 16 entries are allowed for each mapping.

Whether a variable is stored in the input, output or data range is controlled in *NanoJEasy* via the specification of the *linker section*.

#### 9.1.4 Executing a NanoJ program

When executing a cycle, the *NanoJ program* essentially consists of the following three steps with respect to the PDO mapping:

- 1. Read values from the object dictionary and copy them to the input and output areas
- 2. Execute a user program
- 3. Copy values from the output and input areas back to the object dictionary

The configuration of the copy processes is based on the CANopen standard.

In addition, values of the object dictionary can be accessed via system calls. This is generally slower; mappings are therefore to be preferred. The number of mappings is limited (16 entries each in In/Out/InOut).



#### qiT

Nanotec recommends: Map OD entries that are used and changed frequently and use system calls to access OD entries that are used less frequently.



A list of available system calls can be found in chapter System calls in a NanoJ program.



#### Tip

Nanotec recommends accessing a given OD value either by mapping or using a system call with od write(). If both are used simultaneously, the system call has no effect.

#### 9.1.5 NanoJ program - OD entries

The *NanoJ program* is controlled and configured in object range 2300<sub>h</sub> to 2330<sub>h</sub> (see **2300h NanoJ Control**).

OD-Index	Name and description
2300 <sub>h</sub>	2300h NanoJ Control
2301 <sub>h</sub>	2301h NanoJ Status
2302 <sub>h</sub>	2302h NanoJ Error Code
2310 <sub>h</sub>	2310h NanoJ Input Data Selection
2320 <sub>h</sub>	2320h NanoJ Output Data Selection
2330 <sub>h</sub>	2330h NanoJ In/output Data Selection

#### Example:

To start the TEST1.USR user program, the following sequence can, for example, be used:

- Check entry 2302<sub>h</sub> for error code.
- If no error:
   Start the NanoJ program by writing object 2300<sub>h</sub>, bit 0 = "1".



#### Note

It can take up to 200 ms for the NanoJ program to start.

Check entry 2302<sub>h</sub> for error code and object 2301<sub>h</sub>, bit 0 = "1".

To stop a running program: write entry  $2300_h$  with bit 0 value = "0".

## 9.1.6 Structure of a NanoJ program

A user program consists of at least two instructions:

- the preprocessor instruction #include "wrapper.h"
- the void user() {} function

The code to be executed can be stored in the void user() function.



## Note

The file names of the user programs must not be longer than eight characters plus three characters in the suffix; file name main.cpp is permissible, file name alongFileName.cpp is not permissible.





#### **Note**

In NanoJ programs, global variables may only be initialized within functions. It then follows:

- No new operator
- · No constructors
- No initialization of global variables outside of functions

#### **Examples:**

The global variable is to be initialized within the void user() function:

```
unsigned int i;
void user() {
  i = 1;
  i += 1;
}
```

The following assignment is not correct:

```
unsigned int i = 1;
void user() {
  i += 1;
}
```

## 9.1.7 NanoJ program example

The example shows the programming of a square wave signal in object 2500<sub>h</sub>:01<sub>h</sub>.

```
// file main.cpp
map S32 outputReg1 as inout 0x2500:1
#include "wrapper.h"
// user program
void user()
  U16 counter = 0;
  while(1)
    ++counter;
    if( counter < 100 )</pre>
    InOut.outputReg1 = 0;
    else if ( counter < 200 )
     InOut.outputReg1 = 1;
    else
      counter = 0;
    // yield() 5 times (delay 5ms)
    for (U08 i = 0; i < 5; ++i)
      yield();
}// eof
```

You can find other examples at **us.nanotec.com**.

# 9.2 Mapping in the NanoJ program

With this method, a variable in the *NanoJ program* is linked directly with an entry in the object dictionary. The creation of the mapping must be located at the start of the file here, even before the #include "wrapper.h" instruction. A comment is permitted above the mapping.





Tip

Nanotec recommends:

- Use mapping if you need to access an object in the object dictionary frequently, e.g., controlword 6040<sub>h</sub> or statusword 6041<sub>h</sub>.
- The od\_write() and od\_read() functions are better suited for accessing objects a single time, see Accessing the object dictionary.

# 9.2.1 Declaration of the mapping

The declaration of the mapping is structured as follows:

```
map <TYPE> <NAME> as <input|output|inout> <INDEX>:<SUBINDEX>
```

#### Where:

• <TYPE>

The data type of the variable; U32, U16, U08, S32, S16 or S08.

<NAME>

The name of the variable as it is used in the user program.

<input|output|inout>

The read and write permission of a variable: a variable can be declared as an input, output or inout. This defines whether a variable is readable (input), writable (output) or both (inout) and the structure by means of which it must be addressed in the program.

<INDEX>:<SUBINDEX>

Index and subindex of the object to be mapped in the object dictionary.

Each declared variable is addressed in the user program via one of the three structures: *In*, *Out* or *InOut* depending on the defined write and read direction.

#### 9.2.2 Example of mapping

Example of a mapping and the corresponding variable accesses:

```
map U16 controlWord as output 0x6040:00
map U08 statusWord as input 0x6041:00
map U08 modeOfOperation as inout 0x6060:00

#include "wrapper.h"

void user()
{
   [...]
   Out.controlWord = 1;
   U08 tmpVar = In.statusword;
   InOut.modeOfOperation = tmpVar;
   [...]
}
```



# 9.2.3 Possible error at od write()

A possible source of errors is a write access with the od\_write() function (see **System calls in a NanoJ program**) of an object in the object dictionary that was simultaneously created as mapping. The code listed in the following is incorrect:

```
map U16 controlWord as output 0x6040:00
#include " wrapper.h"
void user()
{
  [...]
  Out.controlWord = 1;
  [...]
  od_write(0x6040, 0x00, 5); // der Wert wird durch das Mapping überschrieben
  [...]
}
```

The line with the od\_write (0x6040, 0x00, 5); command has no effect. As described in the introduction, all mappings are copied to the object dictionary at the end of each millisecond.

This results in the following sequence:

- 1. The od\_write function writes the value 5 in object  $6040_h:00_h$ .
- 2. At the end of the 1 ms cycle, the mapping is written that also specifies object 6040<sub>h</sub>:00<sub>h</sub>, however, with the value 1.
- 3. From the perspective of the user, the od write command thus serves no purpose.

# 9.3 System calls in a NanoJ program

With system calls, it is possible to call up functions integrated in the firmware directly from a user program. Because direct code execution is only possible in the protected area of the sandbox, this is implemented via so-called *Cortex-Supervisor-Calls* (Svc Calls). An interrupt is triggered when the function is called. The firmware thus has the possibility of temporarily allowing code execution outside of the sandbox. Developers of user programs do not need to worry about this mechanism – for them, the system calls can be called up like normal C functions. Only the *wrapper.h* file needs to be integrated as usual.

#### 9.3.1 Accessing the object dictionary

void od\_write (U32 index, U32 subindex, U32 value)

This function writes the transferred value to the specified location in the object dictionary.

index	Index of the object to be written in the object dictionary
subindex	Subindex of the object to be written in the object dictionary
value	Value to be written



#### **Note**

It is highly recommended that the processor time be passed on with yield() after calling a  $od\_write()$ . The value is immediately written to the OD. For the firmware to be able to trigger actions that are dependent on this, however, it must receive computing time. This, in turn, means that the user program must either be ended or interrupted with yield().

U32 od\_read (U32 index, U32 subindex)

This function reads the value at the specified location in the object dictionary and returns it.



index	Index of the object to be read in the object dictionary
subindex	Subindex of the object to be read in the object dictionary
Output value	Content of the OD entry



#### Note

Active waiting for a value in the object dictionary should always be associated with a yield().

#### **Example**

```
while (od_read(2400,2) != 0) // wait until 2400:2 is set
{ yield(); }
```

#### 9.3.2 Process control

```
void yield()
```

This function returns the processor time to the operating system. In the next time slot, the program continues at the location after the call.

```
void sleep (U32 ms)
```

This function returns the processor time to the operating system for the specified number of milliseconds. The user program is then continued at the location after the call.

mo	Time to be waited in milliseconds
ms	Time to be waited in milliseconds
	Third to be mained in thimself the



# 10 Description of the object dictionary

#### 10.1 Overview

This chapter contains a description of all objects.

You will find information here on:

- Functions
- Object descriptions ("Index")
- Value descriptions ("Subindices")
- · Descriptions of bits
- Description of the object

# 10.2 Structure of the object description

The description of the object entries always has the same structure and usually consists of the following sections:

#### **Function**

The function of the object dictionary is briefly described in this section.

#### **Object description**

This table provides detailed information on the data type, preset values and similar. An exact description can be found in section "**Object description**"

#### Value description

This table is only available with the "Array" or "Record" data type and provides exact information about the sub-entries. A more exact description of the entries can be found in section "Value description"

#### **Description**

Here, more exact information on the individual bits of an entry is provided or any compositions explained. A more exact description can be found in section "**Description**"

# 10.3 Object description

The object description consists of a table that contains the following entries:

#### Index

Designates the object index in hexadecimal notation.

#### **Object name**

The name of the object.

#### **Object Code**

The type of object. This can be one of the following entries:

- VARIABLE: In this case, the object consists of only a variable that is indexed with subindex
   0.
- ARRAY: These objects always consists of a subindex 0 which specifies the number of subentries – and the sub-entries themselves, beginning with index 1. The data type within an array never changes, i.e., sub-entry 1 and all subsequent entries are always of the same data type.
- RECORD: These objects always consists of a subindex 0 which specifies the number of sub-entries and the sub-entries themselves, beginning with index 1. Unlike an ARRAY, the data type of the sub-entries can vary. This means that, e.g., sub-entry 1 may be of a different data type than sub-entry 2.



 VISIBLE\_STRING: The object describes a character string coded in ASCII. The length of the string is specified in subindex 0; the individual characters are stored beginning in subindex 1. These character strings are **not** terminated by a null character.

#### Data type

The size and interpretation of the object is specified here. The following notation is used for the "VARIABLE" object code:

- A distinction is made between entries that are signed; these are designated with the prefix "SIGNED". For entries that are unsigned, the prefix "UNSIGNED" is used.
- The size of the variable in bits is placed before the prefix and can be 8, 16 or 32.

#### Savable

Described here is whether this object is savable and, if so, in which category.

#### Firmware version

The firmware version beginning with which the object is available is entered here.

#### Change history (ChangeLog)

Any changes to the object are noted here.

There are also the following table entries for the "VARIABLE" data type:

#### **Access**

The access restriction is entered here. The following restrictions are available:

- "read/write": The object can both be read as well as written
- "read only": The object can only be read from the object dictionary. It is not possible to set a
  value.

#### **PDO** mapping

Some bus systems, such as CANopen or EtherCAT, support PDO mapping. Described in this table entry is whether the object can be inserted into a mapping and, if so, into which. The following designations are available here:

- "no": The object may not be entered in a mapping.
- "TX-PDO": The object may be entered in an RX mapping.
- "RX-PDO": The object may be entered in a TX mapping.

#### **Allowed values**

In some cases, only certain values may be written in the object. If this is the case, these values are listed here. If there are no restrictions, the field is empty.

#### Preset value

To bring the controller to a secured state when switching on, it is necessary to preset a number of objects with values. The value that is written in the object when the controller is started is noted in this table entry.

# 10.4 Value description



#### Note

For the sake of clarity, a number of subindices are grouped together if the entries all have the same name.



Listed in the table with the "Value description" heading are all data for sub-entries with subindex 1 or higher. The table contains the following entries:

#### **Subindex**

Number of the currently written sub-entry.

#### Name

Name of the sub-entry.

#### Data type

The size and interpretation of the sub-entry is specified here. The following notation always applies here:

- A distinction is made between entries that are signed; these are designated with the prefix "SIGNED". For entries that are unsigned, the prefix "UNSIGNED" is used.
- The size of the variable in bits is placed before the prefix and can be 8, 16 or 32.

#### Access

The access restriction for the sub-entry is entered here. The following restrictions are available:

- "read/write": The object can both be read as well as written
- "read only": The object can only be read from the object dictionary. It is not possible to set a
  value.

#### **PDO** mapping

Some bus systems, such as CANopen or EtherCAT, support PDO mapping. Described in this table entry is whether the sub-entry can be inserted into a mapping and, if so, into which. The following designations are available here:

- "no": The object may not be entered in a mapping.
- "TX-PDO": The object may be entered in an RX mapping.
- "RX-PDO": The object may be entered in a TX mapping.

#### **Allowed values**

In some cases, only certain values may be written in the sub-entry. If this is the case, these values are listed here. If there are no restrictions, the field is empty.

#### **Preset value**

To bring the controller to a secured state when switching on, it is necessary to preset a number of sub-entries with values. The value that is written in the sub-entry when the controller is started is noted in this table entry.

# 10.5 Description

This section may be present if use requires additional information. If individual bits of an object or subentry have different meaning, diagrams as shown in the following example are used.

**Example:** The object is 8 bits in size; bit 0 and bit 1 have different functions. Bits 2 and 3 are grouped into one function; the same applies for bits 4 to 7.

7	6	5	4	3 2		1	0
	Exam	ple [4]		Exam	nple [2]	В	Α

#### Example [4]

Description of bit 4 up to and including bit 7; these bits are logically related. The 4 in square brackets specifies the number of related bits. A list with possible values and their description is often attached at this point.



#### Example [2]

Description of bits 3 and 2; these bits are logically related. The 2 in square brackets specifies the number of related bits.

- Value 00<sub>b</sub>: The description here applies if bit 2 and bit 3 are "0".
- Value 01<sub>b</sub>: The description here applies if bit 2 is "0" and bit 3 is "1".
- Value 10<sub>b</sub>: The description here applies if bit 2 is "1" and bit 3 is "0".
- Value 11<sub>b</sub>: The description here applies if bit 2 and bit 3 are "1".

В

Description of bit B; no length is specified for a single bit.

Α

Description of bit A; bits with a gray background are not used.

# 1000h Device Type

#### **Function**

Describes the controller type.

## **Object description**

Index	1000 <sub>h</sub>
Object name	Device Type
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	• PD4-E591L42-E-65-5: 00040192 <sub>h</sub>
	• PD4-E601L42-E-65-5: 00040192 <sub>h</sub>
	• PD4-EB59CD-E-65-5: 00020192 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Motor T	ype [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
						Devi	ce profile	e numbe	r [16]						

#### Motor Type[16]

Describes the supported motor type. The following values are possible:

- Bit 23 to bit 16: Value "1": Servo drive
- Bit 23 to bit 16: Value "2": Stepper motor



## Device profile number[16]

Describes the supported CANopen standard.

Values:

 $0192_h$  or  $0402_d$  (preset value): The CiA 402 standard is supported.

# 1001h Error Register

## **Function**

Error register: The corresponding error bit is set in case of an error. If the error no longer exists, it is deleted automatically.

# **Object description**

Index	1001 <sub>h</sub>
Object name	Error Register
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

7	6	5	4	3	2	1	0	
MAN	RES	PROF	СОМ	TEMP	VOL	CUR	GEN	

#### **GEN**

General error

**CUR** 

Current

VOL

Voltage

**TEMP** 

Temperature

COM

Communication

**PROF** 

Relates to the device profile



**RES** 

Reserved, always "0"

MAN

Manufacturer-specific: The motor turns in the wrong direction.

# 1003h Pre-defined Error Field

#### **Function**

This object contains an error stack with up to eight entries.

# **Object description**

Index 1003<sub>h</sub>
Object name Pre-defir

Object name Pre-defined Error Field

Object Code ARRAY

Data type UNSIGNED32

Savable no

Firmware version FIR-v1426

Change history

# Value description

Subindex 00<sub>h</sub>

Name Number Of Errors
Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

Subindex 01<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

PDO mapping no

Allowed values



Preset value	0000000 <sub>h</sub>	
	<del></del>	
Subindex	03 <sub>h</sub>	
Name	Standard Error Field	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	Standard Error Field	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	Standard Error Field	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	06	
Name	06 <sub>h</sub> Standard Error Field	
	UNSIGNED32	
Data type Access		
	read only	
PDO mapping Allowed values	no	
Preset value	0000000 <sub>h</sub>	
Preset value		
Subindex	07 <sub>h</sub>	
Name	Standard Error Field	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	0000000 <sub>h</sub>	
110001 Value		
Subindex	08 <sub>h</sub>	



138

Name	Standard Error Field
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

# **Description**

#### **General function**

If a new error occurs, it is entered in subindex 1. The already existing entries in subindices 1 to 7 are moved back one position. The error in subindex 7 is thereby removed.

The number of errors that have already occurred can be read from the object with subindex 0. If no error is currently entered in the error stack, it is not possible to read one of the eight subindices 1-8 and an error (abort code =  $08000024_h$ ) is sent in response. If a "0" is written in subindex 0, counting starts again from the beginning.

#### **Bit description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Error Number [8]							Error Class [8]								
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Error Code [16]														

#### **Error Number [8]**

This can be used to pinpoint the cause of the error. The meaning of the number can be found in the following table.

Error number	Description
0	Watchdog-Reset
1	Input voltage too high
2	Output current too high
3	Input voltage too low
4	Error at fieldbus
6	CANopen only: NMT master takes too long to send nodeguarding request
7	Encoder error due to electrical fault or defective hardware
9	Error in the A/B track of the encoder
10	Warning: Positive limit switch exceeded
11	Warning: Negative limit switch exceeded
12	Overtemperature error
13	The values of object <b>6065</b> <sub>h</sub> (Following Error Window) and object <b>6066</b> <sub>h</sub> (Following Error Time Out) were exceeded; a fault was triggered.
14	Warning: Nonvolatile memory full. The current save process could not be completed; parts of the data of the save process are lost. Controller must be restarted for cleanup work.
15	Motor blocked
16	Warning: Nonvolatile memory damaged; controller must be restarted for cleanup work (all saved objects are reset to default).
17	CANopen only: Slave took too long to send PDO messages.



Error number	Description
18	Hall sensor faulty
19	CANopen only: PDO not processed due to a length error
20	CANopen only: PDO length exceeded
21	Warning: Restart the controller to avoid future errors when saving (nonvolatile memory full/corrupt).
22	Rated current must be set (203B <sub>h</sub> :01 <sub>h</sub> /6075 <sub>h</sub> )
23	Encoder resolution, number of pole pairs and some other values are incorrect.
24	Motor current is too high, adjust the PI parameters.
25	Internal software error, generic
26	Current too high at digital output
27	CANopen only: Unexpected sync length
30	Error in speed monitoring: slippage error too large

# Error Class[8]

This byte is identical to object  $1001_h$ 

## Error Code[16]

Refer to the following table for the meaning of the bytes.

Error Code	Description
1000 <sub>h</sub>	General error
2300 <sub>h</sub>	Current at the controller output too large
3100 <sub>h</sub>	Overvoltage/undervoltage at controller input
4200 <sub>h</sub>	Temperature error within the controller
6010 <sub>h</sub>	Software reset (watchdog)
6100 <sub>h</sub>	Internal software error, generic
6320 <sub>h</sub>	Rated current must be set (203B <sub>h</sub> :01 <sub>h</sub> /6075 <sub>h</sub> )
7121 <sub>h</sub>	Motor blocked
7305 <sub>h</sub>	Incremental encoder or Hall sensor faulty
7600 <sub>h</sub>	Warning: Nonvolatile memory full or corrupt; restart the controller for cleanup work
8000 <sub>h</sub>	Error during fieldbus monitoring
8130 <sub>h</sub>	CANopen only: "Life Guard" error or "Heartbeat" error
8200 <sub>h</sub>	CANopen only: Slave took too long to send PDO messages.
8210 <sub>h</sub>	CANopen only: PDO was not processed due to a length error
8220 <sub>h</sub>	CANopen only: PDO length exceeded
8240 <sub>h</sub>	CANopen only: Unexpected sync length
8400 <sub>h</sub>	Error in speed monitoring: slippage error too large
8611 <sub>h</sub>	Position monitoring error: Following error too large
8612 <sub>h</sub>	Position monitoring error: Limit switch exceeded



## 1008h Manufacturer Device Name

#### **Function**

Contains the device name as character string.

# **Object description**

Index	1008 <sub>h</sub>
Object name	Manufacturer Device Name
Object Code	VARIABLE
Data type	VISIBLE_STRING
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	<ul> <li>PD4-E591L42-E-65-5: PD4-E591L42-E-65-5</li> <li>PD4-E601L42-E-65-5: PD4-E601L42-E-65-5</li> <li>PD4-EB59CD-E-65-5: PD4-EB59CD-E-65-5</li> </ul>
Firmware version	FIR-v1426
Change history	

# 1009h Manufacturer Hardware Version

## **Function**

This object contains the hardware version as character string.

# **Object description**

Index	1009 <sub>h</sub>
Object name	Manufacturer Hardware Version
Object Code	VARIABLE
Data type	VISIBLE_STRING
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	0
Firmware version	FIR-v1426
Change history	

# **100Ah Manufacturer Software Version**

## **Function**

This object contains the software version as character string.



# **Object description**

Index 100A<sub>h</sub>

Object name Manufacturer Software Version

Object Code VARIABLE

Data type VISIBLE\_STRING

Savable no

Access read only

PDO mapping no

Allowed values

Preset value FIR-v1825-B577172

Firmware version FIR-v1426

Change history

#### 1010h Store Parameters

#### **Function**

This object is used to start the saving of objects. See chapter **Saving objects**.

# **Object description**

Index 1010<sub>h</sub>

Object name Store Parameters

Object Code ARRAY

Data type UNSIGNED32

Savable no

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1426

Change history Firmware version FIR-v1436: "Object name" entry changed from

"Store Parameter" to "Store Parameters".

Firmware version FIR-v1436: The number of entries was changed

from 3 to 4.

Firmware version FIR-v1512: The number of entries was changed

from 4 to 5.

Firmware version FIR-v1540: The number of entries was changed

from 5 to 7.

Firmware version FIR-v1738-B501312: The number of entries was

changed from 7 to 14.

## Value description

Subindex	00 <sub>h</sub>



Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 0D<sub>h</sub>

Subindex 01<sub>h</sub>

Name Save All Parameters To Non-volatile Memory

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Save Communication Parameters To Non-volatile Memory

Data type UNSIGNED32
Access read / write

no

no

PDO mapping

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 03<sub>h</sub>

Name Save Application Parameters To Non-volatile Memory

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 04<sub>h</sub>

Name Save Customer Parameters To Non-volatile Memory

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 05<sub>h</sub>

Name Save Drive Parameters To Non-volatile Memory

Data type UNSIGNED32
Access read / write



PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	Save Tuning Parameters To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	Save Miscellaneous Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	08 <sub>h</sub>
Name	Save Reserved1 Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	09 <sub>h</sub>
Name	Save Reserved2 Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	0A <sub>h</sub>
Name	Save CANopen Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	110
Preset value	00000001 <sub>h</sub>
- TOSOL VAIUE	



Subindex	0B <sub>h</sub>
Name	Save Modbus RTU Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000001 <sub>h</sub>
Subindex	0C <sub>h</sub>
Name	Save Ethernet Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000001 <sub>h</sub>
Subindex	0D <sub>h</sub>
Name	Save Profibus Configurations To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000001 <sub>h</sub>

# **Description**

Each subindex of the object stands for a certain memory class. By reading out the entry, it is possible to determine whether (value "1") or not (value="0") this memory category can be saved.

To start the save process of a memory category, value "65766173<sub>h</sub>" must be written in the corresponding subindex. This corresponds to the decimal of 1702257011<sub>d</sub> or the ASCII string save. As soon as the saving process is completed, the save command is again overwritten with the value "1", since saving is possible again.

For a detailed description, see chapter **Saving objects**.

## **1011h Restore Default Parameters**

#### **Function**

This object can be used to reset all or part of the object dictionary to the default values. See chapter **Saving objects**.

# **Object description**

Index	1011 <sub>h</sub>	
Object name	Restore Default Parameters	
Object Code	ARRAY	
Data type	UNSIGNED32	



Savable no

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1426

Change history Firmware version FIR-v1436: "Object Name" entry changed from

"Restore Default Parameter" to "Restore Default Parameters".

Firmware version FIR-v1436: The number of entries was changed

from 2 to 4.

Firmware version FIR-v1512: The number of entries was changed

from 4 to 5.

Firmware version FIR-v1512: "Name" entry changed from "Restore

The Comm Default Parameters" to "Restore Communication Default

Parameters".

Firmware version FIR-v1512: "Name" entry changed from "Restore

The Application Default Parameters" to "Restore Application Default

Parameters".

Firmware version FIR-v1540: The number of entries was changed

from 5 to 7.

Firmware version FIR-v1738-B501312: The number of entries was

changed from 7 to 14.

# Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 0D<sub>h</sub>

Subindex 01<sub>h</sub>

Name Restore All Default Parameters

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Restore Communication Default Parameters

Data type UNSIGNED32
Access read / write



PDO mapping	no	
Allowed values	0000001	
Preset value	00000001 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	Restore Application Default Parameters	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0000001 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	Restore Customer Default Parameters	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0000001 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	Restore Drive Default Parameters	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000001 <sub>h</sub>	
Subindex	06 <sub>h</sub>	
Name	Restore Tuning Default Parameters	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000001 <sub>h</sub>	
-		
Subindex	07 <sub>h</sub>	
Name	Restore Miscellaneous Configurations	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000001 <sub>h</sub>	



Subindex	08 <sub>h</sub>		
Name	Restore Reserved1 Configurations To Non-volatile Memory		
Data type	UNSIGNED32		
Access	read / write		
PDO mapping	no		
Allowed values			
Preset value	00000000 <sub>h</sub>		
Subindex	09 <sub>h</sub>		
Name	Restore Reserved2 Configurations To Non-volatile Memory		
Data type	UNSIGNED32		
Access	read / write		
PDO mapping	no		
Allowed values			
Preset value	0000000 <sub>h</sub>		
Subindex	0A <sub>h</sub>		
Name	Restore CANopen Configurations To Non-volatile Memory		
Data type	UNSIGNED32		
Access	read / write		
PDO mapping	no		
Allowed values			
Preset value	00000001 <sub>h</sub>		
Subindex	0B <sub>h</sub>		
Name	Restore Modbus RTU Configurations To Non-volatile Memory		
Data type	UNSIGNED32		
Access	read / write		
PDO mapping	no		
Allowed values			
Preset value	00000001 <sub>h</sub>		
Subindex	0C <sub>h</sub>		
Name	Restore Ethernet Configurations To Non-volatile Memory		
Data type	UNSIGNED32		
Access	read / write		
PDO mapping	no		
Allowed values			
Preset value	00000001 <sub>h</sub>		
Subindex	$0D_{h}$		
Name	Restore Profibus Configurations To Non-volatile Memory		
Data type	UNSIGNED32		



Access read / write

PDO mapping no

Allowed values

Preset value 00000001<sub>h</sub>

## **Description**

If the value  $64616F6C_h$  (or  $1684107116_d$  or ASCII load) is written in this object, part or all of the object dictionary is reset to the default values. The subindex that is used decides which range is reset.

For a detailed description, see chapter Discarding the saved data.

# **1018h Identity Object**

### **Function**

This object returns general information on the device, such as manufacturer, product code, revision and serial number.



Tip

Have these values ready in the event of service inquiries.

## **Object description**

Index	1018 <sub>h</sub>
Object name	Identity Object
Object Code	RECORD
Data type	IDENTITY
Savable	no
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	Vendor-ID
Data type	UNSIGNED32
Access	read only



PDO mapping	no
-------------	----

Allowed values

Preset value 0000026C<sub>h</sub>

Outle to allow	00
Subindex	02 <sub>h</sub>

Name Product Code
Data type UNSIGNED32
Access read only

PDO mapping

Allowed values

Preset value • PD4-E591L42-E-65-5: 00000037<sub>h</sub>

no

PD4-E601L42-E-65-5: 00000040<sub>h</sub>
 PD4-EB59CD-E-65-5: 00000049<sub>h</sub>

Subindex 03<sub>h</sub>

Name Revision Number
Data type UNSIGNED32
Access read only
PDO mapping no

Allowed values

Preset value 07210000<sub>h</sub>

Subindex 04<sub>h</sub>

Name Serial Number
Data type UNSIGNED32
Access read only
PDO mapping no
Allowed values

Preset value 00000000<sub>h</sub>

# **1020h Verify Configuration**

### **Function**

This object indicates the date and time that the configuration was stored.

A configuration tool or a master can use this object to verify the configuration after a reset and, if necessary, perform a new configuration.

The tool must set the date and time before the storage mechanism is started (see chapter **Saving objects**).

## **Object description**

Index 1020<sub>h</sub>

Object name Verify Configuration

Object Code ARRAY



Data type UNSIGNED32

Savable yes, category: verify

no

Access read only

PDO mapping

Allowed values
Preset value

Firmware version

ware version FIR-v1540

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

no

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Configuration Date
Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Configuration Time
Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Subindex 01<sub>h</sub> (configuration date) is to contain the number of days since 1 January 1984.

Subindex 02<sub>h</sub> (configuration time) is to contain the number of milliseconds since midnight.

## 1F50h Program Data

#### **Function**

This object is used to program memory areas of the controller. Each entry stands for a certain memory area.



# **Object description**

Index 1F50<sub>h</sub> Object name Program Data Object Code **ARRAY** Data type **DOMAIN** Savable no Access read only PDO mapping no Allowed values Preset value Firmware version FIR-v1540 Change history

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Program Data Bootloader/firmware
Data type	DOMAIN
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0
Subindex	02 <sub>h</sub>
Name	Program Data NanoJ
Data type	DOMAIN
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0
Subindex	03 <sub>h</sub>
Name	Program Data DataFlash
Data type	DOMAIN

read / write

Version: 1.1.0 / FIR-v1825

Access



PDO mapping	no		
Allowed values			
Preset value	0		

# **1F51h Program Control**

## **Function**

This object is used to control the programming of memory areas of the controller. Each entry stands for a certain memory area.

# **Object description**

Index	1F51 <sub>h</sub>
Object name	Program Control
Object Code	ARRAY
Data type	UNSIGNED8
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Program Control Bootloader/firmware
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Program Control NanoJ



**UNSIGNED8** Data type Access read / write

PDO mapping

Allowed values Preset value

 $00_h$ 

no

Subindex  $03_h$ 

Name Program Control DataFlash

no

**UNSIGNED8** Data type read / write Access

PDO mapping

Allowed values

Preset value  $00_h$ 

## **1F57h Program Status**

### **Function**

This object indicates the programming status during the programming of memory areas of the controller. Each entry stands for a certain memory area.

# **Object description**

1F57<sub>h</sub> Index Object name **Program Status Object Code ARRAY** Data type **UNSIGNED32** Savable no Access read only

PDO mapping

Allowed values Preset value

Firmware version FIR-v1540

Change history

## Value description

Subindex  $00_h$ 

Highest Sub-index Supported Name

no

**UNSIGNED8** Data type read only Access PDO mapping no

Allowed values

Preset value  $03_h$ 



Subindex	01 <sub>h</sub>	
Name	Program Status Bootloader/firmware	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	02 <sub>h</sub>	
Name	Program Status NanoJ	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	Program Status DataFlash	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	

# 2028h MODBUS Slave Address

### **Function**

This object contains the slave address for Modbus. See chapter **Communication settings**.

 $00000000_{h}$ 

# **Object description**

Allowed values

Preset value

Index	2028 <sub>h</sub>
Object name	MODBUS Slave Address
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	yes, category: Modbus RTU
Access	read / write
PDO mapping	no
Allowed values	1-247
Preset value	05 <sub>h</sub>
Firmware version	FIR-v1436
Change history	Firmware version FIR-v1748-B531667: "Savable" entry changed from "yes, category: communication" to "yes, category: Modbus RTU".



## 202Ah MODBUS RTU Baudrate

### **Function**

This object contains the baud rate of the Modbus in Bd. See chapter Communication settings.

### **Object description**

Index 202A<sub>h</sub>

Object name MODBUS RTU Baudrate

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: Modbus RTU

Access read / write

PDO mapping no

Allowed values

Preset value 00004B00<sub>h</sub> Firmware version FIR-v1436

Change history Firmware version FIR-v1748-B531667: "Savable" entry changed from

"yes, category: communication" to "yes, category: Modbus RTU".

# 202Ch MODBUS RTU Stop Bits

#### **Function**

This object contains the number of stop bits of the Modbus.

## **Object description**

Index 202C<sub>h</sub>

Object name MODBUS RTU Stop Bits

Object Code VARIABLE
Data type UNSIGNED8

Savable no

Access read only

PDO mapping no

Allowed values

Preset value 01<sub>h</sub>

Firmware version FIR-v1436

Change history Firmware version FIR-v1540: "Savable" entry changed from "yes,

category: communication" to "no".

Firmware version FIR-v1540: "Access" table entry for subindex 00

changed from "read/write" to "read only".

### **Description**

The number of stop bits is dependent on the parity, which can be set in object 202D<sub>h</sub>.



Number of stop bits	Value in object 202C <sub>h</sub>
1	0
2	2

# 202Dh MODBUS RTU Parity

### **Function**

For Modbus RTU, this object sets the number of parity bits and stop bits.

## **Object description**

Index	202D <sub>h</sub>
Object name	MODBUS RTU Parity
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	yes, category: Modbus RTU
Access	read / write
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>
Firmware version	FIR-v1540
Change history	Firmware version FIR-v1748-B531667: "Savable" entry changed from "yes, category: communication" to "yes, category: Modbus RTU".

# **Description**

The following values apply:

Value "0x00": Parity None, Stop Bits 2
Value "0x04": Parity Even, Stop Bits 1

• Value "0x06": Parity Odd, Stop Bits 1

### 2030h Pole Pair Count

### **Function**

Contains the number of pole pairs of the connected motor.

# **Object description**

Index	2030 <sub>h</sub>
Object name	Pole Pair Count
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: tuning
Access	read / write
PDO mapping	no
Allowed values	



Preset value PD4-E591L42-E-65-5: 00000032<sub>h</sub>

PD4-E601L42-E-65-5: 00000032<sub>h</sub>

PD4-EB59CD-E-65-5: 00000003<sub>h</sub>

Firmware version

FIR-v1426

Change history Firmware version FIR-v1540: "Savable" entry changed from "no" to

"yes, category: tuning".

#### 2031h Max Motor Current

### **Function**

Enter the maximum permissible motor current in milliamperes here. All current values are limited by

Within the controller, the entered value is always interpreted as the root mean square.

## **Object description**

Index	2031 <sub>h</sub>
Object name	Max Motor Current
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: tuning
Access	read / write
PDO mapping	no
Allowed values	
Preset value	<ul> <li>PD4-E591L42-E-65-5: 00000834<sub>h</sub></li> <li>PD4-E601L42-E-65-5: 00000834<sub>h</sub></li> <li>PD4-EB59CD-E-65-5: 00001770<sub>h</sub></li> </ul>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1614: "Savable" entry changed from "yes, category: application" to "yes, category: tuning".
	Firmware version FIR-v1614: "Object Name" entry changed from "Peak Current" to "Max Current".
	Firmware version FIR-v1748-B538662: "Object Name" entry changed from "Maximum Current" to "Max Motor Current".

# 2034h Upper Voltage Warning Level

### **Function**

This object contains the threshold value for the "overvoltage" error in millivolts.

## **Object description**

Index	2034 <sub>h</sub>
Object name	Upper Voltage Warning Level



Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value 0000C92C<sub>h</sub> Firmware version FIR-v1426

Change history

### **Description**

If the input voltage of the controller exceeds this threshold value, the motor is switched off and an error triggered. This error is reset automatically if the input voltage is less than (voltage of object 2034<sub>h</sub> minus 2 volts).

## 2035h Lower Voltage Warning Level

#### **Function**

This object contains the threshold value for the "Undervoltage" error in millivolts.

### **Object description**

Index 2035<sub>h</sub> Lower Voltage Warning Level Object name **VARIABLE** Object Code Data type **UNSIGNED32** Savable yes, category: application read / write Access PDO mapping no Allowed values Preset value 00002710<sub>h</sub> Firmware version FIR-v1426 Change history

### **Description**

If the input voltage of the controller falls below this threshold value, the motor is switched off and an error triggered. The error is reset automatically if the input voltage exceeds the voltage of object 2035<sub>h</sub> plus 1.5 volts.

# 2036h Open Loop Current Reduction Idle Time

#### **Function**

This object describes the time in milliseconds that the motor must be at a standstill before current reduction is activated.



## **Object description**

Index 2036<sub>h</sub>

Object name Open Loop Current Reduction Idle Time

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value 000003E8<sub>h</sub> Firmware version FIR-v1426

Change history

## 2037h Open Loop Current Reduction Value/factor

### **Function**

This object describes the rms current to which the motor current is to be reduced if current reduction is activated in open loop (bit 3 in  $3202_h = "1"$ ) and the motor is at a standstill.

### **Object description**

Index 2037<sub>h</sub>

Object name Open Loop Current Reduction Value/factor

Object Code VARIABLE
Data type INTEGER32

Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value FFFFFCE<sub>h</sub> Firmware version FIR-v1426

Change history

### **Description**

#### Value of 2037<sub>h</sub> greater than or equal to 0 and less than value 6075<sub>h</sub>

Current is reduced to the value entered here. The value is in mA and interpreted as root mean square.

### Value of 2037<sub>h</sub> in the range from -1 to -100

The entered value is interpreted as a percentage and determines the reduction of the rated current in  $2037_h$ . The value in  $6075_h$  is used for the calculation.

Example: Object  $6075_h$  has the value 4200 mA. The value -60 in  $2037_h$  reduces the current by 60% of  $6075_h$ . The result is a current reduction to a root mean square of  $6075_h$  \*  $(2037_h + 100) / 100 = 1680$  mA.



The value -100 in  $2037_h$  would, for example, mean that a current reduction is set to a root mean square of 0 mA.

# 2038h Brake Controller Timing

### **Function**

This object contains the times for the *brake control* in milliseconds as well as the PWM frequency and the duty cycle.

## **Object description**

Index	2038 <sub>h</sub>
Object name	Brake Controller Timing
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	06 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Close Brake Idle Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Shutdown Power Idle Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>



Subindex	03 <sub>h</sub>
Name	Open Brake Delay Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Start Operation Delay Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	PWM Frequency
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	between 0 and 2000 (7D0 <sub>h</sub> )
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	PWM Duty Cycle
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	0, between 2 and 100 (64 <sub>h</sub> )
Preset value	00000000 <sub>h</sub>

# **Description**

The subindices have the following functions:

- 01<sub>h</sub>: Time between motor standstill and the closing of the brake.
- 02<sub>h</sub>: Time between the closing of the brake and the switching off of the motor current.
- 03<sub>h</sub>: Time between the switching on of the motor current and opening of the brake.
- 04<sub>h</sub>: Time between the opening of the brake and when the *Operation enabled* state of the **CiA 402 Power State Machine** is reached.
- 05<sub>h</sub>: Frequency of the brake PWM in hertz.
- 06<sub>h</sub>: Duty cycle of the brake PWM in percent.



# **2039h Motor Currents**

### **Function**

This object contains the measured motor currents in mA.

# **Object description**

Index	2039 <sub>h</sub>
Object name	Motor Currents
Object Code	ARRAY
Data type	INTEGER32
Savable	no
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 01 changed from "no" to "TX-PDO".
	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 02 changed from "no" to "TX-PDO".
	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 03 changed from "no" to "TX-PDO".
	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 04 changed from "no" to "TX-PDO".

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	I_d
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	I_q
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO



Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	I_a	
Data type	INTEGER32	
Access	read only	
PDO mapping	TX-PDO	
Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	I_b	
Data type	INTEGER32	
Access	read only	
PDO mapping	TX-PDO	
Allowed values		
Preset value	0000000 <sub>h</sub>	

# **Description**



### Note

Motor currents  $I_d$  (subindex  $01_h$ ) and  $I_q$  (subindex  $02_h$ ) are only displayed if **closed loop** was activated; the value 0 is otherwise output.

# 203Ah Homing On Block Configuration

### **Function**

This object contains the parameters for *Homing on Block* (see chapter **Homing**)

## **Object description**

Index	203A <sub>h</sub>
Object name	Homing On Block Configuration
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Access	
PDO mapping	
Allowed values	
Preset value	
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1540: The number of entries was changed from 4 to 3.



Firmware version FIR-v1540: "Name" entry changed from "Period Of Blocking" to "Block Detection time".

Firmware version FIR-v1614: "Data Type" entry changed from "UNSIGNED32" to "INTEGER32".

Firmware version FIR-v1614: "Savable" entry changed from "no" to "yes, category: application".

Firmware version FIR-v1614: "Data Type" entry changed from "UNSIGNED32" to "INTEGER32".

Firmware version FIR-v1614: "Data Type" entry changed from "UNSIGNED32" to "INTEGER32".

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	Minimum Current For Block Detection
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	<ul> <li>PD4-E591L42-E-65-5: 000004EC<sub>h</sub></li> </ul>
	<ul> <li>PD4-E601L42-E-65-5: 000004EC<sub>h</sub></li> </ul>
	<ul> <li>PD4-EB59CD-E-65-5: 000015E0<sub>h</sub></li> </ul>

Subindex	02 <sub>h</sub>	
Name	Block Detection Time	
Data type	INTEGER32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	000000C8 <sub>h</sub>	

### **Description**

The subindices have the following function:

01<sub>h</sub>: Specifies the current limit value above which blocking is to be detected. Positive numerical values specify the current limit in mA, negative numbers specify a percentage of object 2031<sub>h</sub>:01<sub>h</sub>.



Example: The value "1000" corresponds to 1000 mA (= 1 A); the value "-70" corresponds to 70% of  $2031_h$ .

 02<sub>h</sub>: Specifies the time in ms that the motor is to continue to travel against the block after block detection.

### 203Bh I2t Parameters

### **Function**

This object contains the parameters for I<sup>2</sup>t monitoring.

I<sup>2</sup>t monitoring is activated by entering a value greater than 0 in **203B**<sub>h</sub>:01 and **203B**<sub>h</sub>:02 and a value greater than 1000 in **6073**<sub>h</sub> (see **I2t Motor overload protection**).

With one exception, I<sup>2</sup>t monitoring can only be used for *closed loop* mode: If I<sup>2</sup>t is activated in *open loop* mode, the current is reduced to the smaller of **203B**<sub>h</sub>:01<sub>h</sub>, **6073**<sub>h</sub> and **2031**<sub>h</sub>.

## **Object description**

Index	203B <sub>h</sub>
Object name	I2t Parameters
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: tuning
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1512: "Savable" entry changed from "no" to "yes, category: application".
	Firmware version FIR-v1512: The number of entries was changed from 7 to 8.
	Firmware version FIR-v1614: "Savable" entry changed from "yes, category: application" to "yes, category: tuning".
	Firmware version FIR-v1748-B538662: "Name" entry changed from "Nominal Current" to "Motor Rated Current".

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	07 <sub>h</sub>

Subindex	01 <sub>h</sub>	
Name	Motor Rated Current	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	



Preset value PD4-E591L42-E-65-5: 00000834<sub>h</sub>

PD4-E601L42-E-65-5: 00000834<sub>h</sub>

PD4-EB59CD-E-65-5: 00000BB8<sub>h</sub>

Subindex  $02_h$ 

Name Maximum Duration Of Peak Current

no

**UNSIGNED32** Data type Access read / write

PDO mapping

Allowed values

Preset value PD4-E591L42-E-65-5: 00000000<sub>h</sub>

PD4-E601L42-E-65-5: 00000000<sub>h</sub>

PD4-EB59CD-E-65-5: 000003E8<sub>h</sub>

 $03_{h}$ Subindex

Name Threshold **UNSIGNED32** Data type Access read / write

PDO mapping no

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $04_{h}$ 

Name CalcValue **UNSIGNED32** Data type Access read / write

PDO mapping no

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $05_h$ 

Name LimitedCurrent Data type **UNSIGNED32** read / write Access no

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

06<sub>h</sub> Subindex Name Status

**UNSIGNED32** Data type read / write Access



PDO mapping Allowed values	no
Preset value	0000000 <sub>h</sub>
. 10001 74.40	
Subindex	07 <sub>h</sub>
Name	ActualResistance
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	

### **Description**

Preset value

The subindices are divided into two groups: subindex  $01_h$  and  $02_h$  contain parameters for the control, subindices  $03_h$  to  $06_h$  are status values. The functions are as follows:

- 01<sub>h</sub>: The rated current specified in the motor data sheet is entered here in mA. This must be smaller than the current entered in 2031<sub>h</sub> and 6073<sub>h</sub>, otherwise monitoring is not activated. The specified value is interpreted as root mean square.
- 02<sub>h</sub>: Specifies the maximum duration of the maximum current (**6073**<sub>h</sub>) in ms.

0000000<sub>h</sub>

- 03<sub>h</sub>: Threshold, specifies the limit in mA that determines whether the maximum current or rated current is switched to.
- 04<sub>h</sub>: CalcValue, specifies the calculated value that is compared with the threshold for setting the
  current
- 05<sub>h</sub>: LimitedCurrent, contains the momentary current as root mean square set by I<sup>2</sup>t.
- 06<sub>h</sub>: Current status. If the sub-entry value is "0", I<sup>2</sup>t is deactivated; if the value is "1", I<sup>2</sup>t is activated.

## 203Dh Torque Window

### **Function**

Specifies a symmetrical range relative to the target torque within which the target is considered having been met.

If the value is set to "FFFFFFF"<sub>h</sub>, monitoring is switched off, the "Target reached" bit in object **6041**<sub>h</sub> (statusword) is never set.

### **Object description**

Index	203D <sub>h</sub>
Object name	Torque Window
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1540



Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".

# 203Eh Torque Window Time Out

### **Function**

The current torque must be within the "Torque Window"  $(203D_h)$  for this time (in milliseconds) for the target torque to be considered having been met.

## **Object description**

Index	203E <sub>h</sub>
Object name	Torque Window Time Out
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1540
Change history	Firmware version FIR-v1614: "Savable" entry changed from "no" to "yes, category: application".
	Firmware version FIR-v1738-B501312: "Object Name" entry changed

from "Torque Window Time" to "Torque Window Time Out".

# 203Fh Max Slippage Time Out

### **Function**

Time in milliseconds until an excessively large slippage error in **Profile Velocity** mode results in an error message.

## **Object description**

Index	203F <sub>h</sub>
Object name	Max Slippage Time Out
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0064 <sub>h</sub>
Firmware version	FIR-v1738-B501312
Change history	



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## **Description**

If the actual speed deviates so much from the set speed that the value (absolute value) of this object is exceeded, bit 13 in object **6041**<sub>h</sub> is set. The deviation must last longer than the time in object **203F**<sub>h</sub>.

A reaction to the slippage error can be set in object  $\bf 3700_h$ . If a reaction is defined, an error is also entered in object  $\bf 1003_h$ .

# 2057h Clock Direction Multiplier

### **Function**

The clock count value in **Clock-direction mode** is multiplied by this value before it is processed further.

## **Object description**

Index	2057 <sub>h</sub>
Object name	Clock Direction Multiplier
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000080 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### 2058h Clock Direction Divider

#### **Function**

The clock count value in **Clock-direction mode** is divided by this value before it is processed further.

### **Object description**

Index	2058 <sub>h</sub>
Object name	Clock Direction Divider
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



# 205Ah Absolute Sensor Boot Value (in User Units)

### **Function**

The initial encoder position when switching on the controller (in **user-defined units**) can be read from this object.

## **Object description**

Index	205A <sub>h</sub>
Object name	Absolute Sensor Boot Value (in User Units)
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1446
Change history	Firmware version FIR-v1512: "Access" table entry for subindex 00 changed from "read/write" to "read only".
	Firmware version FIR-v1738-B501312: "Object Name" entry changed from "Encoder Boot Value" to "Absolute Sensor Boot Value (in User Units)".
	Firmware version FIR-v1738-B501312: "Data type" entry changed from "UNSIGNED32" to "INTEGER32".

## 205Bh Clock Direction Or Clockwise/Counter Clockwise Mode

### **Function**

This object can be used to switch the clock-direction mode (value = "0") to the **right/left rotation mode** (value = "1").

## **Object description**

Index	205B <sub>h</sub>
Object name	Clock Direction Or Clockwise/Counter Clockwise Mode
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1504
Change history	



# 2084h Bootup Delay

### **Function**

Defines the period between the time that supply voltage is applied to the controller and the functional readiness of the controller in milliseconds.

## **Object description**

Index	2084 <sub>h</sub>
Object name	Bootup Delay
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 2101h Fieldbus Module Availability

### **Function**

Shows the available fieldbuses.

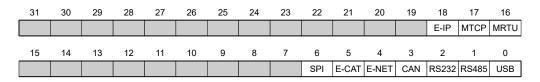
## **Object description**

Index	2101 <sub>h</sub>
Object name	Fieldbus Module Availability
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	00010002 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Object Name" entry changed from "Fieldbus Module" to "Fieldbus Module Availability".

# **Description**

Bits 0 to 15 represent the physical interface, bits 16 to 31 the used protocol (if necessary).





#### **USB**

Value = "1": The USB fieldbus is available.

#### **RS-485**

Value = "1": An RS-485 interface is available.

#### **RS-232**

Value = "1": An RS-232 interface is available.

#### CAN

Value = "1": The CANopen fieldbus is available.

#### **E-NET**

Value = "1": An Ethernet interface is available.

#### **E-CAT**

Value = "1": An EtherCAT interface is available.

#### SPI

Value = "1": An SPI interface is available.

#### **MRTU**

Value = "1": The used protocol is Modbus RTU.

#### **MTCP**

Value = "1": The used protocol is Modbus TCP.

#### E-IP

Value = "1": The used protocol is EtherNet/IP™.

### 2102h Fieldbus Module Control

## **Function**

This object can be used to activate/deactivate certain fieldbuses (physical interfaces and protocols).

### **Object description**

Index 2102<sub>h</sub>

Object name Fieldbus Module Control

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: communication

Access read / write

PDO mapping no

Allowed values

Preset value 00010002<sub>h</sub> Firmware version FIR-v1540



Change history

Firmware version FIR-v1626: "Savable" entry changed from "yes, category: application" to "yes, category: communication".

## **Description**

Object  $2103_h$ :1<sub>h</sub> contains all physical interfaces/protocols that can be activated/deactivated. These can be switched in this object  $(2102_h)$ . The current status of the activated fieldbuses is in object  $2103_h$ :2<sub>h</sub>.

The following distribution of the bits applies here:

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
													E-IP	MTCP	MRTU
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
									SPI	E-CAT	E-NET	CAN	RS232	RS485	USB

USB

**USB** interface

**RS-485** 

RS-485 interface

**RS-232** 

RS-232 interface

**CAN** 

**CANopen** interface

E-NET

EtherNet interface

E-CAT

EtherCAT interface

SPI

SPI interface

**MRTU** 

Modbus RTU protocol

**MTCP** 

Modbus TCP protocol

E-IP

EtherNet/IP<sup>™</sup> protocol

### 2103h Fieldbus Module Status

### **Function**

Shows the active fieldbuses.

# **Object description**

Index 2103<sub>h</sub>



Object name Fieldbus Module Status

Object Code ARRAY

Data type UNSIGNED32

Savable no

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1540

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Fieldbus Module Disable Mask

no

Data type UNSIGNED32 Access read only

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Fieldbus Module Enabled

Data type UNSIGNED32 Access read only

PDO mapping no

Allowed values

Preset value 00010002<sub>h</sub>

### **Description**

Subindex 1 (Fieldbus Module Disable Mask): This subindex contains all physical interfaces and protocols that can be activated or deactivated. A value "1" means that this fieldbus can be deactivated.

Subindex 2 (Fieldbus Module Enabled): This subindex contains all currently activated physical interfaces and protocols. The value "1" means that that the fieldbus is active.

The following distribution of the bits applies for subindices 1 and 2:



31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
													E-IP	MTCP	MRTU
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
									SPI	E-CAT	E-NET	CAN	RS232	RS485	USB

**USB** 

**USB** interface

**RS-485** 

RS-485 interface

**RS-232** 

RS-232 interface

CAN

CANopen interface

E-NET

EtherNet interface

**E-CAT** 

EtherCAT interface

SPI

SPI interface

**MRTU** 

Modbus RTU protocol

**MTCP** 

Modbus TCP protocol

E-IP

EtherNet/IP<sup>™</sup> protocol

### 2290h PDI Control

### **Function**

With this object, you can activate the *Plug & Drive interface*. You can find additional information in document *Function description Plug & Drive interface*.

# **Object description**

Index 2290<sub>h</sub>
Object name PDI Control
Object Code VARIABLE
Data type UNSIGNED8

Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value 01<sub>h</sub>



Firmware version FIR-v1748-B531667

Change history Firmware version FIR-v1748-B538662: "Access" table entry for

subindex 00 changed from "read only" to "read/write".

## **Description**

To activate the Plug & Drive interface, set bit 0 to "1".

# 2291h PDI Input

### **Function**

If you use the *Plug&Drive interface*, you can use this object to select and start the operating mode and set the corresponding target values (target position, speed, etc.). You can find additional information in document *Function description Plug & Drive interface*.

## **Object description**

Index	2291 <sub>h</sub>
Object name	PDI Input
Object Code	RECORD
Data type	PDI_INPUT
Savable	yes, category: application
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1748-B531667

## Value description

Change history

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	04 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	PDI Set Value 1
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>



Subindex	02 <sub>h</sub>
Name	PDI Set Value 2
Data type	INTEGER16
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	PDI Set Value 3
Data type	INTEGER8
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	PDI Command
Data type	INTEGER8
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00 <sub>h</sub>

# 2292h PDI Output

### **Function**

If you use the *Plug & Drive interface*, you can, in this object, read the status and a return value that is dependent on the used operating mode. You can find additional information in document *Function description Plug & Drive interface*.

# **Object description**

Index	2292 <sub>h</sub>
Object name	PDI Output
Object Code	RECORD
Data type	PDI_OUTPUT
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1748-B531667
Change history	



# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	PDI Status
Data type	INTEGER16
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	PDI Return Value
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

# 2300h NanoJ Control

### **Function**

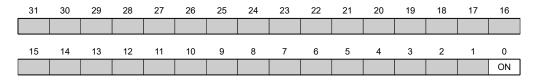
Controls the execution of a NanoJ program.

# **Object description**

Index	2300 <sub>h</sub>
Object name	NanoJ Control
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Control" to "NanoJ Control".



## **Description**



#### ON

Switches the NanoJ program on (value = "1") or off (value = "0").

With a rising edge in bit 0, the program is first reloaded and the variable range reset.



#### Note

Startup of the NanoJ program can take up to 200 ms.

# 2301h NanoJ Status

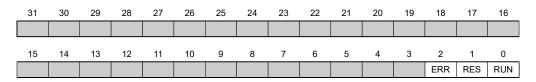
### **Function**

Indicates the operating state of the user program.

## **Object description**

Index	2301 <sub>h</sub>
Object name	NanoJ Status
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Status" to "NanoJ Status".

# **Description**



### **RUN**

Value = "0": Program is stopped, value = "1": NanoJ program is running.



**RES** 

Reserved.

**ERR** 

Program was ended with an error. Cause of the error can be read from object 2302h.

## 2302h NanoJ Error Code

### **Function**

Indicates which error occurred during the execution of the user program.

# **Object description**

Index	2302 <sub>h</sub>
Object name	NanoJ Error Code
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Error Code" to "NanoJ Error Code".

# **Description**

Error codes during program execution:

Nummer	Beschreibung
0001 <sub>h</sub>	Firmware does not support the used function (eg. sin, cosin etc.)
0005 <sub>h</sub>	Time Out: Code executed too long without yield() or sleep()
0007 <sub>h</sub>	Too many variables on the stack
0100 <sub>h</sub>	Invalid NanoJ program file
0101 <sub>h</sub>	Invalid NanoJ version of the program file
0102 <sub>h</sub>	CRC error in the NanoJ program file

Error when accessing an object:

Nummer	Beschreibung
1xxxxyy <sub>h</sub>	Invalid mapping in the NanoJ program file: The value in "xxxx" specifies the index, the value in "yy" specifies the subindex of the object that should – but cannot – be mapped.
2000000 <sub>h</sub>	Invalid mapping in the NanoJ program file: too many variables of the type input declared (see 2310h NanoJ Input Data Selection)



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Nummer	Beschreibung
3000000 <sub>h</sub>	Invalid mapping in the NanoJ program file: too many variables of the type output declared (see 2320h NanoJ Output Data Selection)
4000000 <sub>h</sub>	Invalid mapping in the NanoJ program file: too many variables of the type inout declared (see 2330h NanoJ In/output Data Selection)
1000 <sub>h</sub>	Access of a nonexistent object in the object dictionary
1001 <sub>h</sub>	Write access of a write-protected entry in the OD
1002 <sub>h</sub>	It was attempted to write a too low or too high vaule in an object.

## 230Fh Uptime Seconds

## **Function**

This object contains the operating time in seconds since the last time the controller was started.



Note
This object is not stored; counting begins with "0" again after switching on.

## **Object description**

Index	230F <sub>h</sub>
Object name	Uptime Seconds
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1436
Change history	

# 2310h NanoJ Input Data Selection

## **Function**

Describes the object dictionary entries that are copied to the PDO mapping input of the NanoJ program.

## **Object description**

Index	2310 <sub>h</sub>
Object name	NanoJ Input Data Selection
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Access	read / write



PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1650-B472161

Change history Firmware version FIR-v1436: "Object Name" entry changed from

"VMM Input Data Selection" to "NanoJ Input Data Selection".

Firmware version FIR-v1650-B472161: "Savable" entry changed from

"yes, category: application" to "no".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 00 changed from "read/write" to "read only".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 01 changed from "read/write" to "read only".

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	10 <sub>h</sub>

Subindex	01 <sub>h</sub> - 10 <sub>h</sub>
Name	Mapping #1 - #16
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>

## **Description**

Each subindex (1–16) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]										Leng	th [8]			

#### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.



#### Length [8]

This contains the length of the object to be mapped in units of bits.

# 2320h NanoJ Output Data Selection

## **Function**

Describes the object dictionary entries that are copied into the output PDO mapping of the *NanoJ program* after it is executed.

## **Object description**

Index	2320 <sub>h</sub>							
Object name	NanoJ Output Data Selection							
Object Code	ARRAY							
Data type	UNSIGNED32							
Savable	no							
Access	read / write							
PDO mapping	no							
Allowed values								
Preset value								
Firmware version	FIR-v1650-B472161							
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Output Data Selection" to "NanoJ Output Data Selection".							
	Firmware version FIR-v1650-B472161: "Savable" entry changed from "yes, category: application" to "no".							
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 00 changed from "read/write" to "read only".							
	Firmware version FIR-v1650-B472161: "Access" table entry for							

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	10 <sub>h</sub>

subindex 01 changed from "read/write" to "read only".

Subindex	01 <sub>h</sub> - 10 <sub>h</sub>
Name	Mapping #1 - #16
Data type	UNSIGNED32
Access	read only
PDO mapping	no



Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

Each subindex (1–16) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]										Leng	th [8]			

#### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

#### Length [8]

This contains the length of the object to be mapped in units of bits.

## 2330h NanoJ In/output Data Selection

## **Function**

Describes the object dictionary entries that are first copied to the input PDO mapping of the NanoJ program and, after it is executed, are copied back to the output PDO mapping.

## **Object description**

Index	2330 <sub>h</sub>						
Object name	NanoJ In/output Data Selection						
Object Code	ARRAY						
Data type	UNSIGNED32						
Savable	no						
Access	read / write						
PDO mapping	no						
Allowed values							
Preset value							
Firmware version	FIR-v1650-B472161						
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM In/output Data Selection" to "NanoJ In/output Data Selection".						
	Firmware version FIR-v1650-B472161: "Savable" entry changed from "yes, category: application" to "no".						
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 00 changed from "read/write" to "read only".						
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 01 changed from "read/write" to "read only".						



## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	10 <sub>h</sub>

Subindex	01 <sub>h</sub> - 10 <sub>h</sub>
Name	Mapping #1 - #16
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

## **Description**

Each subindex (1–16) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
			SubIn	dex [8]							Leng	th [8]			

## Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

#### Length [8]

This contains the length of the object to be mapped in units of bits.

## 2400h NanoJ Inputs

#### **Function**

Located here is an array with 32, 32-bit integer values that is not used within the firmware and serves only for communicating with the user program via the fieldbus.

## **Object description**

Index	2400 <sub>h</sub>
Object name	NanoJ Inputs
Object Code	ARRAY



Data type INTEGER32

Savable no

Firmware version FIR-v1426

Change history The number of entries was changed from 2 to 33.

Firmware version FIR-v1436: "Object Name" entry changed from

"VMM Inputs" to "NanoJ Inputs".

Firmware version FIR-v1436: "Name" entry changed from "VMM Input

N#" to "NanoJ Input N#".

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 20<sub>h</sub>

Subindex  $01_h - 20_h$ 

Name NanoJ Input #1 - #32

Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

Here, it is possible to pass, e.g., preset values, to the NanoJ program.

#### 2410h NanoJ Init Parameters

#### **Function**

This object functions identically to object **2400**<sub>h</sub> with the difference that this object can be stored.

## **Object description**

Index 2410<sub>h</sub>

Object name NanoJ Init Parameters

Object Code ARRAY
Data type INTEGER32

Savable yes, category: application

Access read only

PDO mapping no



Allowed values

Preset value

Firmware version FIR-v1450

Change history Firmware version FIR-v1450: "Data Type" entry changed from

"INTEGER32" to "UNSIGNED8".

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 20<sub>h</sub>

Subindex  $01_h - 20_h$ 

Name NanoJ Init Parameter #1 - #32

Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

## 2500h NanoJ Outputs

#### **Function**

Located here is an array with 32, 32-bit integer values that is not used within the firmware and serves only for communicating with the user program via the fieldbus.

## **Object description**

Index 2500<sub>h</sub>

Object name NanoJ Outputs

Object Code ARRAY
Data type INTEGER32

Savable no

Firmware version FIR-v1426

Change history Firmware version FIR-v1436: "Object Name" entry changed from

"VMM Outputs" to "NanoJ Outputs".

Firmware version FIR-v1436: "Name" entry changed from "VMM

Output N#" to "NanoJ Output N#".



## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	20 <sub>h</sub>

Subindex	01 <sub>h</sub> - 20 <sub>h</sub>
Name	NanoJ Output #1 - #32
Data type	INTEGER32
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>

## **Description**

Here, the NanoJ program can store results which can then be read out via the fieldbus.

## **2600h NanoJ Debug Output**

#### **Function**

This object contains debug output of a user program.

## **Object description**

Index	2600 <sub>h</sub>
Object name	NanoJ Debug Output
Object Code	ARRAY
Data type	UNSIGNED8
Savable	no
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Debug Output" to "NanoJ Debug Output".

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no



Allowed values		
Preset value	00 <sub>h</sub>	
Subindex	01 <sub>h</sub> - 40 <sub>h</sub>	
Name	Value #1 - #64	
Data type	UNSIGNED8	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	00 <sub>h</sub>	

Here, the NanoJ program stores the debug output that was called up with the  ${\tt VmmDebugOutputString(), VmmDebugOutputInt()} \ \ and \ similar \ functions.$ 

## 2701h Customer Storage Area

## **Function**

Data can be deposited and stored in this object.

# **Object description**

Index	2701 <sub>h</sub>
Object name	Customer Storage Area
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: customer
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	Firmware version FIR-v1540: "Data Type" entry changed from "UNSIGNED32" to "UNSIGNED8".

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	FE <sub>h</sub>



Subindex 01<sub>h</sub> - FE<sub>h</sub>

Name Storage #1 - #254
Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

## 2800h Bootloader And Reboot Settings

#### **Function**

With this object, a reboot of the firmware can be triggered and the short circuiting of the motor windings in boot loader mode switched off and on.

## **Object description**

Index2800hObject nameBootloader And Reboot SettingsObject CodeARRAYData typeUNSIGNED32Savableyes, category: applicationAccessread only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1540

Change history

## Value description

Subindex 00<sub>h</sub>
Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no Allowed values

Preset value 03<sub>h</sub>

Subindex 01<sub>h</sub>

Name Reboot Command
Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>



Name Reboot Delay Time In Ms

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Bootloader HW Config

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

The subindices have the following function:

- 01<sub>h</sub>: If the value "746F6F62<sub>h</sub>" is entered here, the firmware is rebooted.
- 02h: Time in milliseconds: delays the reboot of the firmware by the respective time.
- 03<sub>h</sub>: Bit 0 can be used to switch short circuiting of the motor windings in boot loader mode off and on:
  - Bit 0 = 1: Short circuiting of the motor windings in boot loader mode is switched off.
  - Bit 0 = 0: Short circuiting of the motor windings in boot loader mode is switched on.

#### 3202h Motor Drive Submode Select

#### **Function**

Controls the controller mode, such as the changeover between *closed loop / open loop* and whether Velocity Mode is simulated via the S-controller or functions with a real V-controller in *closed loop*.

## **Object description**

Index 3202<sub>h</sub>

Object name Motor Drive Submode Select

Object Code VARIABLE

Data type UNSIGNED32

Savable yes, category: drive

Access read / write PDO mapping RX-PDO

Allowed values

• PD4-E591L42-E-65-5: 00000000<sub>h</sub>

PD4-E601L42-E-65-5: 000000000<sub>h</sub>
 PD4-EB59CD-E-65-5: 00000040<sub>h</sub>

Firmware version FIR-v1426



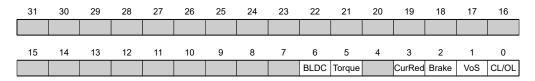
Change history Firmware version FIR-v1540: "Savable" entry changed from "yes

category: application" to "yes, category: travel".

Firmware version FIR-v1540: "Savable" entry changed from "yes

category: travel" to "yes, category: movement".

## **Description**



#### CL/OL

Changeover between open loop and closed loop

• Value = "0": open loop

• Value = "1": closed loop

#### VoS

Value = "1": Simulate V-controller with an S-ramp: simulate the speed modes through continuous position changes

#### Brake

Value = "1": Switch on automatic brake control

#### **CurRed (Current Reduction)**

Value = "1": Current reduction activated in open loop

#### **Torque**

only active in operating modes Profile Torque and Cyclic Synchronous Torque

Value = "1": M-controller is active, otherwise a V-controller is superimposed: no V-controller is used in the torque modes for speed limiting, thus object  $6080_h$  is ignored;  $3210_h$ :3 and  $3210_h$ :4 have no effect on the control.

#### **BLDC**

Value = "1": Motor type "BLDC" (brushless DC motor)

#### 3203h Feedback Selection

#### **Function**

In this object, the sources of the presets are defined for the commutation and the speed and position control.

## **Object description**

Index 3203<sub>h</sub>

Object name Feedback Selection

Object Code ARRAY
Data type UNSIGNED8

Savable yes, category: drive



Access read only PDO mapping RX-PDO

Allowed values
Preset value

Firmware version FIR-v1748-B538662

Change history Firmware version FIR-v1748-B538662: The number of entries was

changed from 5 to 4.

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	1st Feedback Interface
Data type	UNSIGNED8
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00 <sub>h</sub>

Subindex	02 <sub>h</sub>	
Name	2nd Feedback Interface	
Data type	UNSIGNED8	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00 <sub>h</sub>	

## **Description**

The subindices have the following function:

- 00<sub>h</sub>: Value="1" to "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>:

Subindex n contains a bit mask for the respective feedback n. The bits have the following meaning here:

- Bit 0: If the bit is set to "1", feedback n is used for position control.
- Bit 1: If the bit is set to "1", feedback n is used for speed control.
- Bit 2: If the bit is set to "1", feedback n is used for the commutation in Closed Loop.

Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.



Which feedback the controller takes into account for the individual controllers (commutation, speed, position) is implicitly specified by the order of the feedbacks.

The search always begins with feedback 2 and continues in ascending order until all existing productspecific feedbacks have been queried. If a feedback is found whose parameterization is set, it is assigned to the corresponding controller and the search ended.



#### Note

If bit 0 in 3202<sub>h</sub> is set to 0, *closed loop* is deactivated; bit 2 (commutation) then has no meaning. Bit 1 for the speed and bit 0 for the position in the respective subindicies are still used for the display of the actual position and speed values.

## 3204h Feedback Mapping

#### **Function**

This object contains information on the existing feedbacks.

## **Object description**

Index	3204 <sub>h</sub>
Object name	Feedback Mapping
Object Code	ARRAY
Data type	UNSIGNED16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1748-B538662
Change history	Firmware version FIR-v1748-B538662: The number of entries was changed from 5 to 4.

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Index Of 1st Feedback Interface
Data type	UNSIGNED16
Access	read only



PDO mapping	TX-PDO	
Allowed values		
Preset value	3380 <sub>h</sub>	
Subindex	$\frac{}{02_{h}}$	
Name	Index Of 2nd Feedback Interface	
Data type	UNSIGNED16	
Access	read only	
PDO mapping	TX-PDO	
Allowed values		
Preset value	33A0 <sub>h</sub>	

The subindices have the following function:

- 00<sub>h</sub>: Value="1" to "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>:

Subindex n refers to the index of the respective object for the configuration of the corresponding feedback.

Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

## **3210h Motor Drive Parameter Set**

## **Function**

Contains the P and I components of the current, speed and position controllers for *open loop* (only current controller activated) and *closed loop*.

## **Object description**

Index	3210 <sub>h</sub>
Object name	Motor Drive Parameter Set
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Name" entry changed from "S_P" to "Position Loop, Proportional Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "S_I" to "Position Loop, Integral Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "V_P" to "Velocity Loop, Proportional Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "V_I" to "Velocity Loop, Integral Gain (closed loop)".



Firmware version FIR-v1626: "Name" entry changed from "Id\_P" to "Flux Current Loop, Proportional Gain (closed loop)".

Firmware version FIR-v1626: "Name" entry changed from "Id\_I" to "Flux Current Loop, Integral Gain (closed loop)".

Firmware version FIR-v1626: "Name" entry changed from "Iq\_P" to "Torque Current Loop, Proportional Gain (closed loop)".

Firmware version FIR-v1626: "Name" entry changed from "Iq\_I" to "Torque Current Loop, Integral Gain (closed loop)".

Firmware version FIR-v1626: "Name" entry changed from "I\_P" to "Torque Current Loop, Proportional Gain (dspDrive – Stepper Motor, open loop)".

Firmware version FIR-v1626: "Name" entry changed from "I\_I" to "Torque Current Loop, Integral Gain (dspDrive – Stepper Motor, open loop)".

Firmware version FIR-v1650-B472161: "Name" entry changed from "Torque Current Loop, Proportional Gain (dspDrive – Stepper Motor, open loop)" to "Torque Current Loop, Proportional Gain (open loop)".

Firmware version FIR-v1650-B472161: "Name" entry changed from "Torque Current Loop, Integral Gain (dspDrive – Stepper Motor, open loop)" to "Torque Current Loop, Integral Gain (open loop)".

Firmware version FIR-v1650-B472161: "Data type" entry changed from "INTEGER32" to "UNSIGNED32".

Firmware version FIR-v1650-B472161: "Data type" entry changed from "INTEGER32" to "UNSIGNED32".

Firmware version FIR-v1738-B501312: The number of entries was changed from 11 to 13.

Firmware version FIR-v1738-B501312: "PDO mapping" table entry for subindex 00 to 0A changed from "no" to "RX-PDO".

#### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	0C <sub>h</sub>

Subindex 01<sub>h</sub>

Name Position Loop, Proportional Gain (closed Loop)

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

• PD4-E591L42-E-65-5: 00002710<sub>h</sub>



•	PD4-E601L42-E-65-5: 00000800 <sub>h</sub>
	DD 4 EDECOD E OF E 00007500

	<ul> <li>PD4-EB59CD-E-65-5: 00007530<sub>h</sub></li> </ul>
Subindex	02 <sub>h</sub>
Name	Position Loop, Integral Gain (closed Loop)
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Velocity Loop, Proportional Gain (closed Loop)
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	<ul> <li>PD4-E591L42-E-65-5: 00004E20<sub>h</sub></li> </ul>
	<ul> <li>PD4-E601L42-E-65-5: 00001B58<sub>h</sub></li> </ul>
	• PD4-EB59CD-E-65-5: 0000EA60 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Velocity Loop, Integral Gain (closed Loop)
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	<ul> <li>PD4-E591L42-E-65-5: 00000064<sub>h</sub></li> </ul>
	• PD4-E601L42-E-65-5: 00000004 <sub>h</sub>
	• PD4-EB59CD-E-65-5: 000001F4 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Flux Current Loop, Proportional Gain (closed Loop)
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	<ul> <li>PD4-E591L42-E-65-5: 0007A120<sub>h</sub></li> </ul>
	• PD4-E601L42-E-65-5: 000668A0 <sub>h</sub>
	• PD4-EB59CD-E-65-5: 000061A8 <sub>h</sub>

Version: 1.1.0 / FIR-v1825

Subindex

06<sub>h</sub>



Name Flux Current Loop, Integral Gain (closed Loop)

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value • PD4-E591L42-E-65-5: 00001388<sub>h</sub>

PD4-E601L42-E-65-5: 00002EE0<sub>h</sub>
 PD4-EB59CD-E-65-5: 00000BB8<sub>h</sub>

Subindex 07<sub>h</sub>

Name Torque Current Loop, Proportional Gain (closed Loop)

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

• PD4-E591L42-E-65-5: 0007A120<sub>h</sub>

PD4-E601L42-E-65-5: 000668A0<sub>h</sub>
 PD4-EB59CD-E-65-5: 000061A8<sub>h</sub>

Subindex 08<sub>h</sub>

Name Torque Current Loop, Integral Gain (closed Loop)

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value • PD4-E591L42-E-65-5: 00001388<sub>h</sub>

PD4-E601L42-E-65-5: 00002EE0<sub>h</sub>
 PD4-EB59CD-E-65-5: 00000BB8<sub>h</sub>

Subindex 09<sub>h</sub>

Name Torque Current Loop, Proportional Gain (open Loop)

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

• PD4-E591L42-E-65-5: 00027100<sub>h</sub>

PD4-E601L42-E-65-5: 00027100<sub>h</sub>
 PD4-EB59CD-E-65-5: 0003A980<sub>h</sub>

Subindex 0A<sub>h</sub>

Name Torque Current Loop, Integral Gain (open Loop)

Data type UNSIGNED32
Access read / write



RX-PDO

Allowed values

• PD4-E591L42-E-65-5: 000055F0<sub>h</sub>

• PD4-E601L42-E-65-5: 00002710<sub>h</sub>

PD4-EB59CD-E-65-5: 0000AFC8<sub>h</sub>

Subindex	0B <sub>h</sub>
----------	-----------------

Name Velocity Feed Forward Factor In Per Mille

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 000003E8<sub>h</sub>

Subindex 0C<sub>h</sub>

Name Acceleration Feed Forward Factor

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

- Subindex 00<sub>h</sub>: Number of entries
- Subindex 01<sub>h</sub>: Proportional component of the S-controller (position)
- Subindex 02<sub>h</sub>: Integral component of the S-controller (position)
- Subindex 03<sub>h</sub>: Proportional component of the V-controller (speed)
- Subindex 04<sub>h</sub>: Integral component of the V-controller (speed)
- Subindex 05<sub>h</sub>: (Closed loop) Proportional component of the current controller of the field-forming component
- Subindex 06<sub>h</sub>: (Closed loop) Integral component of the current controller of the field-forming component
- Subindex 07<sub>h</sub>: (Closed loop) Proportional component of the current controller of the torque-forming component
- Subindex 08<sub>h</sub>: (Closed loop) Integral component of the current controller of the torque-forming component
- Subindex 09<sub>n</sub>: (Open loop) Proportional component of the current controller of the field-building component
- Subindex 0A<sub>h</sub>: (Open loop) Integral component of the current controller of the field-forming component
- Subindex 0B<sub>h</sub>: (Closed loop) Speed feed forward in tenths of a percent. Default is 1000 and, thus, a factor of 1.
- Subindex 0C<sub>h</sub>: (Closed loop) Acceleration feed forward. Default is 0 (feed forward inactive). It
  applies during deceleration as well.



## 3212h Motor Drive Flags

#### **Function**

This object is used to specify whether or not **auto setup** is to adapt the controller parameters. The direction of the rotating field can also be changed.



Note

Changes in subindex 02<sub>h</sub> do not take effect until after the controller is restarted. Afterwards, **Auto setup** must again be performed.

## **Object description**

Index 3212<sub>h</sub>

Object name Motor Drive Flags

Object Code ARRAY
Data type INTEGER8

Savable yes, category: application

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1450

Change history Firmware version FIR-v1512: The number of entries was changed

from 2 to 3.

Firmware version FIR-v1738-B501312: "Name" entry changed from

"Enable Legacy Power Mode" to "Reserved".

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 03<sub>h</sub>

Subindex 01<sub>h</sub>

Name Reserved
Data type INTEGER8
Access read / write

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>



Subindex	02 <sub>h</sub>
Name	Override Field Inversion
Data type	INTEGER8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>

Subindex	03 <sub>h</sub>
Name	Do Not Touch Controller Settings
Data type	INTEGER8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>

Valid values for subindex 02<sub>h</sub>:

- Value = "0": Use default values of the firmware
- Value = "1": Force non-inversion of the rotating field (mathematically positive)
- Value = "-1": Force inversion of the rotating field (mathematically negative)

Valid values for subindex 03<sub>h</sub>:

- Value = "0": **Auto setup** detects the motor type (stepper motor or BLDC motor) and uses the corresponding pre-configured parameter set.
- Value = "1": Perform auto setup with the values for the controller that were entered in object 3210<sub>h</sub> before the auto setup; the values in 3210<sub>h</sub> are not changed.

## 3220h Analog Inputs

#### **Function**

Displays the instantaneous values of the analog inputs in digits.

With object 3221<sub>h</sub>, the respective analog input can be configured as current or voltage input.

## **Object description**

Index	3220 <sub>h</sub>
Object name	Analog Inputs
Object Code	ARRAY
Data type	INTEGER16
Savable	no
Firmware version	FIR-v1426
Change history	



# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER16
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Analogue Input 2
Data type	INTEGER16
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>

## **Description**

Formulas for converting from [digits] to the respective unit:

• Voltage input: x digits \* 10 V / 1024 digits

• Current input: x digits \* 20 mA / 1024 digits

## 3221h Analogue Inputs Control

## **Function**

With this object, an analog input can be switched from voltage measurement to current measurement.

## **Object description**

Index	3221 <sub>h</sub>	
Object name	Analogue Inputs Control	
Object Code	VARIABLE	
Data type	INTEGER32	
Savable	yes, category: application	
Access	read / write	
PDO mapping	no	



Allowed values

 $\begin{array}{ll} \text{Preset value} & \text{00000000}_{\text{h}} \\ \text{Firmware version} & \text{FIR-v1426} \end{array}$ 

Change history

### **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							_		_						
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
														AC2	AC1

In general: If a bit is set to the value "0", the analog input measures the voltage; if the bit is set to the value "1", the current is measured.

AC1

Setting for analog input 1

AC2

Setting for analog input 2

## 3225h Analogue Inputs Switches

#### **Function**

This object contains the value of the rotary switch that is used to configure the address of the controller . The switch position is only read during a restart one time.

#### **Object description**

Index 3225<sub>h</sub>
Object name Analogue Inputs Switches
Object Code ARRAY
Data type UNSIGNED16
Savable no
Access read only
PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1436

Change history Firmware version FIR-v1436: "PDO mapping" table entry for subindex

01 changed from "RX-PDO" to "TX-PDO".

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8



Access read only

PDO mapping no

Allowed values

Preset value 01<sub>h</sub>

Subindex 01<sub>h</sub>

Name Analogue Input Switch1

Data type UNSIGNED16
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 0000<sub>h</sub>

## **Description**

If the controller is equipped with a rotary switch, the value of the rotary switch is displayed in subindex  $01_h$ . If the controller is equipped with two rotary switches, the value of the rotary switch is displayed in subindex  $01_h$ , which consists of switch 1 and 2.

## 3240h Digital Inputs Control

#### **Function**

With this object, digital inputs can be manipulated as described in chapter Digital inputs and outputs.

## **Object description**

Index 3240<sub>h</sub>

Object name Digital Inputs Control

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history Firmware version FIR-v1426: Subindex 01<sub>h</sub>: "Name" entry changed

from "Special Function Disable" to "Special Function Enable"

Firmware version FIR-v1512: The number of entries was changed

from 8 to 9.

#### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 08<sub>h</sub>



Subindex	01 <sub>h</sub>					
Name	Special Function Enable					
Data type	UNSIGNED32					
Access	read / write					
PDO mapping	RX-PDO					
Allowed values						
Preset value	0000000 <sub>h</sub>					
Subindex	02 <sub>h</sub>					
Name	Function Inverted					
Data type	UNSIGNED32					
Access	read / write					
PDO mapping	RX-PDO					
Allowed values						
Preset value	00000000 <sub>h</sub>					
Subindex	03 <sub>h</sub>					
Name	Force Enable					
Data type	UNSIGNED32					
Access	read / write					
PDO mapping	RX-PDO					
Allowed values						
Preset value	00000000 <sub>h</sub>					
Subindex	04 <sub>h</sub>					
Name	Force Value					
Data type	UNSIGNED32					
Access	read / write					
PDO mapping	RX-PDO					
Allowed values						
Preset value	00000000 <sub>h</sub>					
Subindex	05 <sub>h</sub>					
Name	Raw Value					
Data type	UNSIGNED32					
Access	read / write					
PDO mapping	RX-PDO					
Allowed values						
Preset value	00000000 <sub>h</sub>					
Subindex	06 <sub>h</sub>					
Name	Input Range Select					
Data type	UNSIGNED32					



Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	Differential Select
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	08 <sub>h</sub>
Name	Routing Enable
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

The subindices have the following function:

• **3240**<sub>h</sub>:01<sub>h</sub> (Special Function Enable): This bit allows special functions of an input to be switched off (value "0") or on (value "1"). If input 1 is not used as, e.g., a negative limit switch, the special function must be switched off to prevent an erroneous response to the signal generator. The object has no effect on bits 16 to 31.

The firmware evaluates the following bits:

- Bit 0: Negative limit switch
- · Bit 1: Positive limit switch
- Bit 2: Home switch

If, for example, two limit switches and one home switch are used, bits 0-2 in  $3240_h$ : $01_h$  must be set to "1".

- 3240<sub>h</sub>:02<sub>h</sub> (Function Inverted): This subindex switches from normally open logic (a logical high level at the input yields the value "1" in object 60FD<sub>h</sub>) to normally closed logic (the logical high level at the input yields the value "0").
  - This applies for the special functions (except for the clock and direction inputs) and for the normal inputs. If the bit has the value "0", normally open logic applies; for the value "1", normally closed logic applies. Bit 0 changes the logic of input 1, bit 1 changes the logic of input 2, etc.
- **3240**<sub>h</sub>:03<sub>h</sub> (Force Enable): This subindex switches on the software simulation of input values if the corresponding bit is set to "1".
  - In this case, the actual values are no longer used in object  $\bf 3240_h$ :04<sub>h</sub>, but rather the set values for the respective input. Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- **3240**<sub>h</sub>:04<sub>h</sub> (Force Value): This bit specifies the value that is to be read as the input value if the same bit was set in object **3240**<sub>h</sub>:03<sub>h</sub>.
- 3240<sub>h</sub>:05<sub>h</sub> (Raw Value): This object contains the unmodified input value.



- **3240**<sub>h</sub>:06<sub>h</sub> (Input Range Select): This can be used to switch inputs that are equipped with this function from the switching threshold of 5 V (bit is "0") to the switching threshold of 24 V (bit is "1"). Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- 3240<sub>h</sub>:07<sub>h</sub> (Differential Select): With the inputs, this subindex switches between "single-ended input" (value "0" in the subindex) and "differential input" (value "1" in the subindex) once for all inputs.

## 3241h Digital Input Capture

#### **Function**

With this object, the encoder position can be noted automatically if a level change occurs at digital input 1.

## **Object description**

Index 3241<sub>h</sub>

Object name Digital Input Capture

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1446

Change history Firmware version FIR-v1446: "Data type" entry changed from

"UNSIGNED32" to "UNSIGNED8".

Firmware version FIR-v1738-B501312: "Name" entry changed from

"Encoder Raw Value" to "Sensor Raw Value".

Firmware version FIR-v1748-B531667: "PDO mapping" table entry for

subindex 00 changed from "no" to "TX-PDO".

Firmware version FIR-v1748-B531667: "PDO mapping" table entry for

subindex 01 changed from "RX-PDO" to "TX-PDO".

Firmware version FIR-v1748-B531667: "PDO mapping" table entry for

subindex 02 changed from "RX-PDO" to "TX-PDO".

Firmware version FIR-v1748-B531667: "PDO mapping" table entry for

subindex 03 changed from "RX-PDO" to "TX-PDO".

Firmware version FIR-v1748-B531667: "PDO mapping" table entry for

subindex 04 changed from "RX-PDO" to "TX-PDO".

#### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only
PDO mapping TX-PDO



Allowed values	
Preset value	04 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Control
Data type	UNSIGNED32
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Capture Count
Data type	UNSIGNED32
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Value
Data type	UNSIGNED32
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Sensor Raw Value
Data type	UNSIGNED32
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

- Subindex 01<sub>h</sub>: This is used to select the type of level change:
  - Deactivate function: Value "0"With rising edge: Value "1"With falling edge: Value "2"
  - Both edges: Value "3"
- Subindex 02<sub>h</sub>: Specifies the number of the noted level changes since the time the function was started; is reset to 0 if subindex 01<sub>h</sub> is set to 1,2 or 3
- Subindex 03<sub>h</sub>: Encoder position of the level change (in absolute user units from 6064<sub>h</sub>)



• Subindex 04<sub>h</sub>: Encoder position of the level change

## 3242h Digital Input Routing

## **Function**

This object determines the source of the input routing that ends in 60FD<sub>h</sub>.

## **Object description**

Index	3242 <sub>h</sub>
Object name	Digital Input Routing
Object Code	ARRAY
Data type	UNSIGNED8
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1504
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	24 <sub>h</sub>
Subindex	01 <sub>h</sub> - 24 <sub>h</sub>
Name	Input Source #1 - #36
Data type	UNSIGNED8
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	00 <sub>h</sub>

## **Description**

Subindex  $01_h$  contains the source for bit 0 of object **60FD**. Subindex  $02_h$  contains the source for bit 1 of object **60FD** and so on.

The number that is written in a subindex determines the source for the corresponding bit. The following table lists all possible signal sources.



Numbe	er	
dec	hex	Signal source
00	00	Signal is always 0
01	01	Physical input 1
02	02	Physical input 2
03	03	Physical input 3
04	04	Physical input 4
05	05	Physical input 5
06	06	Physical input 6
07	07	Physical input 7
08	80	Physical input 8
09	09	Physical input 9
10	0A	Physical input 10
11	0B	Physical input 11
12	0C	Physical input 12
13	0D	Physical input 13
14	0E	Physical input 14
15	0F	Physical input 15
16	10	Physical input 16
68	44	Encoder input "A"
69	45	Encoder input "B"
70	46	Encoder input "Index"
128	80	Signal is always 1
129	81	Inverted physical input 1
130	82	Inverted physical input 2
131	83	Inverted physical input 3
132	84	Inverted physical input 4
133	85	Inverted physical input 5
134	86	Inverted physical input 6
135	87	Inverted physical input 7
136	88	Inverted physical input 8
137	89	Inverted physical input 9
138	8A	Inverted physical input 10
139	8B	Inverted physical input 11
140	8C	Inverted physical input 12
141	8D	Inverted physical input 13
142	8E	Inverted physical input 14
143	8F	Inverted physical input 15
144	90	Inverted physical input 16
196	C4	Inverted encoder input "A"
197	C5	Inverted encoder input "B"
198	C6	Inverted encoder input "Index"



## 3243h Digital Input Homing Capture

## **Function**

With this object, the encoder position can be noted automatically if a level change occurs at the digital input that is used for the home switch.



#### Note

Do not use this function in combination with a homing operation. The homing operation cannot otherwise be successfully completed.

## **Object description**

Index	3243 <sub>h</sub>
Object name	Digital Input Homing Capture
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1738-B501312
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Control
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Capture Count



Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	Value	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	Sensor Raw Value	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		

Preset value

• Subindex 01<sub>h</sub>: This is used to select the type of level change:

0000000<sub>h</sub>

- Deactivate function: Value "0"
- With rising edge: Value "1"
- With falling edge: Value "2"
- Both edges: Value "3"
- Subindex 02<sub>h</sub>: Specifies the number of the noted level changes since the time the function was started; is reset to 0 if subindex 01<sub>h</sub> is set to 1,2 or 3
- Subindex 03<sub>h</sub>: Encoder position of the level change (in absolute user units from 6064<sub>h</sub>)
- Subindex 04<sub>h</sub>: Encoder position of the level change

## 3250h Digital Outputs Control

#### **Function**

This object can be used to control the digital outputs as described in chapter " **Digital inputs and outputs**".

The following applies for all subindices:

- Bits 0 to 15 control the special functions.
- Bits 16 to 31 control the level of the outputs.

#### **Object description**

Index	3250 <sub>h</sub>



Object name Digital Outputs Control

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history Firmware version FIR-v1426: Subindex 01<sub>h</sub>: "Name" entry changed

from "Special Function Disable" to "Special Function Enable"

Firmware version FIR-v1446: "Name" entry changed from "Special

Function Enable" to "No Function".

Firmware version FIR-v1512: The number of entries was changed

from 6 to 9.

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 08<sub>h</sub>

Subindex 01<sub>h</sub>

Name No Function
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Function Inverted
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Force Enable
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values



Subindex         04h           Name         Force Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         05h           Name         Raw Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         07h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values           Preset value         00000000h	Preset value	00000000 <sub>h</sub>
Name         Force Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         RX-PDO           Preset value         00000000h           Subindex         05h           Name         Raw Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           DATA type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           O0000000h         Preset value           O0000000h         Preset value           OD0 mapping         RX-PDO           Allowed values         Preset value           OBh         Name		
Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         05h           Name         Raw Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Pob mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         07h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         08h           Name         Routing Enable           Data type         UNSIGNED32           Access         read / write           Preset value         00000000h	Subindex	04 <sub>h</sub>
Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value         00000000h           Preset value         00000000h           Subindex         05h           Name         Raw Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         O7h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           O0000000h         Dust type           UNSIGNED32         Access           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           O00000000h	Name	Force Value
PDO mapping         RX-PDO           Allowed values         00000000h           Preset value         00000000h           Subindex         05h           Name         Raw Value           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           Proset value         00000000h           Subindex         07h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           O0000000h         O0000000h	Data type	UNSIGNED32
Allowed values Preset value  00000000h  Subindex 05h Name Raw Value Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 06h Name Reserved1 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 06h Name Reserved1 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  RAY-PDO Allowed values Preset value  ROUTING Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Access	read / write
Preset value	PDO mapping	RX-PDO
Subindex 05h Name Raw Value Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 06h Name Reserved1 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Allowed values	
Name Raw Value Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 06h Name Reserved1 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h	Preset value	00000000 <sub>h</sub>
Name Raw Value Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 06h Name Reserved1 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h		
Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         00000000h           Preset value         00000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Preset value         00000000h           Subindex         07h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Subindex         08h           Name         Routing Enable           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values	Subindex	05 <sub>h</sub>
Access         read / write           PDO mapping         RX-PDO           Allowed values         00000000h           Preset value         00000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         00000000h           Subindex         07h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           O000000h         0000000h    Subindex  08h  Name  Routing Enable  Data type  UNSIGNED32  Access  read / write  PDO mapping  RX-PDO  Allowed values	Name	Raw Value
PDO mapping         RX-PDO           Allowed values         Preset value           O0000000h         O0000000h           Subindex         06h           Name         Reserved1           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         O0000000h           Subindex         07h           Name         Reserved2           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values         Preset value           Subindex         08h           Name         Routing Enable           Data type         UNSIGNED32           Access         read / write           PDO mapping         RX-PDO           Allowed values	Data type	UNSIGNED32
Allowed values Preset value  00000000h  Subindex 06h Name Reserved1 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  RX-PDO Allowed values Preset value  RX-PDO Allowed values	Access	read / write
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Allowed values Preset value  00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	* *	read / write
Allowed values Preset value  00000000h  Subindex 07h Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value  Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	PDO mapping	RX-PDO
Subindex 07 <sub>h</sub> Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000 <sub>h</sub> Subindex 08 <sub>h</sub> Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	· · · -	
Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Preset value	0000000 <sub>h</sub>
Name Reserved2 Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values		
Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values Preset value 00000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Subindex	07 <sub>h</sub>
Access read / write  PDO mapping RX-PDO  Allowed values  Preset value 00000000h  Subindex 08h  Name Routing Enable  Data type UNSIGNED32  Access read / write  PDO mapping RX-PDO  Allowed values	Name	Reserved2
PDO mapping Allowed values Preset value  00000000h  Subindex Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping Allowed values	Data type	UNSIGNED32
Allowed values  Preset value  00000000h  Subindex  08h  Name  Routing Enable  Data type  UNSIGNED32  Access  read / write  PDO mapping  Allowed values	Access	read / write
Preset value 0000000h  Subindex 08h Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	PDO mapping	RX-PDO
Subindex 08 <sub>h</sub> Name Routing Enable  Data type UNSIGNED32  Access read / write  PDO mapping RX-PDO  Allowed values	Allowed values	
Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Preset value	00000000 <sub>h</sub>
Name Routing Enable Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values		
Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Subindex	08 <sub>h</sub>
Data type UNSIGNED32 Access read / write PDO mapping RX-PDO Allowed values	Name	Routing Enable
Access read / write PDO mapping RX-PDO Allowed values	Data type	
Allowed values		read / write
Allowed values	PDO mapping	RX-PDO
Preset value 00000000 <sub>h</sub>	· · · -	
· · · · · · · · · · · · · · · · · · ·	Preset value	0000000 <sub>h</sub>



The subindices have the following function:

- 01<sub>h</sub>: No function.
- 02<sub>h</sub>: This subindex is used to invert the logic (from normally closed logic to normally open logic).
- 03<sub>h</sub>: This subindex is used to force the output value if the bit has the value "1". The level of the output is defined in subindex 4<sub>h</sub>.
- 04<sub>h</sub>: This subindex is used to define the level to be applied to the output. The value "0" returns a logical low level at the digital output; the value "1", on the other hand, returns a logical high level.
- 05<sub>h</sub>: The bit combination applied to the outputs is stored in this subindex.

## 3252h Digital Output Routing

#### **Function**

This object assigns a signal source to an output; this signal source can be controlled with 60FE<sub>h</sub>.

## **Object description**

Index	3252 <sub>h</sub>
Object name	Digital Output Routing
Object Code	ARRAY
Data type	UNSIGNED16
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1748-B538662
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	05 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Output Control #1
Data type	UNSIGNED16
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	1080 <sub>h</sub>



Subindex	02 <sub>h</sub>	
Name	Output Control #2	
Data type	UNSIGNED16	
Access	read / write	
PDO mapping	TX-PDO	
Allowed values		
Preset value	0090 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	Output Control #3	
Data type	UNSIGNED16	
Access	read / write	
PDO mapping	TX-PDO	
Allowed values		
Preset value	0091 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	Output Control #4	
Data type	UNSIGNED16	
Access	read / write	
PDO mapping	TX-PDO	
Allowed values		
Preset value	0092 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	Output Control #5	
Data type	UNSIGNED16	
Access	read / write	
PDO mapping	TX-PDO	
Allowed values		
Preset value	0093 <sub>h</sub>	

# 3320h Read Analogue Input

## **Function**

Displays the instantaneous values of the analog inputs in user-defined units.

# **Object description**

Index	3320 <sub>h</sub>
Object name	Read Analogue Input
Object Code	ARRAY
Data type	INTEGER32
Savable	no



Firmware version	FIR-v1426
Change history	

### **Value description**

Subindex	00 <sub>h</sub>
Name	Number Of Analogue Inputs
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Analogue Input 2
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

## **Description**

The user-defined units are made up of offset (3321<sub>h</sub>) and pre-scaling value (3322<sub>h</sub>). If both object entries are still set to the default values, the value in 3320<sub>h</sub> is specified in the "ADC digits" unit.

Formula for converting from digits to the respective unit:

- Voltage input: x digits \* 10 V / 1024 digits
- Current input: x digits \* 20 mA / 1024 digits

The following applies for the sub-entries:

- Subindex 00<sub>h</sub>: Number of analog inputs
- Subindex 01<sub>h</sub>: Analog value 1
- Subindex 02<sub>h</sub>: Analog value 2



## 3321h Analogue Input Offset

### **Function**

Offset that is added to the read analog value (3320<sub>h</sub>) before dividing by the divisor from object 3322<sub>h</sub>.

## **Object description**

Index	3321 <sub>h</sub>
Object name	Analogue Input Offset
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Number Of Analogue Inputs
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Analogue Input 2
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

## **Description**

- Subindex 00<sub>h</sub>: Number of offsets
- Subindex 01h: Offset for analog input 1



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• Subindex 02h: Offset for analog input 2

## 3322h Analogue Input Pre-scaling

### **Function**

Value by which the read analog value (3320<sub>h</sub>, 3321<sub>h</sub>) is divided before it is written in object 3320<sub>h</sub>.

## **Object description**

Index	3322 <sub>h</sub>
Object name	Analogue Input Pre-scaling
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Number Of Analogue Inputs
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	All values permitted except 0
Preset value	0000001 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Analogue Input 2
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	All values permitted except 0
Preset value	0000001 <sub>h</sub>



## **Description**

The subindices contain:

• Subindex 00<sub>h</sub>: Number of divisors

• Subindex 01<sub>h</sub>: Divisor for analog input 1

Subindex 02<sub>h</sub>: Divisor for analog input 2

## 33A0h Feedback Incremental A/B/I 1

### **Function**

Contains configuration values for the first incremental encoder. The values are determined by the **Auto setup**.

## **Object description**

Index	33A0 <sub>h</sub>
Object name	Feedback Incremental A/B/I 1
Object Code	ARRAY
Data type	UNSIGNED16
Savable	yes, category: tuning
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1738-B501312
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Configuration
Data type	UNSIGNED16
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	8001 <sub>h</sub>
Subindex	02 <sub>h</sub>



Name Alignment
Data type UNSIGNED16
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub>

### **Description**

The subindices have the following function:

- 00<sub>h</sub> (Configuration): The following bits have a meaning:
  - Bit 0: Value = "0": The encoder does not have an index. Value = "1": Encoder index found and is to be used.
  - Bit 15: Value = "1": The encoder is a single-turn absolute encoder.
- 01<sub>h</sub> (Alignment): This value specifies the offset between the index of the encoder and the electric field

The exact determination is only possible via **auto setup**. The presence of this value is necessary for *closed loop* mode with encoder.

## 3502h MODBUS Rx PDO Mapping

#### **Function**

The objects for RX mapping can be written in this object.



#### **Note**

In order to be able to change the mapping, you have to deactivate it first, by setting subindex 0<sub>h</sub> to "0".

After writing the objects in the respective subindices you enter the number of the mapped objects in subindex  $0_h$ .

## **Object description**

Index 3502<sub>h</sub>

Object name MODBUS Rx PDO Mapping

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: communication

Access read / write

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1748-B538662

Change history Firmware version FIR-v1738-B505321: "Object Name" entry changed

from "MODBUS Rx PDO-Mapping" to "MODBUS Rx PDO Mapping".

Firmware version FIR-v1748-B538662: "Name" changed from "Value

#1" to "1st Object To Be Mapped".



Firmware version FIR-v1748-B538662: "Name" changed from "Value #2" to "2nd Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #3" to "3rd Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #4" to "4th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #5" to "5th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #6" to "6th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #7" to "7th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #8" to "8th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #9" to "9th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #10" to "10th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #11" to "11th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #12" to "12th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #13" to "13th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #14" to "14th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #15" to "15th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #16" to "16th Object To Be Mapped".

## Value description

Subindex  $00_h$ Highest Sub-index Supported Name **UNSIGNED8** Data type read / write Access PDO mapping nο Allowed values Preset value

Subindex  $01_{h}$ 

Name 1st Object To Be Mapped

08<sub>h</sub>

Data type **UNSIGNED32** read / write Access

PDO mapping no



Allowed values	
Preset value	60400010 <sub>h</sub>
1 TOSCE VAIAC	
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00050008 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60600008 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	32020020 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	5th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	607A0020 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	6th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60810020 <sub>h</sub>



Subindex	07 <sub>h</sub>
Name	7th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60420010 <sub>h</sub>
Subindex	$\frac{}{08_{h}}$
Name	8th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60FE0120 <sub>h</sub>
Subindex	
Name	9th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	0A <sub>h</sub>
Name	10th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	0B <sub>h</sub>
Name	11th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	$0C_{h}$
Name	12th Object To Be Mapped
Data type	UNSIGNED32



Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	$OD_h$
Name	13th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	0E <sub>h</sub>
Name	14th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	0F <sub>h</sub>
Name	15th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	10 <sub>h</sub>
Name	16th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

# 3602h MODBUS Tx PDO Mapping

## **Function**

The objects for TX mapping can be written in this object.





#### **Note**

In order to be able to change the mapping, you have to deactivate it first, by setting subindex  $0_h$  to "0". After writing the objects in the respective subindices you enter the number of the mapped objects in subindex  $0_h$ .

## **Object description**

Index 3602<sub>h</sub>

Object name MODBUS Tx PDO Mapping

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: communication

Access read / write

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1748-B538662

Change history Firmwar

Firmware version FIR-v1738-B505321: "Object Name" entry changed from "MODBUS Tx PDO-Mapping" to "MODBUS Tx PDO Mapping".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #1" to "1st Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #2" to "2nd Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #3" to "3rd Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #4" to "4th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #5" to "5th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #6" to "6th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #7" to "7th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #8" to "8th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #9" to "9th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #10" to "10th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #11" to "11th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #12" to "12th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #13" to "13th Object To Be Mapped".

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Firmware version FIR-v1748-B538662: "Name" changed from "Value #14" to "14th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #15" to "15th Object To Be Mapped".

Firmware version FIR-v1748-B538662: "Name" changed from "Value #16" to "16th Object To Be Mapped".

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	06 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60410010 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00050008 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60610008 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped



Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values
Preset value

60640020<sub>h</sub>

no

no

no

Subindex 05<sub>h</sub>

Name 5th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 60440010<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 60FD0020<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

no

Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 09<sub>h</sub>

Name 9th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no



Allowed values		
Preset value	00000000 <sub>h</sub>	
	000000001	
Subindex	0.0	
Name	0A <sub>h</sub>	
	10th Object To Be Mapped UNSIGNED32	
Data type	read / write	
Access		
PDO mapping Allowed values	no	
	0000000	
Preset value	00000000 <sub>h</sub>	
Subindex	OD.	
	0B <sub>h</sub>	
Name	11th Object To Be Mapped	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values	0000000	
Preset value	00000000 <sub>h</sub>	
Subindex	$0C_h$	
Name	12th Object To Be Mapped	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	$0D_h$	
Name	13th Object To Be Mapped	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	0E <sub>h</sub>	
Name	14th Object To Be Mapped	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	



Subindex	0F <sub>h</sub>	
Name	15th Object To Be Mapped	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	10 <sub>h</sub>	
Name	16th Object To Be Mapped	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0000000 <sub>h</sub>	

# 3700h Deviation Error Option Code

### **Function**

The object contains the action that is to be executed if a following or slippage error is triggered.

## **Object description**

Index	3700 <sub>h</sub>
Object name	Deviation Error Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFFF <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1738-B501312: "Object Name" entry changed from "Following Error Option Code" to "Deviation Error Option Code".

# **Description**

Value	Description
-327682	Reserved
-1	No reaction
0	Immediate stop
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on operating mode)



Value	Description
2	Braking with "quick stop ramp" (deceleration (deceleration ramp) depending on operating mode)
3 32767	Reserved

# 3701h Limit Switch Error Option Code

### **Function**

If a limit switch is passed over, bit 7 ( Warning) is set in **6041**<sub>h</sub> ( statusword) and the action that is stored in this object executed.

## **Object description**

Index	3701 <sub>h</sub>
Object name	Limit Switch Error Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFFF <sub>h</sub>
Firmware version	FIR-v1748-B538662
Change history	

## **Description**

Value in object 3701 <sub>h</sub>	Description
-1	No reaction (e.g., to execute a homing operation)
1	Braking with slow down ramp (deceleration ramp depending on operating mode) and subsequent state change to Switch on disabled
2	Braking with <i>quick stop ramp</i> and subsequent state change to Switch on disabled
5	Braking with <i>slow down ramp</i> (deceleration ramp depending on operating mode) and subsequent state change to <i>Quick stop active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.
6	Braking with <i>quick stop ramp</i> and subsequent state change to <i>Quick Stop Active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.

## **4012h HW Information**

### **Function**

This object contains information about the hardware.



## **Object description**

4012<sub>h</sub> Index Object name **HW Information** Object Code **ARRAY** Data type **UNSIGNED32** Savable Access read only PDO mapping no Allowed values Preset value Firmware version FIR-v1540 Change history

## Value description

Subindex

Cabillack	33 <sub>n</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Cubinday	04
Subindex	01 <sub>h</sub>
Name	EEPROM Size In Bytes
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	

## **Description**

Preset value

Subindex 01: Contains the size of the connected EEPROM in bytes. The value "0" means that no EEPROM is connected.

# **4013h HW Configuration**

### **Function**

This object is used to set certain hardware configurations.

 $00_h$ 

0000000<sub>h</sub>

## **Object description**

Index	4013 <sub>h</sub>
Object name	HW Configuration



Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1540

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping

Allowed values

Preset value 01<sub>h</sub>

Subindex 01<sub>h</sub>

Name HW Configuration #1

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Bit 0: reserved

## **4014h Operating Conditions**

#### **Function**

This object is used to read out the current environment values for the controller.

## **Object description**

Index 4014<sub>h</sub>

Object name Operating Conditions

Object Code ARRAY
Data type INTEGER32

Savable no

Access read only

PDO mapping no



Allowed values
Preset value

Firmware version FIR-v1540

Change history Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 01 changed from "read/write" to "read only".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 02 changed from "read/write" to "read only".

Firmware version FIR-v1650-B472161: "Name" entry changed from "Temperature PCB [d?C]" to "Temperature PCB [Celsius \* 10]".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 03 changed from "read/write" to "read only".

Firmware version FIR-v1738-B501312: The number of entries was

changed from 4 to 6.

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping Allowed values

Preset value 05<sub>h</sub>

Subindex 01<sub>h</sub>

Name Voltage UB Power [mV]

Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Voltage UB Logic [mV]

Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Temperature PCB [Celsius \* 10]

Data type INTEGER32
Access read only



PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Outle treatment	0.4
Subindex	04 <sub>h</sub>

Name Temperature Motor [Celsius \* 10]

Data type INTEGER32
Access read only
PDO mapping TX-PDO
Allowed values

Preset value 00000000<sub>h</sub>

Subindex 05<sub>h</sub>

Name Temperature Microcontroller Chip [Celsius \* 10]

Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

The subindices contain:

- 01<sub>h</sub>: Current voltage supply voltage in [mV]
- 02<sub>h</sub>: Current logic voltage in [mV]
- 03<sub>h</sub>: Current temperature of the control board in [d°C] (tenths of degree)
- 04<sub>h</sub>: Reserves
- 05<sub>h</sub>: Reserves

## **4015h Special Drive Modes**

### **Function**

With this object, you can switch the *special drive modes* off or on. See chapter **Special drive modes** (clock-direction and analog speed).

### **Object description**

Index 4015<sub>h</sub>

Object name Special Drive Modes

Object Code ARRAY
Data type UNSIGNED8

Savable yes, category: application

Access read only

PDO mapping no

Allowed values Preset value



Firmware version	FIR-v1738-B501312
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
	•
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Special Drive Mode Configuration
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Virtual Config Switch Value
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>

## **Description**

The subindices have the following functions:

- 01<sub>h</sub>:
  - Value ="0"h: The special drive modes are switched off
  - Value="2"<sub>h</sub>: The special drive modes are switched on and the mode is set in subindex 02<sub>h</sub>.
- 02<sub>h</sub>: Defines the used mode.

## **4016h Factory Settings**

### **Function**

This object indicates whether **Auto setup** was executed in production.

## **Object description**

la dan	1010	
inaex	4016 <sub>h</sub>	



Object name Factory Settings

Object Code ARRAY
Data type UNSIGNED8

Savable no

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1738-B501312

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 01<sub>h</sub>

Subindex 01<sub>h</sub>

Name Factory Autosetup Done

Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

### **Description**

Valid values for subindex 01h:

- Value = "0": Auto setup was not executed.
- Value = "1": Auto setup was executed.

#### 4040h Drive Serial Number

## **Function**

This object contains the serial number of the controller.

### **Object description**

Index 4040<sub>h</sub>

Object name Drive Serial Number

Object Code VARIABLE

Data type VISIBLE\_STRING



Savable no

Access read only

PDO mapping no

Allowed values

Preset value 0

Firmware version FIR-v1450

Change history

#### 4041h Device Id

### **Function**

This object contains the ID of the device.

## **Object description**

 $\begin{array}{lll} \text{Index} & & 4041_{\text{h}} \\ \text{Object name} & & \text{Device Id} \\ \text{Object Code} & & \text{VARIABLE} \end{array}$ 

Data type OCTET\_STRING

Savable no

Access read only

PDO mapping no

Allowed values

Preset value 0

Firmware version FIR-v1540

Change history

## 603Fh Error Code

#### **Function**

This object returns the error code of the last error that occurred.

It corresponds to the lower 16 bits of object  $1003_h$ . For the description of the error codes, refer to object  $1003_h$ .

### **Object description**

Index 603F<sub>h</sub>
Object name Error Code
Object Code VARIABLE
Data type UNSIGNED16

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 0000<sub>h</sub> Firmware version FIR-v1426



#### Change history

## **Description**

For the meaning of the error, see object 1003<sub>h</sub> (Pre-defined Error Field).

### 6040h Controlword

### **Function**

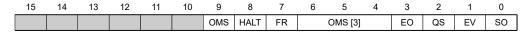
This object controls the CiA 402 Power State Machine.

## **Object description**

Index	6040 <sub>h</sub>
Object name	Controlword
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

### **Description**

Parts of the object are, with respect to function, dependent on the currently selected mode.



### SO (Switched On)

Value = "1": Switches to the "Switched on" state

#### **EV (Enable Voltage)**

Value = "1": Switches to the "Enable voltage" state

#### QS (Quick Stop)

Value = "0": Switches to the "Quick stop" state

### **EO (Enable Operation)**

Value = "1": Switches to the "Enable operation" state

### **OMS (Operation Mode Specific)**

Meaning is dependent on the selected operating mode

## FR (Fault Reset)

Resets an error (if possible)



### **HALT**

Value = "1": Triggers a halt; valid in the following modes:

- · Profile Position
- Velocity
- · Profile Velocity
- Profile Torque
- Interpolated Position Mode

### 6041h Statusword

### **Function**

This object returns information about the status of the CiA 402 Power State Machine.

### **Object description**

Index	6041 <sub>h</sub>
Object name	Statusword
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

Parts of the object are, with respect to function, dependent on the currently selected mode. Refer to the corresponding section in chapter **Operating modes**.

	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ſ	CLA		OMS	5 [2]	ILA	TARG	REM	SYNC	WARN	SOD	QS	VE	FAULT	OE	so	RTSO

## RTSO (Ready To Switch On)

Value = "1": Controller is in the "Ready to switch on" state

#### SO (Switched On)

Value = "1": Controller is in the "Switched on" state

#### **OE (Operation Enabled)**

Value = "1": Controller is in the "Operation enabled" state

#### **FAULT**

Error occurred

#### **VE (Voltage Enabled)**

Voltage applied



#### QS (Quick Stop)

Value = "0": Controller is in the "Quick stop" state

### SOD (Switched On Disabled)

Value = "1": Controller is in the "Switched on disabled" state

#### WARN (Warning)

Value = "1": Warning

#### SYNC (synchronization)

Value = "1": Controller is in sync with the fieldbus; value = "0": Controller is not in sync with the fieldbus

#### **REM (Remote)**

Remote (value of the bit is always "1")

#### **TARG**

Target reached

#### **ILA (Internal Limit Active)**

Limit exceeded

#### **OMS (Operation Mode Specific)**

Meaning is dependent on the selected operating mode

#### **CLA (Closed Loop Active)**

Value = "1": The controller is in the *Operation enabled* state and the **Closed Loop** is activated.

Listed in the following table are the bit masks that break down the state of the controller.

Statusword (6041 <sub>h</sub> )	State	
xxxx xxxx x0xx 0000	Not ready to switch on	
xxxx xxxx x1xx 0000	Switch on disabled	
xxxx xxxx x01x 0001	Ready to switch on	
xxxx xxxx x01x 0011	Switched on	
xxxx xxxx x01x 0111	Operation enabled	
xxxx xxxx x00x 0111	Quick stop active	
xxxx xxxx x0xx 1111	Fault reaction active	
xxxx xxxx x0xx 1000	Fault	

## 6042h VI Target Velocity

### **Function**

Specifies the target speed in **user-defined units** for **Velocity** mode.

## **Object description**

Index	6042 <sub>h</sub>	
Object name	VI Target Velocity	
Object Code	VARIABLE	
Data type	INTEGER16	



Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00C8<sub>h</sub>
Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".

## 6043h VI Velocity Demand

#### **Function**

Speed specification in **user-defined units** for the controller in **Velocity** mode.

## **Object description**

Index 6043<sub>h</sub>

Object name VI Velocity Demand

Object Code VARIABLE
Data type INTEGER16

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1426

Change history

## 6044h VI Velocity Actual Value

### **Function**

Specifies the current actual speed in user-defined units in Velocity mode.

### **Object description**

Index 6044<sub>h</sub>

Object name VI Velocity Actual Value

Object Code VARIABLE

Data type INTEGER16

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1426



### Change history

# 6046h VI Velocity Min Max Amount

### **Function**

This object can be used to set the minimum speed and maximum speed in user-defined units.

## **Object description**

Index	6046 <sub>h</sub>
Object name	VI Velocity Min Max Amount
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	MinAmount
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	MaxAmount
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00004E20 <sub>h</sub>



## **Description**

Subindex 1 contains the minimum speed.

Subindex 2 contains the maximum speed.

If the value of the target speed (object  $6042_h$ ) specified here is less than the minimum speed, the minimum speed applies and bit 11 (Internal Limit Reached) in 6041h Statusword<sub>h</sub> is set.

A target speed greater than the maximum speed sets the speed to the maximum speed and bit 11 (Internal Limit Reached) in 6041h Statusword<sub>h</sub> is set.

## **6048h VI Velocity Acceleration**

### **Function**

Sets the acceleration ramp in Velocity Mode (see Velocity).

## **Object description**

Index	6048 <sub>h</sub>
Object name	VI Velocity Acceleration
Object Code	RECORD
Data type	VELOCITY_ACCELERATION_DECELERATION
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	DeltaSpeed
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000001F4 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	DeltaTime
Data type	UNSIGNED16



Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0001<sub>h</sub>

### **Description**

The acceleration is specified as a fraction in user-defined units:

Speed change per change in time.

Subindex 01<sub>h</sub>: Contains the change in speed.

Subindex 02<sub>h</sub>: Contains the change in time.

## **6049h VI Velocity Deceleration**

### **Function**

Sets the deceleration (deceleration ramp) in Velocity Mode (see Velocity).

### **Object description**

Index
Object name
Object Code
Object Code
Data type
VELOCITY\_ACCELERATION\_DECELERATION
Savable
Firmware version
Change history

6049<sub>h</sub>
VI Velocity Deceleration
RECORD
VELOCITY\_ACCELERATION\_DECELERATION
FIR-v1426
FIR-v1426

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	DeltaSpeed
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000001F4 <sub>h</sub>



Subindex	02 <sub>h</sub>
Name	DeltaTime
Data type	UNSIGNED16
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0001 <sub>h</sub>

## **Description**

The deceleration is specified as a fraction in user-defined units:

Speed change per change in time.

Subindex 01<sub>h</sub>: Contains the change in speed.

Subindex 02<sub>h</sub>: Contains the change in time.

## 604Ah VI Velocity Quick Stop

### **Function**

This object defines the deceleration (deceleration ramp) if the Quick Stop state is initiated in **Velocity Mode**.

## **Object description**

Index	604A <sub>h</sub>
Object name	VI Velocity Quick Stop
Object Code	RECORD
Data type	VELOCITY_ACCELERATION_DECELERATION
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>	
Name	DeltaSpeed	
Data type	UNSIGNED32	
Access	read / write	



PDO mapping	RX-PDO
Allowed values	
Preset value	00001388 <sub>h</sub>
Subindex	02 <sub>h</sub>

DeltaTime UNSIGNED16

Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 0001<sub>h</sub>

## **Description**

Name

Data type

The deceleration is specified as a fraction in user-defined units:

Speed change per change in time.

Subindex 01<sub>h</sub>: Contains the change in speed.

Subindex 02<sub>h</sub>: Contains the change in time.

### **604Ch VI Dimension Factor**

### **Function**

The unit for speed values is defined here for the objects associated with **Velocity Mode**.

## **Object description**

Index	604C <sub>h</sub>
Object name	VI Dimension Factor
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>



Subindex	01 <sub>h</sub>
Name	VI Dimension Factor Numerator
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000001 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	VI Dimension Factor Denominator
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000001 <sub>b</sub>

## **Description**

Subindex 1 contains the numerator (multiplier) and subindex 2 contains the denominator (divisor) with which the internal speed values are converted to revolutions per minute. If, for example, subindex 1 is set to the value "60" and subindex 2 is set to the value "1", the speed is specified in revolutions per second (60 revolutions per 1 minute).

## 605Ah Quick Stop Option Code

### **Function**

The object contains the action that is to be executed on a transition of the **CiA 402 Power State Machine** to the *Quick Stop active* state.

## **Object description**

Index	605A <sub>h</sub>
Object name	Quick Stop Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0002 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



### **Description**

Value in object 605A <sub>h</sub>	Description
0	Immediate stop with subsequent state change to Switch on disabled
1	Braking with slow down ramp (deceleration ramp depending on operating mode) and subsequent state change to Switch on disabled
2	Braking with <i>quick stop ramp</i> and subsequent state change to Switch on disabled
5	Braking with <i>slow down ramp</i> (deceleration ramp depending on operating mode) and subsequent state change to <i>Quick stop active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.
6	Braking with <i>quick stop ramp</i> and subsequent state change to <i>Quick Stop Active</i> ; control does not switch off and the motor remains energized. You can switch back to the <i>Operation enabled</i> state.

# 605Bh Shutdown Option Code

### **Function**

This object contains the action that is to be executed on a transition of the **CiA 402 Power State Machine** from the *Operation enabled* state to the *Ready to switch on* state.

## **Object description**

Index	605B <sub>h</sub>
Object name	Shutdown Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

Value	Description	
-327681	Reserved	
0	Immediate stop	
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on operating mode) and subsequent state change to "Switch on disabled"	
2 32767	Reserved	



## **605Ch Disable Option Code**

### **Function**

This object contains the action that is to be executed on a transition of the **CiA 402 Power State Machine** from the *Operation enabled* state to the *Switched on* state.

## **Object description**

Index	605C <sub>h</sub>
Object name	Disable Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

Value	Description	
-327681	Reserved	
0	Immediate stop	
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on operating mode) and subsequent state change to "Switch on disabled"	
2 32767	Reserved	

## **605Dh Halt Option Code**

### **Function**

The object contains the action that is to be executed if bit 8 (Halt) is set in controlword 6040<sub>h</sub>.

## **Object description**

Index	605D <sub>h</sub>	
Object name	Halt Option Code	
Object Code	VARIABLE	
Data type	INTEGER16	
Savable	yes, category: application	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0001 <sub>h</sub>	
Firmware version	FIR-v1426	



### Change history

## **Description**

Value	Description	
-32768 0	Reserved	
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on operating mode)	
2	Braking with "quick stop ramp" (deceleration (deceleration ramp) depending on operating mode)	
3 32767	Reserved	

# **605Eh Fault Option Code**

## **Function**

The object contains the action specifying how the motor is to be brought to a standstill in case of an error.

## **Object description**

Index	605E <sub>h</sub>	
Object name	Fault Option Code	
Object Code	VARIABLE	
Data type	INTEGER16	
Savable	yes, category: application	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0002 <sub>h</sub>	
Firmware version	FIR-v1426	
Change history		

## **Description**

Value	Description	
-327681	Reserved	
0	Immediate stop	
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on operating mode)	
2	Braking with "quick stop ramp" (deceleration (deceleration ramp) depending on operating mode)	
3 32767	Reserved	



## **6060h Modes Of Operation**

### **Function**

The desired operating mode is entered in this object.

## **Object description**

Index	6060 <sub>h</sub>	
Object name	Modes Of Operation	
Object Code	VARIABLE	
Data type	INTEGER8	
Savable	yes, category: application	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00 <sub>h</sub>	
Firmware version	FIR-v1426	
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".	

## **Description**

Mode	Description	
-2	Auto setup	
-1	Clock-direction mode	
0	No mode change/no mode assigned	
1	Profile Position Mode	
2	Velocity Mode	
3	Profile Velocity Mode	
4	Profile Torque Mode	
5	Reserved	
6	Homing Mode	
7	Interpolated Position Mode	
8	Cyclic Synchronous Position Mode	
9	Cyclic Synchronous Velocity Mode	
10	Cyclic Synchronous Torque Mode	

## **6061h Modes Of Operation Display**

### **Function**

Indicates the current operating mode. See also 6060h Modes Of Operation.

## **Object description**

Index	6061 <sub>h</sub>	



Object name Modes Of Operation Display

Object Code VARIABLE
Data type INTEGER8

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 00<sub>h</sub>

Firmware version FIR-v1426

Change history

#### 6062h Position Demand Value

#### **Function**

Indicates the current demand position in user-defined units.

6062<sub>h</sub>

### **Object description**

Index

Object name Position Demand Value
Object Code VARIABLE
Data type INTEGER32
Savable no
Access read only
PDO mapping TX-PDO
Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

#### 6063h Position Actual Internal Value

#### **Function**

Contains the current rotary encoder position in increments. Unlike objects  $6062_h$  and  $6064_h$ , this value is not set to "0" following a **Homing** operation.

**(1)** 

Note

If the encoder resolution in object  $608F_h = 0$ , the numerical values of this object are invalid.

#### **Object description**

Index 6063<sub>h</sub>

Object name Position Actual Internal Value

Object Code VARIABLE
Data type INTEGER32



Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

#### 6064h Position Actual Value

#### **Function**

Contains the current actual position in user-defined units.

## **Object description**

Index 6064<sub>h</sub>

Object name Position Actual Value

Object Code VARIABLE
Data type INTEGER32

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

## 6065h Following Error Window

#### **Function**

Defines the maximum allowed **following error** in **user-defined units** symmetrically to the **demand position**.

### **Object description**

Index 6065<sub>h</sub>

Object name Following Error Window

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00000100<sub>h</sub> Firmware version FIR-v1426



Change history Firmware version FIR-v1504: "Savable" entry changed from "no" to

"yes, category: application".

## **Description**

If the actual position deviates so much from the demand position that the value of this object is exceeded, bit 13 in object **6041**<sub>h</sub> is set. The deviation must last longer than the time in object **6066**<sub>h</sub>.

If the value of the "Following Error Window" is set to "FFFFFFFF"<sub>h</sub>, following error monitoring is switched off.

A reaction to the following error can be set in object  $3700_h$ . If a reaction is defined, an error is also entered in object  $1003_h$ .

## 6066h Following Error Time Out

#### **Function**

Time in milliseconds until a larger following error results in an error message.

### **Object description**

Index	6066 <sub>h</sub>
Object name	Following Error Time Out
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0064 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1504: "Savable" entry changed from "no" to "yes, category: application".

#### **Description**

If the actual position deviates so much from the demand position that the value of object  $6065_h$  is exceeded, bit 13 in object  $6041_h$  is set. The deviation must persist for longer than the time defined in this object.

A reaction to the following error can be set in object  $3700_h$ . If a reaction is defined, an error is also entered in object  $1003_h$ .

#### 6067h Position Window

#### **Function**

Specifies a range symmetrical to the target position within which that target is considered having been met in modes **Profile Position** and **Interpolated Position Mode**.



### **Object description**

Index 6067<sub>h</sub>

Object name Position Window
Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

 $\begin{array}{ll} \text{Preset value} & 0000000\text{A}_{\text{h}} \\ \text{Firmware version} & \text{FIR-v1426} \end{array}$ 

Change history Firmware version FIR-v1504: "Savable" entry changed from "no" to

"yes, category: application".

### **Description**

If the current position deviates from the target position by less than the value of this object, bit 10 in object **6041**<sub>h</sub> is set. The condition must be satisfied for longer than the time defined in object **6066**<sub>h</sub>.

If the value is set to "FFFFFFFF"<sub>h</sub>, monitoring is switched off.

#### 6068h Position Window Time

#### **Function**

The current position must be within the "Position Window" (6067<sub>h</sub>) for this time in milliseconds for the target position to be considered having been met in the **Profile Position** and **Interpolated Position Mode** modes.

#### **Object description**

Index 6068<sub>h</sub>

Object name Position Window Time

Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0064<sub>h</sub>
Firmware version FIR-v1426

Change history Firmware version FIR-v1504: "Savable" entry changed from "no" to

"yes, category: application".

#### **Description**

If the current position deviates from the target position by less than the value of object **6067**<sub>h</sub>, bit 10 in object **6041**<sub>h</sub> is set. The condition must be satisfied for longer than the time defined in object **6066**<sub>h</sub>.



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# 606Bh Velocity Demand Value

## **Function**

Speed specification in user-defined units for the controller in Profile Velocity Mode.

## **Object description**

Index	606B <sub>h</sub>
Object name	Velocity Demand Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

This object contains the output of the ramp generator, which simultaneously serves as the preset value for the speed controller.

## **606Ch Velocity Actual Value**

## **Function**

Current actual speed in user-defined units.

## **Object description**

Index	606C <sub>h</sub>
Object name	Velocity Actual Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



## **606Dh Velocity Window**

#### **Function**

Specifies a symmetrical range relative to the target speed within which the target is considered having been met in the **Profile Velocity** mode.

## **Object description**

Index 606D<sub>h</sub>

Object name Velocity Window
Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 001E<sub>h</sub>
Firmware version FIR-v1426

Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".

## **Description**

If the current speed deviates from the set speed by less than the value of this object, bit 10 in object **6041**<sub>h</sub> is set. The condition must be satisfied for longer than the time defined in object **6066**<sub>h</sub> (see also **statusword in Profile Velocity Mode**).

### **606Eh Velocity Window Time**

#### **Function**

The current speed must be within the "Velocity Window" (606D<sub>h</sub>) for this time (in milliseconds) for the target to be considered having been met.

#### **Object description**

Index 606E<sub>h</sub>

Object name Velocity Window Time

Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1426

Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".



#### **Description**

If the current speed deviates from the set speed by less than the value of object  $606D_h$ , bit 10 in object  $6041_h$  is set. The condition must be satisfied for longer than the time defined in object 6066 (see also statusword in Profile Velocity Mode).

## **6071h Target Torque**

#### **Function**

This object contains the target torque for the **Profile Torque** and **Cyclic Synchronous Torque** modes in tenths of a percent of the rated torque.

### **Object description**

Index	6071 <sub>h</sub>
Object name	Target Torque
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

#### **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object **203B**<sub>6</sub>:01.

The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.

The target torque may not exceed the peak torque (proportional to the maximum motor current in **2031**<sub>b</sub>).

## 6072h Max Torque

#### **Function**

The object describes the maximum torque for the **Profile Torque** and **Cyclic Synchronous Torque** modes in tenths of a percent of the rated torque.

#### **Object description**

Index	6072 <sub>h</sub>
Object name	Max Torque
Object Code	VARIABLE



Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0064<sub>h</sub>
Firmware version FIR-v1426

Change history

### **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object **203B**<sub>h</sub>:01.

The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.

The target torque may not exceed the peak torque (proportional to the maximum motor current in **2031**<sub>b</sub>).

#### 6073h Max Current

#### **Function**

Specifies the maximum current in tenths of a percent of the set rated current. Is limited by the maximum motor current (2031<sub>h</sub>). See also I2t Motor overload protection.



#### Note

For stepper motors, only the rated current is specified, not a maximum current. The value of  $6073_h$  should therefore not exceed the value 1000 (100%).

### **Object description**

Index	6073 <sub>h</sub>
Object name	Max Current
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: drive
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	• PD4-E591L42-E-65-5: 03E8 <sub>h</sub>
	• PD4-E601L42-E-65-5: 03E8 <sub>h</sub>
	• PD4-EB59CD-E-65-5: 07D0 <sub>h</sub>
Firmware version Change history	FIR-v1825-B577172



The maximum current is calculated in tenths of a percent of the rated current as follows:

(6073<sub>h</sub>\*203B<sub>h</sub>:01)/1000

The maximum current determines:

- the maximum current for the I2t Motor overload protection
- the rated current in open-loop mode

### 6074h Torque Demand

#### **Function**

Current torque set value requested by the ramp generator in tenths of a percent of the rated torque for the internal controller.

## **Object description**

Index	6074 <sub>h</sub>
Object name	Torque Demand
Object Code	VARIABLE
Data type	INTEGER16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object  $203B_h$ :01.

The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.

The target torque may not exceed the peak torque (proportional to the maximum motor current in **2031**<sub>b</sub>).

#### **6075h Motor Rated Current**

#### **Function**

Contains the rated current entered in 203B<sub>h</sub>:01<sub>h</sub> in mA.

#### **6077h Torque Actual Value**

#### **Function**

This object indicates the current torque value in tenths of a percent of the rated torque for the internal controller.



#### **Object description**

Index 6077<sub>h</sub>

Object name Torque Actual Value

Object Code VARIABLE
Data type INTEGER16

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1540

Change history

### **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object **203B**<sub>h</sub>:01.

The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.

The target torque may not exceed the peak torque (proportional to the maximum motor current in **2031**<sub>b</sub>).

## **607Ah Target Position**

#### **Function**

This object specifies the target position in **user-defined units** for the **Profile Position** and **Cyclic Synchronous Position** modes.

### **Object description**

Index607AhObject nameTarget PositionObject CodeVARIABLEData typeINTEGER32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00000FA0<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".



# **607Bh Position Range Limit**

## **Function**

Contains the minimum and maximum position in user-defined units.

## **Object description**

Index	607B <sub>h</sub>
Object name	Position Range Limit
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Min Position Range Limit
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Max Position Range Limit
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

## **Description**

If this range is exceeded or not reached, an overflow occurs. To prevent this overflow, limit values for the target position can be set in object 607D<sub>h</sub> ("Software Position Limit").



#### **607Ch Home Offset**

#### **Function**

Specifies the difference between the zero position of the controller and the reference point of the machine in **user-defined units**.

## **Object description**

Index	607C <sub>h</sub>
Object name	Home Offset
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **607Dh Software Position Limit**

#### **Function**

Defines the limit positions relative to the reference point of the application in user-defined units.

## **Object description**

Index	607D <sub>h</sub>
Object name	Software Position Limit
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>



Subindex	01 <sub>h</sub>
----------	-----------------

Name Min Position Limit
Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Max Position Limit
Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

The absolute target position must lie within the limits set here. The Home Offset (607C<sub>h</sub>) is not taken into account.

## **607Eh Polarity**

#### **Function**

With this object, the direction of rotation can be reversed.

### **Object description**

Index 607E<sub>h</sub>
Object name Polarity
Object Code VARIABLE
Data type UNSIGNED8

Savable yes, category: application

Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00<sub>h</sub>

Firmware version FIR-v1426

Change history Firmware version FIR-v1738-B501312: "PDO mapping" table entry for

subindex 00 changed from "no" to "RX-PDO".

#### **Description**

The following generally applies for direction reversal: If a bit is set to the value "1", reversal is activated. If the value is "0", the direction of rotation is as described in the respective mode.



7	6	5	4	3	2	1	0
POS	VEL						

#### **VEL (Velocity)**

Direction of rotation reversal in the following modes:

- Profile Velocity Mode
- Cyclic Synchronous Velocity Mode
- Velocity Mode

#### **POS (Position)**

Direction of rotation reversal in the following modes:

- Profile Position Mode
- Cyclic Synchronous Position Mode



Tip

You can force an inversion of the rotary field that affects all operating modes. See object 3212<sub>h</sub>:02<sub>h</sub>.

## **607Fh Max Profile Velocity**

#### **Function**

Specifies the maximum speed in **user-defined units** for **Profile Position**, **Interpolated Position Mode** and **Profile Velocity** modes .

### **Object description**

Index	607F <sub>h</sub>

Object name Max Profile Velocity

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

 $\begin{array}{ll} \text{Preset value} & 00007530_{\text{h}} \\ \text{Firmware version} & \text{FIR-v1540} \end{array}$ 

Change history Firmware version FIR-v1738-B501312: "Object Name" entry changed

from "Max profile velocity" to "Max Profile Velocity".

Firmware version FIR-v1738-B501312: "Data type" entry changed

from "INTEGER16" to "UNSIGNED32".

Firmware version FIR-v1738-B501312: "Savable" entry changed from

"no" to "yes, category: application".

Firmware version FIR-v1738-B501312: "Access" table entry for

subindex 00 changed from "read only" to "read/write".



Firmware version FIR-v1738-B501312: "PDO mapping" table entry for subindex 00 changed from "TX-PDO" to "RX-PDO".

### 6080h Max Motor Speed

#### **Function**

Specifies the maximum permissible speed of the motor in user-defined units.

#### **Object description**

Index 6080<sub>h</sub>
Object name May M

Object name Max Motor Speed

Object Code VARIABLE

Data type UNSIGNED32

Savable yes, category: drive

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00007530<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1614: "Savable" entry changed from "yes,

category: application" to "yes, category: tuning".

Firmware version FIR-v1738-B501312: "Object Name" entry changed

from "Maximum Speed" to "Max Motor Speed".

Firmware version FIR-v1738-B501312: "PDO mapping" table entry for

subindex 00 changed from "no" to "RX-PDO".

Firmware version FIR-v1748-B538662: "Savable" entry changed from

"yes, category: tuning" to "yes, category: drive".

### 6081h Profile Velocity

#### **Function**

Specifies the maximum travel speed in user-defined units.

#### **Object description**

Index 6081<sub>h</sub>

Object name Profile Velocity
Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 000001F4<sub>h</sub>



Firmware version	FIR-v1426

Change history

## 6082h End Velocity

#### **Function**

Specifies the speed at the end of the traveled ramp in user-defined units.

## **Object description**

Index	6082 <sub>h</sub>
Object name	End Velocity
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

#### **6083h Profile Acceleration**

#### **Function**

Specifies the maximum acceleration in user-defined units.

## **Object description**

Index	6083 <sub>h</sub>
Object name	Profile Acceleration
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000001F4 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## 6084h Profile Deceleration

#### **Function**

Specifies the maximum deceleration (deceleration ramp) in user-defined units.



## **Object description**

Index 6084<sub>h</sub>

Object name Profile Deceleration

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

 $\begin{array}{ll} \text{Preset value} & 000001\text{F4}_{\text{h}} \\ \text{Firmware version} & \text{FIR-v1426} \end{array}$ 

Change history

## 6085h Quick Stop Deceleration

#### **Function**

Specifies the maximum Quick Stop Deceleration in user-defined units.

### **Object description**

Index 6085<sub>h</sub>

Object name Quick Stop Deceleration

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00001388<sub>h</sub> Firmware version FIR-v1426

Change history

# **6086h Motion Profile Type**

#### **Function**

Specifies the ramp type for the Profile Position and Profile Velocity modes.

#### **Object description**

Index 6086<sub>h</sub>

Object name Motion Profile Type

Object Code VARIABLE
Data type INTEGER16

Savable yes, category: application

Access read / write



PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1426

Change history

### **Description**

Value = "0": = Trapezoidal ramp Value = "3": Ramp with limited jerk

## 6087h Torque Slope

#### **Function**

This object contains the slope of the torque in Torque mode.

## **Object description**

Index	6087 <sub>h</sub>
Object name	Torque Slope
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object **203B**<sub>h</sub>:01.

The minimum of 6073<sub>h</sub> and 6072<sub>h</sub> is used as limit for the torque in 6071<sub>h</sub>.

The target torque may not exceed the peak torque (proportional to the maximum motor current in **2031**<sub>h</sub>).

### **608Fh Position Encoder Resolution**

#### **Function**

Contains the physical resolution of the encoder/sensor that is used for position control.

### **Object description**

_		
	Index	608F <sub>h</sub>



Object name Position Encoder Resolution

Object Code ARRAY
Data type INTEGER32

Savable yes, category: tuning

Firmware version FIR-v1426

Change history Firmware version FIR-v1738-B501312: "Savable" entry changed from

"yes, category: application" to "yes, category: tuning".

Firmware version FIR-v1738-B501312: "PDO mapping" table entry for

subindex 01 changed from "no" to "RX-PDO".

Firmware version FIR-v1738-B501312: "PDO mapping" table entry for

subindex 02 changed from "no" to "RX-PDO".

Firmware version FIR-v1748-B538662: "Data type" entry changed

from "UNSIGNED32" to "INTEGER32".

Firmware version FIR-v1748-B538662: "Data type" entry changed

from "UNSIGNED32" to "INTEGER32".

Firmware version FIR-v1748-B538662: "Data type" entry changed

from "UNSIGNED32" to "INTEGER32".

#### Value description

Subindex	00
Cubilluck	OOr

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only
PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Encoder Increments

Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 000007D0<sub>h</sub>

Subindex 02<sub>h</sub>

Name Motor Revolutions
Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>



Position Encoder Resolution = Encoder Increments (608F<sub>h</sub>:01<sub>h</sub>) / Motor Revolutions (608F<sub>h</sub>:02<sub>h</sub>)

# **6090h Velocity Encoder Resolution**

#### **Function**

Contains the physical resolution of the encoder/sensor that is used for speed control.

## **Object description**

Index	6090 <sub>h</sub>
Object name	Velocity Encoder Resolution
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: tuning
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1738-B501312
Change history	Firmware version FIR-v1748-B538662: "Data type" entry changed from "UNSIGNED32" to "INTEGER32".
	Firmware version FIR-v1748-B538662: "Data type" entry changed from "UNSIGNED32" to "INTEGER32".
	Firmware version FIR-v1748-B538662: "Data type" entry changed from "UNSIGNED32" to "INTEGER32".

# **Value description**

Subindex

Nama	Lighoot Cub index Cupported
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Subindex Name	01 <sub>h</sub> Encoder Increments Per Second
Name	Encoder Increments Per Second
Name Data type	Encoder Increments Per Second INTEGER32
Name Data type Access	Encoder Increments Per Second INTEGER32 read / write
Name Data type Access PDO mapping	Encoder Increments Per Second INTEGER32 read / write

 $00_{h}$ 



Subindex 02<sub>h</sub>

Name Motor Revolutions Per Second

Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

Velocity Encoder Resolution = Encoder Increments per second  $(6090_h:01_h)$  / Motor Revolutions per second  $(6090_h:02_h)$ 

#### 6091h Gear Ratio

#### **Function**

Number of motor revolutions per output shaft revolution.

## **Object description**

Index 6091<sub>h</sub>
Object name Gear Ratio
Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history Firmware version FIR-v1738-B501312: "PDO mapping" table entry for

subindex 01 changed from "no" to "RX-PDO".

Firmware version FIR-v1738-B501312: "PDO mapping" table entry for

subindex 02 changed from "no" to "RX-PDO".

#### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Motor Revolutions
Data type UNSIGNED32
Access read / write



PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Shaft Revolutions
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

### **Description**

Gear Ratio = Motor Revolutions (**6091**<sub>h</sub>:01<sub>h</sub>) / Shaft Revolutions (**6091**<sub>h</sub>:02<sub>h</sub>)

### 6092h Feed Constant

#### **Function**

Feed in the case of a linear drive; in user-defined units per output shaft revolutions.

### **Object description**

Index 6092<sub>h</sub>

Object name Feed Constant

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>
Name Feed

Data type UNSIGNED32
Access read / write



PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Shaft Revolutions
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

### **Description**

Feed Constant = Feed (6092<sub>h</sub>:01<sub>h</sub>) / Shaft Revolutions (6092<sub>h</sub>:02<sub>h</sub>)

## 6096h Velocity Factor

#### **Function**

This object contains the factor that is used for converting from user-defined speed units. See chapter **User-defined units**.

### **Object description**

Index 6096<sub>h</sub>

Object name Velocity Factor

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1738-B501312

Change history

### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>



Subindex	01 <sub>h</sub>	
Name	Numerator	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	0000001 <sub>h</sub>	
Subindex	02 <sub>h</sub>	
Name	Divisor	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		

Preset value

The subindices have the following functions:

 $0000001_{h}$ 

- 01<sub>h</sub>: Numerator of the factor
- 02<sub>h</sub>: Denominator of the factor

#### **6097h Acceleration Factor**

#### **Function**

This object contains the factor that is used for converting from user-defined acceleration units. See chapter **User-defined units**.

## **Object description**

Index	6097 <sub>h</sub>
Object name	Acceleration Factor
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1738-B501312
Change history	

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported



Data type	UNSIGNED8
Access	read only
PDO mapping	no

Allowed values

Preset value 02<sub>h</sub>

Subindex	01 <sub>h</sub>
Name	Numerator
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	

Preset value 00000001<sub>h</sub>

Subindex	02 <sub>h</sub>	
Name	Divisor	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000001 <sub>h</sub>	

# **Description**

The subindices have the following functions:

- 01<sub>h</sub>: Numerator of the factor
- 02<sub>h</sub>: Denominator of the factor

# 6098h Homing Method

#### **Function**

This object defines the **Homing method** in **Homing** Mode.

# Object description

Index	6098 <sub>h</sub>
Object name	Homing Method
Object Code	VARIABLE
Data type	INTEGER8
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	23 <sub>h</sub>
Firmware version	FIR-v1426



#### Change history

# 6099h Homing Speed

## **Function**

Specifies the speeds for Homing Mode ( $6098_h$ ) in user-defined units.

# **Object description**

Index	6099 <sub>h</sub>
Object name	Homing Speed
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Speed During Search For Switch
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000032 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Speed During Search For Zero
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000A <sub>h</sub>



The speed for the search for the switch is specified in subindex 1.

The (lower) speed for the search for the reference position is specified in subindex 2.



#### **Note**

- The speed in subindex 2 is simultaneously the initial speed when starting the acceleration ramp.
  If this is set too high, the motor loses steps or fails to turn at all. If the setting is too high, the
  index marking will be overlooked. The speed in subindex 2 should therefore be less than 1000
  steps per second.
- The speed in subindex 1 must be greater than the speed in subindex 2.

## **609Ah Homing Acceleration**

#### **Function**

Specifies the acceleration ramp for Homing Mode in user-defined units.

## **Object description**

Index	609A <sub>h</sub>
Object name	Homing Acceleration
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000001F4 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

The ramp is only used when starting up. When the switch is reached, the motor immediately switches to the lower speed; when the end position is reached, it immediately stops.

#### 60A2h Jerk Factor

#### **Function**

This object contains the factor that is used for converting from user-defined jerk units. See chapter **User-defined units**.

### **Object description**

Index	60A2 <sub>h</sub>
Object name	Jerk Factor
Object Code	ARRAY



Data type UNSIGNED32

Savable yes, category: application

no

Access read only

PDO mapping

Allowed values

Preset value

Firmware version FIR-v1738-B501312

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Numerator
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

 $\begin{array}{cc} \text{Subindex} & & 02_{\text{h}} \\ \text{Name} & & \text{Divisor} \end{array}$ 

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

## **Description**

The subindices have the following functions:

- 01<sub>h</sub>: Numerator of the factor
- 02h: Denominator of the factor



## **60A4h Profile Jerk**

#### **Function**

In the case of a ramp with limited jerk, the size of the jerk can be entered in this object. An entry with the value "0" means that the jerk is not limited.

## **Object description**

Index	60A4 <sub>h</sub>
Object name	Profile Jerk
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1614: "Name" entry changed from "End Acceleration Jerk" to "Begin Deceleration Jerk".
	Firmware version FIR-v1614: "Name" entry changed from "Begin Deceleration Jerk" to "End Acceleration Jerk".

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Begin Acceleration Jerk
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Begin Deceleration Jerk
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>



Subindex	03 <sub>h</sub>
Name	End Acceleration Jerk
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>

Subindex	04 <sub>h</sub>
Name	End Deceleration Jerk
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>

- Subindex 01<sub>h</sub> ( Begin Acceleration Jerk): Initial jerk during acceleration
- Subindex 02<sub>h</sub> ( Begin Deceleration Jerk): Initial jerk during braking
- Subindex 03<sub>h</sub> ( End Acceleration Jerk): Final jerk during acceleration
- Subindex 04<sub>h</sub> ( End Deceleration Jerk): Final jerk during braking

#### **60A8h SI Unit Position**

#### **Function**

This object contains the position unit. See chapter **User-defined units**.

## **Object description**

Index	60A8 <sub>h</sub>
Object name	SI Unit Position
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FF410000 <sub>h</sub>
Firmware version	FIR-v1738-B501312
Change history	

## **Description**

Object 60A8<sub>h</sub> contains:

• Bits 16 to 23: The position unit (see chapter Units)



• Bits 24 to 31: The exponent of a power of ten (see chapter **Units**)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	Factor					Unit									
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	reserved (00h)						reser	ved (0	Oh)						

## 60A9h SI Unit Velocity

#### **Function**

This object contains the speed unit. See chapter User-defined units.

## **Object description**

Index	60A9 <sub>h</sub>
Object name	SI Unit Velocity
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00B44700 <sub>h</sub>
Firmware version	FIR-v1738-B501312
Change history	

## **Description**

Object 60A9<sub>h</sub> contains:

- Bits 8 to 15: The time unit (see chapter **Units**)
- Bits 16 to 23: The position unit (see chapter **Units**)
- Bits 24 to 31: The exponent of a power of ten (see chapter **Units**)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	Factor					Nominator (Position)									
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Denominator (Time)						r	eserve	ed (00h	1)					

#### **60B0h Position Offset**

#### **Function**

Offset for the position set value in **user-defined units**. Is taken into account in the **Cyclic Synchronous Position** and **Clock-direction mode** modes.

## **Object description**

Index	60B0 <sub>h</sub>



Object name Position Offset
Object Code VARIABLE
Data type INTEGER32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Firmware version FIR-v1738-B505321

Change history

### 60B1h Velocity Offset

#### **Function**

Offset for the speed set value in **user-defined units**. Is taken into account in the **Cyclic Synchronous Position**, **Cyclic Synchronous Velocity** and **Clock-direction mode** modes.

## **Object description**

Index 60B1<sub>h</sub> Object name Velocity Offset Object Code VARIABLE Data type INTEGER32 Savable yes, category: application Access read / write PDO mapping RX-PDO Allowed values Preset value 0000000<sub>h</sub> Firmware version FIR-v1738-B505321 Change history

## **60B2h Torque Offset**

#### **Function**

Offset for the torque set value in tenths of a percent. Is taken into account in the Cyclic Synchronous Position, Cyclic Synchronous Velocity, Cyclic Synchronous Torque and Clock-direction mode modes.

### **Object description**

Index60B2hObject nameTorque OffsetObject CodeVARIABLEData typeINTEGER16

Savable yes, category: application

Access read / write



PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub>

Firmware version FIR-v1738-B505321

Change history

## 60C1h Interpolation Data Record

#### **Function**

This object contains the demand position in **user-defined units** for the interpolation algorithm for the **Interpolated Position** operating mode.

### **Object description**

Index 60C1<sub>h</sub>

Object name Interpolation Data Record

Object Code ARRAY
Data type INTEGER32

Savable yes, category: application

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1512

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".

#### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only
PDO mapping no

Allowed values

Preset value 01<sub>h</sub>

Subindex 01<sub>h</sub>

Name 1st Set-point
Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>



The value is taken over at the next synchronization time.

# **60C2h Interpolation Time Period**

## **Function**

This object contains the interpolation time.

## **Object description**

Index	60C2 <sub>h</sub>
Object name	Interpolation Time Period
Object Code	RECORD
Data type	INTERPOLATION_TIME_PERIOD
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1426
Change history	

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Interpolation Time Period Value
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Interpolation Time Index
Data type	INTEGER8
Access	read / write
PDO mapping	no



Allowed values

Preset value FD<sub>h</sub>

### **Description**

The subindices have the following functions:

- 01<sub>h</sub>: Interpolation time.
- 02<sub>h</sub>: Power of ten of the interpolation time: must have the value -3 (corresponds to the time basis in milliseconds).

The following applies here: cycle time = value of  $60C2_h$ :01<sub>h</sub> \* 10 <sup>value of 60C2:02</sup> seconds.

# **60C4h Interpolation Data Configuration**

#### **Function**

This object offers the maximum buffer size, specifies the configured buffer organization of the interpolated data and offers objects for defining the size of the record and for deleting the buffer. It is also used to store the position of other data points.

## **Object description**

Index	60C4 <sub>h</sub>
Object name	Interpolation Data Configuration
Object Code	RECORD
Data type	INTERPOLATION_DATA_CONFIGURATION
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1512
Change history	Firmware version FIR-v1540: "Access" table entry for subindex 05 changed from "read/write" to "write only".
	Firmware version FIR-v1540: "Access" table entry for subindex 06 changed from "read/write" to "write only".
	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 01 changed from "read/write" to "read only".

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no



Allowed values Preset value  O6 <sub>n</sub> Subindex  O1 <sub>h</sub> Name  MaximumBufferSize Data type UNSIGNED32 Access read only Preset value  O0000001 <sub>h</sub> Subindex  O2 <sub>n</sub> Name ActualBufferSize Data type UNSIGNED32 Access read / write PDO mapping no Allowed values Preset value  O0000001 <sub>h</sub> Subindex  O3 <sub>n</sub> Name ActualBufferSize Data type UNSIGNED32 Access read / write PDO mapping no Allowed values Preset value  O0000001 <sub>h</sub> Subindex  UNSIGNED8 Access read / write PDO mapping no Allowed values Preset value  O0 <sub>n</sub> Subindex UNSIGNED8 Access read / write PDO mapping no Allowed values Preset value  O0 <sub>n</sub> Subindex  O4 <sub>n</sub> Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value  O001 <sub>h</sub> Subindex  O4 <sub>n</sub> Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value  O001 <sub>h</sub>			
Subindex Name Name MaximumBufferSize Data type UNSIGNED32 Access read only PDO mapping Allowed values Preset value  O0000001h  Subindex O2h Name ActualBufferSize Data type UNSIGNED32 Access read / write PDO mapping Allowed values Preset value  O0000001h  Subindex O3h Name BufferOrganization Data type UNSIGNED8 Access read / write PDO mapping No Allowed values Preset value  O0h  Subindex O3h Name BufferOrganization Data type UNSIGNED8 Access read / write PDO mapping No Allowed values Preset value  O0h  Subindex O4h Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping No Allowed values Preset value  O001h  Subindex O5h Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO Mapping Allowed values Preset value  ONSIGNED8 Access write only PDO Mapping Allowed values Preset value  ONSIGNED8 Access write only PDO Mapping Allowed values Preponaping Allowed values	Allowed values		
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Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         00000001h           Preset value         00000001h           Subindex         02h           Name         ActualBufferSize           Data type         UNSIGNED32           Access         read / write           PDO mapping         no           Allowed values         Preset value           Preset value         00000001h           Subindex         03h           Name         BufferOrganization           Data type         UNSIGNED8           Access         read / write           PDO mapping         no           Allowed values         Preset value           PDO mapping         no           Allowed values         Preset value           Preset value         0001h           Subindex         05h           Name         SizeOfDataRecord           Data type         UNSIGNED8           Access         write only           PDO mapping         no           Allowed values         Write only	Subindex	01 <sub>h</sub>	
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Subindex Name ActualBufferSize Data type UNSIGNED32 Access read / write PDO mapping no Allowed values Preset value  O0000001h  Subindex O3h Name BufferOrganization Data type UNSIGNED8 Access read / write PDO mapping no Allowed values Preset value  O0h  Subindex UNHORDED8 Access read / write PDO mapping no Allowed values Preset value  O0h  Subindex O4h Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value  O0h  Subindex O4h Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value  O001h  Subindex O5h Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO mapping no Allowed values	Allowed values		
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PDO mapping no Allowed values Preset value 00h  Subindex 04h Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value 0001h  Subindex 05h Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO mapping no Allowed values	Data type	UNSIGNED8	
Allowed values Preset value  O0h  Subindex  Name  BufferPosition  Data type  UNSIGNED16  Access  read / write  PDO mapping  no  Allowed values  Preset value  O001h  Subindex  Name  SizeOfDataRecord  Data type  UNSIGNED8  Access  write only  PDO mapping  no  Allowed values	Access	read / write	
Preset value  O0h  Subindex  O4h  Name  BufferPosition  Data type  UNSIGNED16  Access  read / write  PDO mapping  no  Allowed values  Preset value  O001h  Subindex  Name  SizeOfDataRecord  Data type  UNSIGNED8  Access  write only  PDO mapping  no  Allowed values	PDO mapping	no	
Subindex  Name  BufferPosition  Data type  UNSIGNED16  Access  read / write  PDO mapping  no  Allowed values  Preset value  0001 <sub>h</sub> Subindex  Name  SizeOfDataRecord  Data type  UNSIGNED8  Access  write only  PDO mapping  no  Allowed values	Allowed values		
Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value 0001h  Subindex 05h Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO mapping no Allowed values	Preset value	00 <sub>h</sub>	
Name BufferPosition Data type UNSIGNED16 Access read / write PDO mapping no Allowed values Preset value 0001h  Subindex 05h Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO mapping no Allowed values			
Data type UNSIGNED16 Access read / write  PDO mapping no  Allowed values  Preset value 0001 <sub>h</sub> Subindex 05 <sub>h</sub> Name SizeOfDataRecord  Data type UNSIGNED8  Access write only  PDO mapping no  Allowed values	Subindex	04 <sub>h</sub>	
Access read / write  PDO mapping no  Allowed values  Preset value 0001h  Subindex 05h  Name SizeOfDataRecord  Data type UNSIGNED8  Access write only  PDO mapping no  Allowed values	Name	BufferPosition	
PDO mapping no Allowed values Preset value 0001h  Subindex 05h Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO mapping no Allowed values	Data type	UNSIGNED16	
Allowed values  Preset value  0001 <sub>h</sub> Subindex  05 <sub>h</sub> Name  SizeOfDataRecord  Data type  UNSIGNED8  Access  write only  PDO mapping  Allowed values	Access	read / write	
Preset value 0001 <sub>h</sub> Subindex 05 <sub>h</sub> Name SizeOfDataRecord  Data type UNSIGNED8  Access write only  PDO mapping no  Allowed values	PDO mapping	no	
Subindex 05 <sub>h</sub> Name SizeOfDataRecord Data type UNSIGNED8 Access write only PDO mapping no Allowed values	Allowed values		
Name SizeOfDataRecord  Data type UNSIGNED8  Access write only  PDO mapping no  Allowed values	Preset value	0001 <sub>h</sub>	
Name SizeOfDataRecord  Data type UNSIGNED8  Access write only  PDO mapping no  Allowed values			
Name SizeOfDataRecord  Data type UNSIGNED8  Access write only  PDO mapping no  Allowed values	Subindex	05 <sub>h</sub>	
Access write only PDO mapping no Allowed values	Name		
PDO mapping no Allowed values	Data type	UNSIGNED8	
Allowed values	Access	write only	
	PDO mapping	no	
Preset value 04 <sub>h</sub>	Allowed values		
	Preset value	04 <sub>h</sub>	



Subindex	06 <sub>h</sub>
Name	BufferClear
Data type	UNSIGNED8
Access	write only
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>

The value of subindex 01<sub>h</sub> contains the maximum possible number of interpolated records.

The value of subindex 02<sub>h</sub> contains the current number of interpolated records.

If subindex  $03_h$  is " $00_h$ ", this means a FIFO buffer organization; if it is " $01_h$ ", it specifies a ring buffer organization.

The value of subindex 04h is unitless and specifies the next free buffer entry point.

The value of subindex  $05_h$  is specified in units of "byte". If the value " $00_h$ " is written in subindex  $06_h$ , it deletes the received data in the buffer, deactivates access and deletes all interpolated records. If the value " $01_h$ " is written in subindex  $06_h$ , it activates access to the input buffer.

#### 60C5h Max Acceleration

#### **Function**

This object contains the maximum permissible acceleration for the **Profile Position** and **Profile Velocity** modes.

## **Object description**

Index	60C5 <sub>h</sub>
Object name	Max Acceleration
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00001388 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

#### 60C6h Max Deceleration

#### **Function**

This object contains the maximum permissible deceleration (deceleration ramp) for the **Profile Position** and **Profile Velocity** modes.



# **Object description**

Index 60C6<sub>h</sub>

Object name Max Deceleration

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00001388<sub>h</sub> Firmware version FIR-v1426

Change history

### **60E4h Additional Position Actual Value**

#### **Function**

Contains the current actual position of all existing feedbacks in user-defined units.

# **Object description**

Index 60E4<sub>h</sub>

Object name Additional Position Actual Value

Object Code ARRAY
Data type INTEGER32

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value

Firmware version FIR-v1738-B501312

Change history Firmware version FIR-v1748-B538662: "Data type" entry changed

from "UNSIGNED32" to "INTEGER32".

Firmware version FIR-v1748-B538662: "Data type" entry changed

from "UNSIGNED32" to "INTEGER32".

# Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 02<sub>h</sub>



Subindex	01 <sub>h</sub> - 02 <sub>h</sub>
Name	Additional Position Actual Value #1 - #2
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	

Preset value

The subindices have the following function:

• 00<sub>h</sub>: Value="1" to "n", where "n" is the number of existing feedbacks.

0000000<sub>h</sub>

n<sub>h</sub>:
 Subindex n contains the current actual position of the corresponding feedback.

 Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

# 60E5h Additional Velocity Actual Value

## **Function**

Contains the current actual speed of all existing feedbacks in user-defined units.

# **Object description**

Index	60E5 <sub>h</sub>
Object name	Additional Velocity Actual Value
Object Code	ARRAY
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1738-B501312
Change history	Firmware version FIR-v1748-B538662: "Data type" entry changed from "UNSIGNED32" to "INTEGER32".
	Firmware version FIR-v1748-B538662: "Data type" entry changed from "UNSIGNED32" to "INTEGER32".

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	TX-PDO
Allowed values	



Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub> - 02 <sub>h</sub>
Name	Additional Velocity Actual Value #1 - #2
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>

The subindices have the following function:

- $00_h$ : Value="1" to "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>:
   Subindex n contains the current actual speed of the corresponding feedback.

   Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

# 60E6h Additional Position Encoder Resolution - Encoder Increments

#### **Function**

With this object and with **60EB**<sub>h</sub>, the resolution of each existing feedback is calculated.

# **Object description**

Index	60E6 <sub>h</sub>
Object name	Additional Position Encoder Resolution - Encoder Increments
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: tuning
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	
Firmware version	FIR-v1748-B538662
Change history	Firmware version FIR-v1748-B538662: The number of entries was changed from 5 to 4.

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	



Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Additional Position Encoder Resolution - Encoder Increments Feedback Interface #1
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00320000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Additional Position Encoder Resolution - Encoder Increments Feedback Interface #2
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00001000 <sub>h</sub>

The subindices have the following function:

- 00<sub>h</sub>: Value="1" to "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>:

Subindex n contains the number of increments of the corresponding feedback. Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

The resolution of feedback "n" is calculated as follows:

Position Encoder Resolution = Encoder Increments (60E6<sub>h</sub>:01<sub>h</sub>) / Motor Revolutions (60EB<sub>h</sub>:02<sub>h</sub>)

### 60E8h Additional Gear Ratio - Motor Shaft Revolutions

#### **Function**

In this object and in **60ED**<sub>h</sub>, you can set the gear ratio of each existing feedback.

## **Object description**

Index	60E8 <sub>h</sub>
Object name	Additional Gear Ratio - Motor Shaft Revolutions
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	



Firmware version	FIR-v1738-B501312
Change history	

# **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	02 <sub>h</sub>
0.1: 1	
Subindex	01 <sub>h</sub> - 02 <sub>h</sub>
Name	Additional Gear Ratio - Motor Shaft Revolutions Feedback Interface #1 - #2
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000001 <sub>h</sub>

# **Description**

The subindices have the following function:

- 00<sub>h</sub>: Value = "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>: Subindex "n" contains the number of motor revolutions for the corresponding feedback.
   Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

The gear ratio of feedback "n" is calculated as follows:

Gear Ratio = Motor Shaft Revolutions (60E8<sub>h</sub>:n<sub>h</sub>) / Driving Shaft Revolutions (60ED<sub>h</sub>:n<sub>h</sub>)

#### 60E9h Additional Feed Constant - Feed

#### **Function**

In this object and in  $\mathbf{60EE}_h$ , you can set a feed constant for each existing feedback.

## **Object description**

Index	60E9 <sub>h</sub>
Object name	Additional Feed Constant - Feed
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Access	read only
PDO mapping	RX-PDO
Allowed values	



Preset value

Firmware version FIR-v1738-B501312

Change history

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub> - 02 <sub>h</sub>
Name	Additional Feed Constant - Feed Feedback Interface #1 - #2
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	

# **Description**

Preset value

The subindices have the following function:

- 00<sub>h</sub>: Value = "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>: Subindex "n" contains the feed in **user-defined units** for the corresponding feedback. Subindex 01<sub>h</sub> always corresponds to the first (and always existing) *sensorless* feedback.

The feed constant of feedback "n" is calculated as follows:

Feed Constant = Feed (60E9<sub>h</sub>:n<sub>h</sub>) / Driving Shaft Revolutions (60EE<sub>h</sub>:n<sub>h</sub>)

0000001<sub>h</sub>

#### 60EBh Additional Position Encoder Resolution - Motor Revolutions

## **Function**

With this object and with 60E6<sub>h</sub>, the resolution of each existing feedback is calculated.

# **Object description**

nal Position Encoder Resolution - Motor Revolutions
<i>'</i>
NED32
tegory: tuning
nly
0



Allowed values

Preset value

Firmware version FIR-v1738-B501312

Change history

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	02 <sub>h</sub>

Subindex  $01_h - 02_h$ 

Name Additional Position Encoder Resolution - Motor Revolutions Feedback

Interface #1 - #2

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

# **Description**

The subindices have the following function:

- 00<sub>h</sub>: Value="1" to "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>:

Subindex n contains the number of motor revolutions of the corresponding feedback. Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

The resolution of feedback "n" is calculated as follows:

Position Encoder Resolution = Encoder Increments (60E6<sub>h</sub>:01<sub>h</sub>) / Motor Revolutions (60EB<sub>h</sub>:02<sub>h</sub>)

# 60EDh Additional Gear Ratio - Driving Shaft Revolutions

#### **Function**

In this object and in **60E8**<sub>h</sub>, you can set the gear ratio of each existing feedback.

## **Object description**

Index 60ED<sub>h</sub>

Object name Additional Gear Ratio - Driving Shaft Revolutions

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application



Access read only PDO mapping RX-PDO

Allowed values
Preset value

Firmware version FIR-v1738-B501312

Change history

## **Value description**

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	RX-PDO
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub> - 02 <sub>h</sub>
Name	Additional Gear Ratio - Driving Shaft Revolutions Feedback Interface #1 - #2
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000001 <sub>b</sub>

# **Description**

The subindices have the following function:

- 00<sub>h</sub>: Value = "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>: Subindex "n" contains the number of revolutions of the output shaft for the corresponding feedback.

Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

The gear ratio of feedback "n" is calculated as follows:

Gear Ratio = Motor Shaft Revolutions (60E8<sub>h</sub>:n<sub>h</sub>) / Driving Shaft Revolutions (60ED<sub>h</sub>:n<sub>h</sub>)

# **60EEh Additional Feed Constant - Driving Shaft Revolutions**

#### **Function**

In this object and in **60E9**<sub>h</sub>, you can set a feed constant for each existing feedback.

## **Object description**

Index	60EE <sub>h</sub>
Object name	Additional Feed Constant - Driving Shaft Revolutions
Object Code	ARRAY



Data type UNSIGNED32

Savable yes, category: application

Access read only PDO mapping RX-PDO

Allowed values

Preset value

Firmware version FIR-v1738-B501312

Change history

# Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8

Access read only

PDO mapping RX-PDO

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub> - 02<sub>h</sub>

Name Additional Feed Constant - Driving Shaft Revolutions Feedback

Interface #1 - #2

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

## **Description**

The subindices have the following function:

- 00<sub>h</sub>: Value = "n", where "n" is the number of existing feedbacks.
- n<sub>h</sub>: Subindex "n" contains the number of revolutions of the output shaft for the corresponding feedback.

Subindex 01<sub>h</sub> always corresponds to the first (and always existing) sensorless feedback.

The feed constant of feedback "n" is calculated as follows:

Feed Constant = Feed (60E9<sub>h</sub>:n<sub>h</sub>) / Driving Shaft Revolutions (60EE<sub>h</sub>:n<sub>h</sub>)

# **60F2h Positioning Option Code**

#### **Function**

The object describes the positioning behavior in **Profile Position** mode.

#### **Object description**

Index	60F2 <sub>b</sub>



Object name Positioning Option Code

Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0001<sub>h</sub>
Firmware version FIR-v1446

Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".

# **Description**

Only the following bits are supported at the present time:

	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ſ	MS	RES	SERVED	[3]		IP OPT	ION [4]		RAD	O [2]	RRC	) [2]	CIC	[2]	REL. (	OPT. [2]

#### **REL. OPT. (Relative Option)**

These bits determine the behavior with relative rotating movement in "Profile Position" mode if bit 6 of controlword  $6040_h = "1"$  is set.

Bit 1	Bit 0	Definition
0	0	Position movements are executed relative to the previous (internal absolute) target position (each relative to 0 if there is no previous target position)
0	1	Position movements are executed relative to the preset value (or output) of the ramp generator.
1	0	Position movements are performed relative to the current position (object <b>6064</b> <sub>h</sub> ).
1	1	Reserved

### **RRO (Request-Response Option)**

These bits determine the behavior when passing controlword  $6040_h$  bit 5 ("new setpoint") — in this case, the controller releases the bit itself. This eliminates the need to externally reset the bit to "0" afterwards. After the bit is set to the value "0" by the controller, bit 12 ("setpoint acknowledgment") is also set to the value "0" in statusword  $6041_h$ .



#### Note

These options cause the controller to modify object controlword 6040h.

Bit 5	Bit 4	Definition
0	0	The functionality is as described under <b>Setting travel commands</b> .



Bit 5	Bit 4	Definition
0	1	The controller releases the "new setpoint" bit as soon as the current targeted movement has reached its target.
1	0	The controller releases the "new setpoint" bit as soon this is possible for the controller.
1	1	Reserved

# **RADO (Rotary Axis Direction Option)**

These bits determine the direction of rotation in "Profile Position" mode.

Bit 7	Bit 6	Definition
0	0	Normal positioning similar to a linear axis: If one of the "Position Range Limits" $-607B_h$ :01 <sub>h</sub> and 02 <sub>h</sub> $-$ is reached or exceeded, the preset is automatically transferred to the other end of the limit. Only with this bit combination is a movement greater than the modulo value possible.
0	1	Positioning only in negative direction: If the target position is greater than the current position, the axis moves to the target position via the "Min Position Range Limit" from object <b>607D</b> <sub>h</sub> :01 <sub>h</sub> .
1	0	Positioning only in positive direction: If the target position is less than the current position, the axis moves to the target position via the "Max Position Range Limit" from object <b>607D</b> <sub>h</sub> :01 <sub>h</sub> .
1	1	Positioning with the shortest distance to the target position. If the difference between the current position and the target position in a 360° system is less than 180°, the axis moves in the positive direction.

# 60F4h Following Error Actual Value

## **Function**

This object contains the current following error in user-defined units.

# **Object description**

Index	60F4 <sub>h</sub>
Object name	Following Error Actual Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



# 60F8h Max Slippage

# **Function**

Defines the maximum allowed slippage error in **user-defined units** symmetrically to the **set speed** in **Profile Velocity** mode.

# **Object description**

Index	60F8 <sub>h</sub>
Object name	Max Slippage
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000190 <sub>h</sub>
Firmware version	FIR-v1738-B501312
Change history	

# **Description**

If the actual speed deviates so much from the set speed that the value (absolute value) of this object is exceeded, bit 13 in object  $6041_h$  is set. The deviation must last longer than the time in object  $203F_h$ .

If the value of 60F8<sub>h</sub> is set to "7FFFFFFF"<sub>h</sub>, slippage error monitoring is switched off.

A reaction to the slippage error can be set in object  $3700_h$ . If a reaction is defined, an error is also entered in object  $1003_h$ .

#### **60FAh Control Effort**

### **Function**

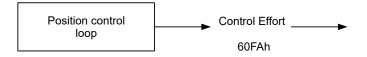
This object contains the correction speed in **user-defined units** that is fed to the speed controller by the position controller.

## **Object description**

Index	60FA <sub>h</sub>
Object name	Control Effort
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1748-B531667
Change history	



The position controller calculates a correction speed (in **user-defined units**) from the difference between the current position and the demand position which is then passed on to the speed controller. This correction value is dependent on the proportional component ( $\mathbf{3210}_h$ :01<sub>h</sub>) and the integral component ( $\mathbf{3210}_h$ :02<sub>h</sub>) of the position controller. See also chapter **Closed Loop**.



#### **60FCh Position Demand Internal Value**

#### **Function**

Indicates the current demand position in increments.

# **Object description**

Index	60FC <sub>h</sub>
Object name	Position Demand Internal Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1738-B501312
Change history	

# **60FDh Digital Inputs**

### **Function**

With this object, the digital inputs of the motor can be read.

# **Object description**

Index	60FD <sub>h</sub>	
Object name	Digital Inputs	
Object Code	VARIABLE	
Data type	UNSIGNED32	
Savable	no	
Access	read only	
PDO mapping	TX-PDO	

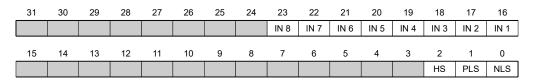


Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

## **Description**



#### **NLS (Negative Limit Switch)**

Negative limit switch

#### **PLS (Positive Limit Switch)**

Positive limit switch

#### **HS (Home Switch)**

Home switch

#### IN n (Input n)

Input n – the number of used bits is dependent on the given controller.

# **60FEh Digital Outputs**

### **Function**

With this object, the **digital outputs** of the motor can be written.

# **Object description**

Index 60FE<sub>h</sub>

Object name Digital Outputs

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping

Allowed values



Preset value	01 <sub>h</sub>	
Subindex	01 <sub>h</sub>	
Name	Digital Outputs #1	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	

To write the outputs, the entries in object **3250**<sub>h</sub>, subindex 02<sub>h</sub> to 05<sub>h</sub>, must also be taken into account.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
												OUT4	OUT3	OUT2	OUT1
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
															BRK

#### **BRK (Brake)**

Bit for the brake output (if the controller supports this function).

## OUT n (Output No n)

Bit for the respective digital output; the exact number of digital outputs is dependent on the controller.

# **60FFh Target Velocity**

### **Function**

In this object, the target speed for the **Profile Velocity** and **Cyclic Synchronous Velocity** modes is entered in **user-defined units**.

# **Object description**

Index	60FF <sub>h</sub>
Object name	Target Velocity
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".



# 6502h Supported Drive Modes

## **Function**

The object describes the supported operating modes in object 6060<sub>h</sub>.

FIR-v1426

# **Object description**

Index 6502<sub>h</sub> Object name Supported Drive Modes Object Code **VARIABLE** Data type **UNSIGNED32** Savable no Access read only PDO mapping TX-PDO Allowed values Preset value 000003EF<sub>h</sub>

Firmware version Change history

# **Description**

The set bit specifies whether the respective mode is supported. If the value of the bit is "0", the mode is not supported.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
						CST	CSV	CSP	IP	НМ		TQ	PV	VL	PP

PP

Profile Position Mode

٧L

Velocity Mode

PV

Profile Velocity Mode

TQ

Torque Mode

НМ

Homing Mode

IΡ

Interpolated Position Mode

**CSP** 

Cyclic Synchronous Position Mode

**CSV** 

Cyclic Synchronous Velocity Mode



## **CST**

Cyclic Synchronous Torque Mode

# 6503h Drive Catalogue Number

## **Function**

Contains the device name as character string.

# **Object description**

Index	6503 <sub>h</sub>
Object name	Drive Catalogue Number
Object Code	VARIABLE
Data type	VISIBLE_STRING
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	0
Firmware version	FIR-v1426
Change history	

# **6505h Http Drive Catalogue Address**

## **Function**

This object contains the manufacturer's web address as a character string.

# **Object description**

Index	6505 <sub>h</sub>
Object name	Http Drive Catalogue Address
Object Code	VARIABLE
Data type	VISIBLE_STRING
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	http://www.nanotec.de
Firmware version	FIR-v1426
Change history	



# 11 Copyrights

#### 11.1 Introduction

Integrated in the Nanotec software are components from products from external software manufacturers. In this chapter, you will find the copyright information regarding the used external software sources.

#### 11.2 **AES**

FIPS-197 compliant AES implementation

Based on XySSL: Copyright (C) 2006-2008 Christophe Devine

Copyright (C) 2009 Paul Bakker <polarssl\_maintainer at polarssl dot org>

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The AES block cipher was designed by Vincent Rijmen and Joan Daemen.

http://csrc.nist.gov/encryption/aes/rijndael/Rijndael.pdf

http://csrc.nist.gov/publications/fips/fips197/fips-197.pdf

#### 11.3 MD5

MD5C.C - RSA Data Security, Inc., MD5 message-digest algorithm

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## 11.6 CMSIS DSP Software Library

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#### 11.7 FatFs

FatFs - FAT file system module include file R0.08 (C)ChaN, 2010

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### 11.8 Protothreads

Protothread class and macros for lightweight, stackless threads in C++.

This was "ported" to C++ from Adam Dunkels' protothreads C library at: http://www.sics.se/~adam/pt/

Originally ported for use by Hamilton Jet (www.hamiltonjet.co.nz) by Ben Hoyt, but stripped down for public release. See his blog entry about it for more information: http://blog.micropledge.com/2008/07/protothreads/

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This file is part of the IwIP TCP/IP stack.

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